

VDBL (Vienna Database Library)

Version 1.0

Reference Manual

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1 Introduction

The Vienna Database Library (VDBL) is a in-memory database developed with generic programming in mind. It uses STL containers like `map` and `vector` to organize its internal structure. Its structure is designed in such a way that the in-memory structure can be mixed with standard SQL databases.

Databases in the VDBL consist of tables, which are constructed from columns and rows as ordinary relational databases.

Columns can take arbitrary types, and their values need not be constant. Using function objects, called *methods*, the column values can change according to an *evaluation context*.

It is possible to construct *views* onto the tables of a database.

1.0.1 Database

A VDBL database consists of a number of tables which can be dynamically constructed, changed and destroyed. Every table (see Section [Tables](#)) has a unique **name** (a `std::string`) and a unique **table id**, which is used for organizing the internal structure.

There is a general table interface defined in `class table`, which defines the minimal functionality needed for implementing a VDBL table. The structure is defined in such a way that SQL interfaces could be written, as well as tables which keep all their data in memory.

In addition to tables, the database knows of *users*. There are access control lists (at the moment not fully implemented) for restricting the access of users to the tables on a global and a column-wise base. The users are defined in the `class user`.

Users can construct **views** onto tables (see Section [Views](#)). These views can restrict a table to a subset of columns and/or rows. Also, additional rows can be defined for a view, and it is even possible to *join* various tables into one view. All views onto tables are constructed within a prespecified *context* (see Section [Contexts](#)). Using this mechanism, columns can change their value automatically according to the evaluation context. This is, e.g., useful in the COCONUT project for organizing points, where some of the properties change from work node to work node, like whether the point is feasible or not.

1.0.2 Tables

A VDBL table consists of a number of columns and rows. The definition of a table is always done by specifying its columns (see Section [Columns](#)). The type of the columns value, which can be any C++ type, is fixed upon creating the column. This can be done dynamically, like modifying and removing. Optionally, for each column a *default value* can be given (this default value may also change w.r.t. the evaluation context). All columns within a table have a **name** (a `std::string`) and a **column id**, which is used for organizing the column structure of the table internally. A column of a table can be accessed by specifying its name or, equivalently, its column id.

In addition to the column structure, which determines the outline of the table, the table's data is organized in **rows** (see Section [Rows](#)). Every row has a **row id**, which is used for internal organization. Rows themselves consist of columns. When creating a new row, strict type checking is done between the row's column entries and the column type stored in the table. Column entries of a row can be left out, if a default value for the column is specified in the table definition.

It is possible to implement differently organized tables, as long as they are subclasses of the `class table`.

Implemented are two table subclasses:

- **Standard Table:** A table which keeps all data in memory, internally organized as STL maps (`vdbl::standard_table`).
- **View Table:** A table which is constructed from an arbitrary view using the view's internal structure to organize the data (`vdbl::view_table`).

1.0.3 Columns

VDBL columns are built in a very complicated way using three classes on top of each other, making it possible that arbitrary C++ types can be stored in a column.

There are two main column classes implemented:

- `typed_col`: This column holds constant values of arbitrary types. Their values are independent of the evaluation context (`class vdbl::typed_col<T>`).
- `method_col`: A column of this type holds data, whose value is computed whenever it is retrieved and may depend on the evaluation context (`vdbl::method_col<T>`). Instead of holding data, its contents are function objects (methods), which are subclasses of `class vdbl::method<T>`. These function objects are used to calculate the column value.

Within a table different column types can be mixed within different rows and the default value, as long as their content types (strict run-time type checking) coincide.

1.0.4 Rows

The VDBL rows (`class vdbl::row`) are internally defined as STL maps of columns, organized with **column id** keys and column entries.

In principle, different types of rows could be defined, but at the moment only standard rows are implemented.

Every row contains a number of columns, whose values can be retrieved within an evaluation context (see Section [Contexts](#)). The column type within a row is arbitrary. If you want to make sure, that type checking is used, you have to change the rows through the table methods.

1.0.5 Views

A **view** (class `vdbl::view_base`) onto a table is table-like construct built from table structures. They may be restricted to a subset of the rows and/or columns of the table.

The most important properties of a view is that it is always created within a given context (see Section [Contexts](#)). The contents of the view can vary depending on this context. Two different views to the same table can at the same time show different data in the same column of the same row.

Two different classes of views have been implemented:

- **Standard View:** This view (of class `vdbl::view`) is constructed over **one** table, and it can only be restricted to subsets of rows and columns of this table.
- **Hierarchical View:** A hierarchical view (in class `vdbl::hierarchical_view`) looks onto a **stack of tables**, the top ones “overlying” the lower ones. This makes it possible to have, e.g., a globally valid table on bottom and a stack of locally valid tables on top of them.

Some views can hold an internal **cache** of table entries, which are used for fast access, reducing the number of calls to function objects within columns.

1.0.6 View Database

A **view database** is a view onto a complete database, automatically constructing views (standard or hierarchical) for every table defined in the database. These views can be accessed under the same names as the defining tables, having a subset of their columns (also with identical names). The defining class is `vdbl::viewdbase`.

1.0.7 Contexts

Evaluation contexts are subclasses of class `vdbl::context`. They may hold arbitrary data and are keeping a `const vdbl::table *` to their associated table.

This context is passed to every function object along with the row the column belongs to for constructing the columns value. The contexts have no influence on `typed_col` columns, whose values don't change within different contexts.

2 Vienna Database Library Module Index

2.1 Vienna Database Library Modules

Here is a list of all modules:

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| Classes and types for external use | 9 |
| Classes and types for internal use | 13 |

3 Vienna Database Library Hierarchical Index

3.1 Vienna Database Library Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

| | |
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| <code>--VDBL_colbase</code> | 16 |
| <code>_VDBL_colbase< _R ></code> | 27 |
| <code>_VDBL_mthdcol< _C, _M, _R ></code> | 54 |
| <code>col_base< _R ></code> | 97 |
| <code>_VDBL_colbase< _M::return_type ></code> | 27 |
| <code>_VDBL_mthdcol< _M::context, _M, _M::return_type ></code> | 54 |
| <code>method_col< _M ></code> | 114 |
| <code>_VDBL_colbase< _T ></code> | 27 |
| <code>_VDBL_stdcol< _T ></code> | 69 |
| <code>typed_col< _T ></code> | 131 |
| <code>--VDBL_index</code> | |
| <code>_VDBL_index</code> | |
| <code>index</code> | |
| <code>_VDBL_acl</code> | 17 |
| <code>_VDBL_aclentry</code> | 19 |
| <code>_VDBL_alltype_base</code> | 23 |
| <code>_VDBL_alltype< _R ></code> | 21 |
| <code>_VDBL_alltype< _T ></code> | 21 |
| <code>alltype< _T ></code> | 95 |
| <code>_VDBL_col</code> | 24 |
| <code>_VDBL_colflags</code> | 30 |
| <code>_VDBL_context</code> | 31 |
| <code>_VDBL_database</code> | 32 |
| <code>database</code> | 100 |
| <code>_VDBL_date</code> | 36 |
| <code>_VDBL_dateinterval</code> | 38 |
| <code>_VDBL_eval_expr</code> | |
| <code>_VDBL_exprcol</code> | |
| <code>_VDBL_exprequal</code> | |
| <code>_VDBL_exprneql</code> | |
| <code>_VDBL_exprrow</code> | |
| <code>_VDBL_method< _R ></code> | 47 |
| <code>method< _R ></code> | 113 |

| | |
|---|-----|
| <code>_VDBL_mixtype</code> | 48 |
| <code>_VDBL_row</code> | 57 |
| <code>row</code> | 117 |
| <code>_VDBL_table</code> | 73 |
| <code>_VDBL_standardtable</code> | 59 |
| <code>standard_table</code> | 119 |
| <code>_VDBL_viewtable</code> | 92 |
| <code>view_table</code> | |
| <code>table</code> | 125 |
| <code>_VDBL_table::_col_iterator_base</code> | 77 |
| <code>_VDBL_table::_col_iterator< _Tp, _Ref, _Ptr ></code> | 76 |
| <code>_VDBL_table::_row_iterator< _Tp, _Ref, _Ptr ></code> | 78 |
| <code>_VDBL_tableflags</code> | 78 |
| <code>_VDBL_user</code> | |
| <code>_VDBL_userflags</code> | 80 |
| <code>_VDBL_view</code> | 81 |
| <code>_VDBL_hierarchicalview</code> | 40 |
| <code>hierarchical_view</code> | 106 |
| <code>_VDBL_joinview</code> | |
| <code>join_view</code> | |
| <code>_VDBL_standardview</code> | 63 |
| <code>view</code> | 134 |
| <code>_VDBL_view::_col_iterator_base</code> | 86 |
| <code>_VDBL_view::_col_iterator< _Tp, _Ref, _Ptr ></code> | 85 |
| <code>_VDBL_view::_default_iterator< _Tp, _Ref, _Ptr ></code> | 87 |
| <code>_VDBL_view::_row_iterator_base</code> | 88 |
| <code>_VDBL_view::_row_iterator< _Tp, _Ref, _Ptr ></code> | 87 |
| <code>_VDBL_viewdbase</code> | 89 |
| <code>viewdbase</code> | 140 |
| <code>_VDBL_viewflags</code> | 91 |
| <code>col_spec</code> | 99 |

`triple< _T1, _T2, _T3 >` 129

4 Vienna Database Library Compound Index

4.1 Vienna Database Library Compound List

Here are the classes, structs, unions and interfaces with brief descriptions:

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| <code>_VDBL_colbase</code> (The base class of the internal column structure) | 16 |
| <code>_VDBL_acl</code> (Access control list) | 17 |
| <code>_VDBL_aclentry</code> (Entry in the access control list) | 19 |
| <code>_VDBL_alltype< _R ></code> (The templated class for the all_type class) | 21 |
| <code>_VDBL_alltype_base</code> (The base class for the all_type class) | 23 |
| <code>_VDBL_col</code> (The generic column class (the external structure)) | 24 |
| <code>_VDBL_colbase< _R ></code> (The type dependent base class of the internal column structure) | 27 |
| <code>_VDBL_colflags</code> (Additional table information for a column) | 30 |
| <code>_VDBL_context</code> (Base class for context objects) | 31 |
| <code>_VDBL_database</code> (The database class) | 32 |
| <code>_VDBL_date</code> (The VDBL date class) | 36 |
| <code>_VDBL_dateinterval</code> (The VDBL date interval class) | 38 |
| <code>_VDBL_hierarchicalview</code> (Hierarchical view class) | 40 |
| <code>_VDBL_method< _R ></code> (Base class for methods usable in <code>_VDBL_mthdcol</code> columns) | 47 |
| <code>_VDBL_mixtype</code> (Mixed type) | 48 |
| <code>_VDBL_mthdcol< _C, _M, _R ></code> (Generic column class for methods) | 54 |
| <code>_VDBL_row</code> (Row class) | 57 |
| <code>_VDBL_standardtable</code> (Standard table in databases, constructed from rows and columns) | 59 |
| <code>_VDBL_standardview</code> (Standard view onto one table) | 63 |
| <code>_VDBL_stdcol< _T ></code> (Generic column class for constant values) | 69 |
| <code>_VDBL_table</code> (The base class describing database tables) | 73 |
| <code>_VDBL_table::col_iterator< _Tp, _Ref, _Ptr ></code> | 76 |
| <code>_VDBL_table::col_iterator_base</code> | 77 |
| <code>_VDBL_table::row_iterator< _Tp, _Ref, _Ptr ></code> | 78 |

| | |
|---|-----|
| _VDBL_tableflags (Flags for one table) | 78 |
| _VDBL_userflags (The permission flags for a user) | 80 |
| _VDBL_view (Base class of all views) | 81 |
| _VDBL_view::col_iterator< _Tp, _Ref, _Ptr > | 85 |
| _VDBL_view::col_iterator_base | 86 |
| _VDBL_view::default_iterator< _Tp, _Ref, _Ptr > | 87 |
| _VDBL_view::row_iterator< _Tp, _Ref, _Ptr > | 87 |
| _VDBL_view::row_iterator_base | 88 |
| _VDBL_viewdbase (A view to a complete database) | 89 |
| _VDBL_viewflags (Flags for one view) | 91 |
| _VDBL_viewtable | 92 |
| alltype< _T > (The templated alltype class) | 95 |
| col_base< _R > (Column base class) | 97 |
| col_spec (Column specification) | 99 |
| database (The database class) | 100 |
| hierarchical_view (Hierarchical view class onto a stack of tables) | 106 |
| method< _R > (Base class for methods usable in <code>method</code> columns) | 113 |
| method_col< _M > (External name for computed columns) | 114 |
| row (Class implementing table rows) | 117 |
| standard_table (Standard table of a database) | 119 |
| table (Base class for tables in a database) | 125 |
| triple< _T1, _T2, _T3 > (Triple holds three objects of arbitrary type) | 129 |
| typed_col< _T > (External name for constant data columns) | 131 |
| view (Standard view class onto a single table) | 134 |
| viewdbase (A view to a complete database) | 140 |

5 Vienna Database Library File Index

5.1 Vienna Database Library File List

Here is a list of all documented files with brief descriptions:

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| database | 142 |
| db_alltype | 143 |
| db_col | 143 |
| db_context | 143 |
| db_expression | ?? |
| db_hrview | 144 |
| db_index | 144 |
| db_joinview | 144 |
| db_method | 145 |
| db_row | 145 |
| db_selector | ?? |
| db_table | 146 |
| db_user | ?? |
| db_view | 146 |
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| vdbl_alltype.h | 147 |
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| vdbl_index.h | 154 |
| vdbl_joinview.h | 154 |
| vdbl_method.h | 155 |
| vdbl_row.h | 155 |

| | |
|----------------------------------|-----|
| vdbl_selector.h | ?? |
| vdbl_stview.h | 156 |
| vdbl_table.h | 156 |
| vdbl_triple.h | 158 |
| vdbl_types.h | 159 |
| vdbl_user.h | 160 |
| vdbl_view.h | 160 |
| vdbl_viewdbase.h | 161 |
| vdbl_vtable.h | 162 |
| viewdbase | 162 |

6 Vienna Database Library Module Documentation

6.1 Classes and types for external use

Compounds

- class [alltype](#)
The templated alltype class.
- class [col_base](#)
column base class
- class [col_spec](#)
column specification
- class [database](#)
the database class
- class [hierarchical_view](#)
hierarchical view class onto a stack of tables
- class [method](#)
base class for methods usable in method columns.
- class [method_col](#)
external name for computed columns
- class [row](#)
class implementing table rows
- class [standard_table](#)

standard table of a database

- class `table`
base class for tables in a database
- class `typed_col`
external name for constant data columns
- class `view`
standard view class onto a single table
- class `viewdbase`
a view to a complete database

Typedefs

- typedef `_VDBL_date` `date`
the date type
- typedef `_VDBL_dateinterval` `dateinterval`
the dateinterval type
- typedef `_VDBL_mixtype` `mixtype`
a mixed type of various scalars and vectors
- typedef `_VDBL_alltype_base` `alltype_base`
the base class of the alltype
- typedef `_VDBL_col` `col`
the column class
- typedef `_VDBL_stdcol` `< mixtype > standard_col`
the standard column class with constant `mixtype` data
- typedef `_VDBL_context` `context`
evaluation context base class
- typedef `_VDBL_userflags` `userflags`
user flags and permissions
- typedef `_VDBL_viewflags` `viewflags`
view flags and ACLs
- typedef `_VDBL_tableflags` `tableflags`
table flags and ACLs
- typedef `_VDBL_aclentry` `aclentry`
entry in the access control list (ACL)

- typedef `_VDBL_acl` `acl`
ACL for one user.
- typedef `_VDBL_userid` `userid`
user id
- typedef `_VDBL_viewid` `viewid`
view id
- typedef `_VDBL_colid` `colid`
column id
- typedef `_VDBL_rowid` `rowid`
row id
- typedef `_VDBL_tableid` `tableid`
table id
- typedef `_VDBL_colflags` `colflags`
additional column properties

Enumerations

- enum `_V_enum`
different view properties

6.1.1 Detailed Description

The classes and types in this section are for external use.

6.1.2 Typedef Documentation

6.1.2.1 typedef `_VDBL_acl` `acl`

this is the external name for access control lists

Definition at line 957 of file `vdbl_database.h`.

6.1.2.2 typedef `_VDBL_aclentry` `aclentry`

this is the external name for access control list entries

Definition at line 951 of file `vdbl_database.h`.

6.1.2.3 typedef `_VDBL_alltype_base` `alltype_base`

The base class of the alltype templated classes

Definition at line 596 of file `vdbl_alltype.h`.

6.1.2.4 typedef `_VDBL_col` col

this is the external name of the column class

Definition at line 570 of file `vdbl_col.h`.

6.1.2.5 typedef `_VDBL_colflags` colflags

This type describes the additional properties of a column in a table.

Definition at line 138 of file `vdbl_types.h`.

6.1.2.6 typedef `_VDBL_colid` colid

The column id type

Definition at line 123 of file `vdbl_types.h`.

6.1.2.7 typedef `_VDBL_context` context

this is the external name of the base class for context objects

Definition at line 87 of file `vdbl_context.h`.

6.1.2.8 typedef `_VDBL_date` date

the 'official' name of the date class

Definition at line 577 of file `vdbl_alltype.h`.

6.1.2.9 typedef `_VDBL_dateinterval` dateinterval

the 'official' name of the dateinterval class

Definition at line 583 of file `vdbl_alltype.h`.

6.1.2.10 typedef `_VDBL_mixtype` mixtype

the official name of the mixtype class

Definition at line 589 of file `vdbl_alltype.h`.

6.1.2.11 typedef `_VDBL_rowid` rowid

The row id type

Definition at line 128 of file `vdbl_types.h`.

6.1.2.12 typedef `_VDBL_stdcol<mixtype>` standard_col

the standard column holds constant data of type mixtype

Definition at line 577 of file `vdbl_col.h`.

6.1.2.13 typedef `_VDBL_tableflags` tableflags

this is the external name for table flags

Definition at line 944 of file vdbl_database.h.

6.1.2.14 typedef [_VDBL_tableid](#) tableid

The table id type

Definition at line 133 of file vdbl_types.h.

6.1.2.15 typedef [_VDBL_userflags](#) userflags

this is the external name for user flags

Definition at line 932 of file vdbl_database.h.

6.1.2.16 typedef [_VDBL_userid](#) userid

The user id type

Definition at line 113 of file vdbl_types.h.

6.1.2.17 typedef [_VDBL_viewflags](#) viewflags

this is the external name for view flags

Definition at line 938 of file vdbl_database.h.

6.1.2.18 typedef [_VDBL_viewid](#) viewid

The view id type

Definition at line 118 of file vdbl_types.h.

6.1.3 Enumeration Type Documentation

6.1.3.1 enum [_V_enum](#)

This enum describes different view properties. Depending on this type, the view behaves differently.

- [V_window](#): This view looks through to a table. It is possible to change the table contents through the view.
- [V_transparent](#): This view does not change the underlying table. It can be expanded, but changes are not committed to the table
- [V_frozen](#): This view is a constant view to a table. It does not change and cannot be changed.
- [V_materialized](#): The view is the result of a select, and there is not an underlying table
- [V_independent](#): The view is just a temporary collection of rows and columns w/o a table.

Definition at line 65 of file vdbl_view.h.

6.2 Classes and types for internal use

Compounds

- class [__VDBL_colbase](#)

The base class of the internal column structure.

- class `_VDBL_acl`
Access control list.
- class `_VDBL_aclentry`
entry in the access control list
- class `_VDBL_alltype`
The templated class for the `all_type` class.
- class `_VDBL_alltype_base`
The base class for the `all_type` class.
- class `_VDBL_col`
The generic column class (the external structure).
- class `_VDBL_colbase`
The type dependent base class of the internal column structure.
- class `_VDBL_colflags`
additional table information for a column
- class `_VDBL_context`
base class for context objects
- class `_VDBL_database`
the database class
- class `_VDBL_date`
The VDBL date class.
- class `_VDBL_dateinterval`
The VDBL date interval class.
- class `_VDBL_hierarchicalview`
hierarchical view class
- class `_VDBL_method`
base class for methods usable in `_VDBL_mthdcol` columns.
- class `_VDBL_mixtype`
mixed type
- class `_VDBL_mthdcol`
generic column class for methods
- class `_VDBL_row`
row class
- class `_VDBL_standardtable`

standard table in databases, constructed from rows and columns

- class `_VDBL_standardview`
*standard view onto **one** table*
- class `_VDBL_stdcol`
generic column class for constant values
- class `_VDBL_table`
the base class describing database tables
- class `_VDBL_tableflags`
flags for one table
- class `_VDBL_userflags`
The permission flags for a user.
- class `_VDBL_view`
base class of all views.
- class `_VDBL_viewdbase`
a view to a complete database
- class `_VDBL_viewflags`
flags for one view

Typedefs

- typedef uint32_t `_VDBL_userid`
- typedef uint32_t `_VDBL_viewid`
- typedef uint64_t `_VDBL_colid`
- typedef uint64_t `_VDBL_rowid`
- typedef uint32_t `_VDBL_tableid`

Functions

- template<class `_C`> std::ostream & `print_it` (std::ostream &o, const `_C` &t)

6.2.1 Detailed Description

The classes and types in this section are used VDBL internally.

6.2.2 Typedef Documentation

6.2.2.1 typedef uint64_t `_VDBL_colid`

The column id type

Definition at line 92 of file `vdbl_types.h`.

6.2.2.2 typedef uint64_t _VDBL_rowid

The row id type

Definition at line 96 of file vdbl_types.h.

6.2.2.3 typedef uint32_t _VDBL_tableid

The table id type

Definition at line 100 of file vdbl_types.h.

6.2.2.4 typedef uint32_t _VDBL_userid

The user id type

Definition at line 84 of file vdbl_types.h.

6.2.2.5 typedef uint32_t _VDBL_viewid

The view id type

Definition at line 88 of file vdbl_types.h.

6.2.3 Function Documentation**6.2.3.1 template<class _C> std::ostream& print_it (std::ostream & o, const _C & t) [inline]**

This internal function is called from operator<< for columns. This hack was necessary, because a direct call of the operator<< for the class _C did not work properly with g++ 3.2.

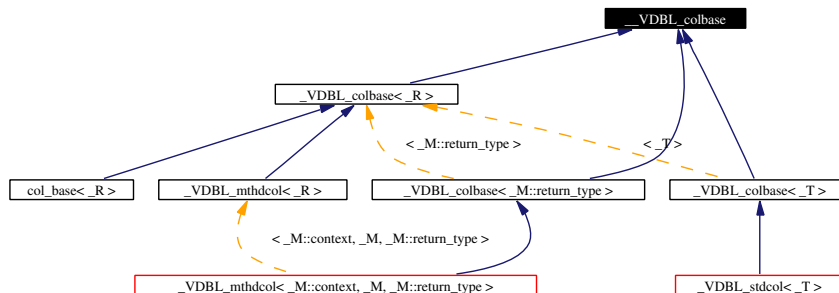
Definition at line 54 of file vdbl_col.h.

7 Vienna Database Library Class Documentation**7.1 __VDBL_colbase Class Reference**

The base class of the internal column structure.

```
#include <vdbl_col.h>
```

Inheritance diagram for __VDBL_colbase:



Public Methods

- virtual `_VDBL_colbase * new_copy () const`
- `_VDBL_colbase ()`
- `_VDBL_colbase (const _VDBL_colbase &_v)`
- virtual `~_VDBL_colbase ()`

7.1.1 Detailed Description

`_VDBL_colbase` is the base class of all columns. This class defines a few virtual functions needed for all columns independent of their type. Especially important is the overloading trick for the (not overloadable) copy-constructor. This is the type independent part of the column implementation

Definition at line 72 of file `vdbl_col.h`.

7.1.2 Constructor & Destructor Documentation**7.1.2.1 `_VDBL_colbase::_VDBL_colbase () [inline]`**

Standard constructor, copy constructor, and destructor

Definition at line 79 of file `vdbl_col.h`.

7.1.2.2 `_VDBL_colbase::_VDBL_colbase (const _VDBL_colbase & _v) [inline]`

Standard constructor, copy constructor, and destructor

Definition at line 80 of file `vdbl_col.h`.

7.1.2.3 `virtual _VDBL_colbase::~~_VDBL_colbase () [inline, virtual]`

Standard constructor, copy constructor, and destructor

Definition at line 81 of file `vdbl_col.h`.

7.1.3 Member Function Documentation**7.1.3.1 `virtual _VDBL_colbase* _VDBL_colbase::new_copy () const [inline, virtual]`**

This function is used to overload the copy constructor.

Reimplemented in `_VDBL_colbase<_R>`, `_VDBL_stdcol<_T>`, `_VDBL_mthdcol<_C, _M, _R>`, `_VDBL_colbase<_T>`, `_VDBL_colbase<_M::return_type>`, and `_VDBL_mthdcol<_M::context, _M, _M::return_type>`.

Definition at line 87 of file `vdbl_col.h`.

The documentation for this class was generated from the following file:

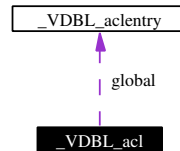
- [vdbl_col.h](#)

7.2 `_VDBL_acl` Class Reference

Access control list.

```
#include <vdbl_database.h>
```

Collaboration diagram for `_VDBL_acl`:



Public Methods

- `_VDBL_acl` (`bool _gr=false, bool _ga=false, bool _gw=false, bool _gd=false, bool _gctp=false`)
- `_VDBL_acl` (`const _VDBL_acl &a`)
- virtual `~_VDBL_acl` ()
- `_VDBL_acl & operator=` (`const _VDBL_acl &...a`)

Public Attributes

- `_VDBL_aclentry global`
- `std::map< _VDBL_colid, _VDBL_aclentry > colwise`

7.2.1 Detailed Description

This class defines an access control list There is an entry for global access (valid for all columns) and special permissions for various columns

Definition at line 169 of file `vdbl_database.h`.

7.2.2 Constructor & Destructor Documentation

7.2.2.1 `_VDBL_acl::_VDBL_acl` (`bool _gr = false, bool _ga = false, bool _gw = false, bool _gd = false, bool _gctp = false`) [`inline`]

standard constructor which optionally initializes the global ACL entry

Definition at line 185 of file `vdbl_database.h`.

7.2.2.2 `_VDBL_acl::_VDBL_acl` (`const _VDBL_acl & a`) [`inline`]

copy constructor

Definition at line 192 of file `vdbl_database.h`.

7.2.2.3 virtual `_VDBL_acl::~~_VDBL_acl` () [`inline, virtual`]

standard destructor

Definition at line 198 of file `vdbl_database.h`.

7.2.3 Member Function Documentation

7.2.3.1 `_VDBL_acl& _VDBL_acl::operator=(const _VDBL_acl & _a)` [inline]

assignment operator

Definition at line 203 of file `vdbl_database.h`.

7.2.4 Member Data Documentation

7.2.4.1 `std::map<_VDBL_colid,_VDBL_aclentry> _VDBL_acl::colwise`

this defines permissions for single columns

Definition at line 179 of file `vdbl_database.h`.

7.2.4.2 `_VDBL_aclentry _VDBL_acl::global`

this defines permissions for all columns

Definition at line 175 of file `vdbl_database.h`.

The documentation for this class was generated from the following file:

- [vdbl_database.h](#)

7.3 `_VDBL_aclentry` Class Reference

entry in the access control list

```
#include <vdbl_database.h>
```

Public Methods

- [_VDBL_aclentry](#) (bool `_r`=false, bool `_a`=false, bool `_w`=false, bool `_d`=false, bool `_ctp`=false)
- [_VDBL_aclentry](#) (const `_VDBL_aclentry` &`_a`)
- virtual [~_VDBL_aclentry](#) ()
- `_VDBL_aclentry` & [operator=](#) (const `_VDBL_aclentry` &`_a`)

Public Attributes

- bool [read](#)
- bool [write](#)
- bool [append](#)
- bool [drop](#)
- bool [commit_to_parent](#)

7.3.1 Detailed Description

This class describes one entry in the access control list of the table or view.

Definition at line 111 of file `vdbl_database.h`.

7.3.2 Constructor & Destructor Documentation

7.3.2.1 `_VDBL_aclentry::_VDBL_aclentry (bool r = false, bool a = false, bool w = false, bool d = false, bool ctp = false)` [inline]

standard constructor which optionally initializes the data members

Definition at line 129 of file `vdbl_database.h`.

7.3.2.2 `_VDBL_aclentry::_VDBL_aclentry (const _VDBL_aclentry & a)` [inline]

copy constructor

Definition at line 138 of file `vdbl_database.h`.

7.3.2.3 `virtual _VDBL_aclentry::~_VDBL_aclentry ()` [inline, virtual]

standard destructor

Definition at line 146 of file `vdbl_database.h`.

7.3.3 Member Function Documentation

7.3.3.1 `_VDBL_aclentry& _VDBL_aclentry::operator= (const _VDBL_aclentry & a)` [inline]

assignment operator

Definition at line 151 of file `vdbl_database.h`.

7.3.4 Member Data Documentation

7.3.4.1 `bool _VDBL_aclentry::append`

These flags describe the permissions

Definition at line 120 of file `vdbl_database.h`.

7.3.4.2 `bool _VDBL_aclentry::commit_to_parent`

These flags describe the permissions

Definition at line 122 of file `vdbl_database.h`.

7.3.4.3 `bool _VDBL_aclentry::drop`

These flags describe the permissions

Definition at line 121 of file `vdbl_database.h`.

7.3.4.4 `bool _VDBL_aclentry::read`

These flags describe the permissions

Definition at line 118 of file `vdbl_database.h`.

7.3.4.5 `bool _VDBL_aclentry::write`

These flags describe the permissions

Definition at line 119 of file `vdbl_database.h`.

The documentation for this class was generated from the following file:

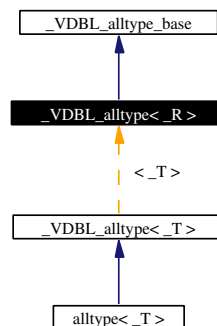
- [vdbl_database.h](#)

7.4 `_VDBL_alltype<_R>` Class Template Reference

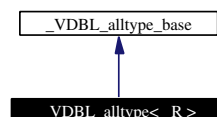
The templated class for the `all_type` class.

```
#include <vdbl_alltype.h>
```

Inheritance diagram for `_VDBL_alltype<_R>`:



Collaboration diagram for `_VDBL_alltype<_R>`:



Public Types

- `typedef _R cont_type`
The type this object holds.

Public Methods

- `_VDBL_alltype ()`
- `_VDBL_alltype (const cont_type &p)`
- `_VDBL_alltype (cont_type *_p)`
- `virtual ~_VDBL_alltype ()`
- `const std::type_info & get_type () const`

- `const cont_type & content () const`
- `void operator= (const void *p)`
- `void operator= (const cont_type *p)`
- `bool operator== (const _Self &p)`
- `bool operator!= (const _Self &p)`

7.4.1 Detailed Description

`template<class _R> class _VDBL_alltype<_R>`

This class is the templated part of the `all_type` class. Here the member functions are implemented for every possible type. The class is merely used if values (mostly columns) of unknown type have to be returned and later need to be referenced.

Definition at line 90 of file `vdbl_alltype.h`.

7.4.2 Constructor & Destructor Documentation

7.4.2.1 `template<class _R> _VDBL_alltype<_R>::_VDBL_alltype () [inline]`

This is the empty constructor which produces an empty `all_type`

Definition at line 110 of file `vdbl_alltype.h`.

7.4.2.2 `template<class _R> _VDBL_alltype<_R>::_VDBL_alltype (const cont_type & p) [inline]`

The standard copy constructor allocates a new data member. Note, that valid data members must provide a copy constructor.

Definition at line 116 of file `vdbl_alltype.h`.

7.4.2.3 `template<class _R> _VDBL_alltype<_R>::_VDBL_alltype (cont_type * p) [inline]`

this constructor is for direct setting of ALREADY allocated values! ONLY use this constructor with pointers whose contents have been allocated using `new`! This constructor is merely used VDBL internal.

Definition at line 123 of file `vdbl_alltype.h`.

7.4.2.4 `template<class _R> virtual _VDBL_alltype<_R>::~~_VDBL_alltype () [inline, virtual]`

The destructor removes the allocated data to prevent memory leaks.

Definition at line 128 of file `vdbl_alltype.h`.

7.4.3 Member Function Documentation

7.4.3.1 `template<class _R> const cont_type& _VDBL_alltype<_R>::content () const [inline]`

This method returns a const reference to the stored data

Definition at line 139 of file `vdbl_alltype.h`.

7.4.3.2 `template<class _R> const std::type_info& _VDBL_alltype< _R >::get_type () const` `[inline]`

This member function is used for run-time type checking. It returns the @typeid of the @cont_type.

Definition at line 134 of file `vdbl_alltype.h`.

7.4.3.3 `template<class _R> bool _VDBL_alltype< _R >::operator!=(const _Self & p) [inline]`

The standard comparison operators are mainly used for expressions and selectors.

Definition at line 163 of file `vdbl_alltype.h`.

7.4.3.4 `template<class _R> void _VDBL_alltype< _R >::operator= (const cont_type * p)` `[inline]`

The assignment operators can take either pointers to the @cont_type or void pointers. Anyway, the data passed is copied and reallocated. So it is safe to use or destroy the data passed after the assignment operator has been called.

Definition at line 151 of file `vdbl_alltype.h`.

7.4.3.5 `template<class _R> void _VDBL_alltype< _R >::operator= (const void * p) [inline]`

The assignment operators can take either pointers to the @cont_type or void pointers. Anyway, the data passed is copied and reallocated. So it is safe to use or destroy the data passed after the assignment operator has been called.

Definition at line 148 of file `vdbl_alltype.h`.

7.4.3.6 `template<class _R> bool _VDBL_alltype< _R >::operator==(const _Self & p) [inline]`

The standard comparison operators are mainly used for expressions and selectors.

Definition at line 160 of file `vdbl_alltype.h`.

The documentation for this class was generated from the following file:

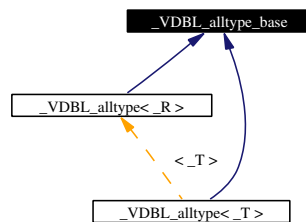
- [vdbl_alltype.h](#)

7.5 `_VDBL_alltype_base` Class Reference

The base class for the all_type class.

```
#include <vdbl_alltype.h>
```

Inheritance diagram for `_VDBL_alltype_base`:



Public Methods

- [_VDBL_alltype_base \(\)](#)
- [virtual ~_VDBL_alltype_base \(\)](#)

7.5.1 Detailed Description

This class is the base for all templated `all_type` classes. All important members are purely virtual. The class is merely used if values (mostly columns) of unknown type have to be returned.

Definition at line 54 of file `vdbl_alltype.h`.

7.5.2 Constructor & Destructor Documentation

7.5.2.1 `_VDBL_alltype_base::_VDBL_alltype_base () [inline]`

standard constructor

Definition at line 60 of file `vdbl_alltype.h`.

7.5.2.2 `virtual _VDBL_alltype_base::~~_VDBL_alltype_base () [inline, virtual]`

standard destructor

Definition at line 64 of file `vdbl_alltype.h`.

The documentation for this class was generated from the following file:

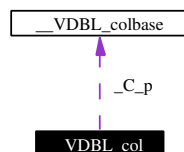
- [vdbl_alltype.h](#)

7.6 `_VDBL_col` Class Reference

The generic column class (the external structure).

```
#include <vdbl_col.h>
```

Collaboration diagram for `_VDBL_col`:



Public Methods

- `_VDBL_col ()`
generic constructor
- `_VDBL_col (const _VDBL_col &_c)`
copy constructor - using copy constructor overloading of the base class
- `_VDBL_col (_VDBL_colbase *_p)`
- `template<class _RR> _VDBL_col (const _RR &_c)`
- `virtual ~_VDBL_col ()`
standard destructor
- `void setcontext (const context *_c, const _VDBL_row *_r)`
set the context for value retrieval
- `template<class _R> void set (_VDBL_colbase<_R> *_p)`
- `template<class _R> void get (_R &c) const`
- `template<class _R> void def (_R &d) const`
- `template<class _R> void get_ptr (_R const *&c) const`
- `template<class _R> void get_copy (_R *&p) const`
- `template<class _R> void def_copy (_R *&p) const`
- `void get_copy (_VDBL_alltype_base *&v) const`
- `void def_copy (_VDBL_alltype_base *&d) const`
- `const std::type_info & return_type_id () const`
- `const _VDBL_colbase * get_ptr_to_val () const`

Friends

- `std::ostream & operator<< (std::ostream &o, const _VDBL_col &c)`

7.6.1 Detailed Description

`_VDBL_col` is the generic column class. It contains the actual data, and columns of this type are stored in rows. The copy constructor and `operator<<` are overloaded using the virtual functions defined in the `_VDBL_colbase` and afterwards in the `_VDBL_colbase<_T>` classes.

This is the third and final step in constructing columns of arbitrary type.

Definition at line 241 of file `vdbl_col.h`.

7.6.2 Constructor & Destructor Documentation**7.6.2.1 `_VDBL_col::_VDBL_col (_VDBL_colbase *_p)` [`inline`, `explicit`]**

direct constructor - handle with care, no implicit copying is done, the destructor, however, will try to delete `_p`. This is mostly used VDBL internal. If you want to use it, you should KNOW WHAT YOU ARE DOING!

Definition at line 260 of file `vdbl_col.h`.

7.6.2.2 `template<class RR> _VDBL_col::_VDBL_col (const RR & c) [inline, explicit]`

This is a generic type independent constructor. It produces a column of type `RR`. The column data is copied, so it is safe to destroy the `c` data afterwards.

Definition at line 365 of file `vdbl_col.h`.

7.6.3 Member Function Documentation**7.6.3.1** `template<class R> void _VDBL_col::def (R & d) const [inline]`

This function stores a copy of the column default value into `d`.

Definition at line 379 of file `vdbl_col.h`.

7.6.3.2 `void _VDBL_col::def_copy (_VDBL_alltype_base *& d) const [inline]`

This version of `get_copy` returns a copy of the column's default value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Definition at line 396 of file `vdbl_col.h`.

7.6.3.3 `template<class R> void _VDBL_col::def_copy (R *& p) const [inline]`

This function returns a pointer to a copy of the column's default value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Definition at line 390 of file `vdbl_col.h`.

7.6.3.4 `template<class R> void _VDBL_col::get (R & c) const [inline]`

This function stores a copy of the column value into `c`.

Definition at line 376 of file `vdbl_col.h`.

7.6.3.5 `void _VDBL_col::get_copy (_VDBL_alltype_base *& v) const [inline]`

This version of `get_copy` returns a copy of the column's value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Definition at line 393 of file `vdbl_col.h`.

7.6.3.6 `template<class R> void _VDBL_col::get_copy (R *& p) const [inline]`

This function returns a pointer to a copy of the column's value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Definition at line 386 of file `vdbl_col.h`.

7.6.3.7 `template<class R> void _VDBL_col::get_ptr (R const *& c) const [inline]`

This function sets `c` to a const pointer pointing to the column's actual value. Here, no copying is done.

Definition at line 382 of file `vdbl_col.h`.

7.6.3.8 `const __VDBL_colbase* _VDBL_col::get_ptr_to_val () const` [inline]

This function is needed for the operator<< for columns of type `return_type`.

Definition at line 348 of file `vdbl_col.h`.

7.6.3.9 `const std::type_info& _VDBL_col::return_type_id () const` [inline]

This function returns the `type_info` of the column type. This information is used during run-time type checking.

Definition at line 341 of file `vdbl_col.h`.

7.6.3.10 `template<class _R> void _VDBL_col::set (_VDBL_colbase<_R> * p)` [inline]

This function sets the data to the pointer passed. This is a direct set operation - handle with care, no implicit copying is done. The destructor, however, will try to delete `_p`. This is mostly used VDBL internal. If you want to use it, you should KNOW WHAT YOU ARE DOING!

Definition at line 284 of file `vdbl_col.h`.

7.6.4 Friends And Related Function Documentation**7.6.4.1** `std::ostream& operator<< (std::ostream & o, const _VDBL_col & c)` [friend]

The print operation for generic columns. This implicitly calls operator<< for the columns type. So it is necessary that this operator is indeed defined.

Definition at line 359 of file `vdbl_col.h`.

The documentation for this class was generated from the following file:

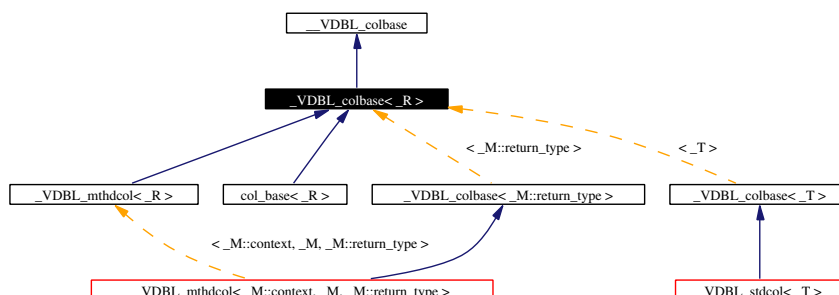
- [vdbl_col.h](#)

7.7 `_VDBL_colbase<_R>` Class Template Reference

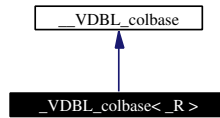
The type dependent base class of the internal column structure.

```
#include <vdbl_col.h>
```

Inheritance diagram for `_VDBL_colbase<_R>`:



Collaboration diagram for `_VDBL_colbase<_R>`:



Public Types

- typedef `_R return_type`
return_type is the type of object stored

Public Methods

- virtual `_Self * new_copy ()` const
- virtual void `setcontext (const context *_c, const _VDBL_row *_r)` `VDBL_PURE_VIRTUAL` virtual void `get(return_type &c)` const `VDBL_PURE_VIRTUAL` virtual void `def(return_type &d)` const `VDBL_PURE_VIRTUAL` virtual void `get_ptr(return_type const *&c)` const `VDBL_PURE_VIRTUAL` virtual void `get_copy(return_type *&c)` const
- virtual void `def_copy (return_type *&d)` const
- virtual void `get_copy (_VDBL_alltype_base *&v)` const
- virtual void `def_copy (_VDBL_alltype_base *&v)` const
- virtual const `std::type_info & return_type_id ()` const
- `_VDBL_colbase ()`
- `_VDBL_colbase (const _Self &_c)`
- virtual `~_VDBL_colbase ()`

7.7.1 Detailed Description

`template<class _R> class _VDBL_colbase<_R>`

`_VDBL_colbase` is the templated base class of all columns of the same type - for copy-constructor and get-operation overload. This class is the second step. The first step is done in `_VDBL_colbase`, which makes columns "type independent". The second step makes it possible to have different kinds of columns of the same type. All type dependent member functions are virtual in this class.

Definition at line 131 of file `vdbl_col.h`.

7.7.2 Constructor & Destructor Documentation

7.7.2.1 `template<class _R> _VDBL_colbase<_R>::_VDBL_colbase () [inline]`

standard constructor, copy constructor, and destructor

Definition at line 143 of file `vdbl_col.h`.

7.7.2.2 `template<class _R> _VDBL_colbase<_R>::_VDBL_colbase (const _Self & _c) [inline]`

standard constructor, copy constructor, and destructor

Definition at line 144 of file `vdbl_col.h`.

7.7.2.3 `template<class _R> virtual _VDBL_colbase<_R>::~~_VDBL_colbase ()` [inline, virtual]

standard constructor, copy constructor, and destructor

Definition at line 145 of file `vdbl_col.h`.

7.7.3 Member Function Documentation

7.7.3.1 `template<class _R> virtual void _VDBL_colbase<_R>::def_copy (_VDBL_alltype_base *&v) const` [inline, virtual]

This version of `get_copy` returns a copy of the column's default value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Reimplemented in `_VDBL_stdcol<_T>`.

Definition at line 209 of file `vdbl_col.h`.

7.7.3.2 `template<class _R> virtual void _VDBL_colbase<_R>::def_copy (return_type *&d) const` [inline, virtual]

This function returns a pointer to a copy of the column's default value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Reimplemented in `_VDBL_stdcol<_T>`, `_VDBL_mthdcol<_C, _M, _R>`, and `_VDBL_mthdcol<_M::context, _M, _M::return_type>`.

Definition at line 187 of file `vdbl_col.h`.

7.7.3.3 `template<class _R> virtual void _VDBL_colbase<_R>::get_copy (_VDBL_alltype_base *&v) const` [inline, virtual]

This version of `get_copy` returns a copy of the column's value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Reimplemented in `_VDBL_stdcol<_T>`.

Definition at line 196 of file `vdbl_col.h`.

7.7.3.4 `template<class _R> virtual Self* _VDBL_colbase<_R>::new_copy () const` [inline, virtual]

`new_copy` is the clone operation for copy-constructor overloading.

Reimplemented from `__VDBL_colbase`.

Reimplemented in `_VDBL_stdcol<_T>`, `_VDBL_mthdcol<_C, _M, _R>`, and `_VDBL_mthdcol<_M::context, _M, _M::return_type>`.

Definition at line 151 of file `vdbl_col.h`.

7.7.3.5 `template<class _R> virtual const std::type_info& _VDBL_colbase<_R>::return_type_id () const` [inline, virtual]

This function returns the `type_info` of the column type. This information is used during run-time type checking.

Definition at line 220 of file `vdbl_col.h`.

7.7.3.6 `template<class R> virtual void _VDBL_colbase< R >::setcontext (const context * c, const _VDBL_row * r) const` [`inline`, `virtual`]

This function returns a pointer to a copy of the column's value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Definition at line 156 of file `vdbl_col.h`.

The documentation for this class was generated from the following file:

- [vdbl_col.h](#)

7.8 `_VDBL_colflags` Class Reference

additional table information for a column

```
#include <vdbl_types.h>
```

Public Methods

- [_VDBL_colflags](#) (`bool _d=false`, `bool _mi=false`)
- [~_VDBL_colflags](#) ()

Public Attributes

- `bool` [master_index](#)
- `bool` [has_default](#)

7.8.1 Detailed Description

`_VDBL_colflags` contains the additional table information for a column

- [has_default](#) does this column have a default value?
- [master_index](#) is this column a master_index, i.e. are all entries throughout the table unique?

Definition at line 65 of file `vdbl_types.h`.

7.8.2 Constructor & Destructor Documentation

7.8.2.1 `_VDBL_colflags::_VDBL_colflags (bool _d = false, bool _mi = false)` [`inline`]

standard constructor, optionally setting the entries

Definition at line 75 of file `vdbl_types.h`.

7.8.2.2 `_VDBL_colflags::~_VDBL_colflags ()` [`inline`]

standard destructor

Definition at line 78 of file `vdbl_types.h`.

7.8.3 Member Data Documentation

7.8.3.1 `bool _VDBL_colflags::has_default`

see class description

Definition at line 71 of file `vdbl_types.h`.

7.8.3.2 `bool _VDBL_colflags::master_index`

see class description

Definition at line 70 of file `vdbl_types.h`.

The documentation for this class was generated from the following file:

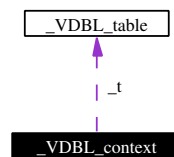
- [vdbl_types.h](#)

7.9 `_VDBL_context` Class Reference

base class for context objects

```
#include <vdbl_context.h>
```

Collaboration diagram for `_VDBL_context`:



Public Methods

- `_VDBL_context` (`const _VDBL_table *t`)
- `const _VDBL_table * table` () `const`
- `void table` (`const _VDBL_table *t`)
- `_VDBL_context` ()
- `_VDBL_context` (`const _VDBL_context &c`)
- `virtual ~_VDBL_context` ()

7.9.1 Detailed Description

this is the base class for all context objects in the VDBL.

Definition at line 50 of file `vdbl_context.h`.

7.9.2 Constructor & Destructor Documentation

7.9.2.1 `_VDBL_context::_VDBL_context` () [inline]

standard constructor, copy constructor, and destructor.

Definition at line 61 of file `vdbl_context.h`.

7.9.2.2 `_VDBL_context::VDBL_context (const _VDBL_context & .c) [inline]`

standard constructor, copy constructor, and destructor.

Definition at line 62 of file `vdbl_context.h`.

7.9.2.3 `virtual _VDBL_context::~~_VDBL_context () [inline, virtual]`

standard constructor, copy constructor, and destructor.

Definition at line 63 of file `vdbl_context.h`.

7.9.2.4 `_VDBL_context::VDBL_context (const _VDBL_table * t) [inline]`

constructor which explicitly sets the table pointer

Definition at line 69 of file `vdbl_context.h`.

7.9.3 Member Function Documentation

7.9.3.1 `void _VDBL_context::table (const _VDBL_table * t) [inline]`

set the table pointer

Definition at line 79 of file `vdbl_context.h`.

7.9.3.2 `const _VDBL_table* _VDBL_context::table () const [inline]`

retrieve a pointer to the table this object belongs to

Definition at line 74 of file `vdbl_context.h`.

The documentation for this class was generated from the following file:

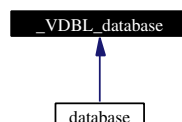
- [vdbl_context.h](#)

7.10 `_VDBL_database` Class Reference

the database class

```
#include <vdbl_database.h>
```

Inheritance diagram for `_VDBL_database`:



Public Methods

- `bool create_table` (const std::string &_C_i, const `_VDBL_userid` &_C_u, const `_VDBL_tableflags` &_f=`_VDBL_tableflags`())
- `_VDBL_tableid get_tableid` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `bool drop_table` (const `_D_tables::iterator` &_t, const `_D_table_names::iterator` &_tn, const `_VDBL_userid` &_C_u)
- `bool drop_table` (const `_VDBL_tableid` &_C_i, const `_VDBL_userid` &_C_u)
- `bool drop_table` (const std::string &_C_i, const `_VDBL_userid` &_C_u)
- `bool has_table` (const `_VDBL_tableid` &_C_i, const `_VDBL_userid` &_C_u) const
- `bool has_table` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `_VDBL_table * get_table` (const `_VDBL_tableid` &_C_i, const `_VDBL_userid` &_C_u) const
- `_VDBL_table * get_table` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `_VDBL_viewid get_viewid` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `bool create_view` (const std::string &_C_i, const `_VDBL_userid` &_C_u, const `_VDBL_context` &_c, const std::string &_C_t, const `_V_enum` &_e)
- `bool drop_view` (const `_D_views::iterator` &_v, const `_D_view_names::iterator` &_vn, const `_VDBL_userid` &_C_u)
- `bool drop_view` (const `_VDBL_viewid` &_C_i, const `_VDBL_userid` &_C_u)
- `bool drop_view` (const std::string &_C_i, const `_VDBL_userid` &_C_u)
- `bool has_view` (const `_VDBL_viewid` &_C_i, const `_VDBL_userid` &_C_u) const
- `bool has_view` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `_VDBL_view * get_view` (const `_VDBL_viewid` &_C_i, const `_VDBL_userid` &_C_u) const
- `_VDBL_view * get_view` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `_VDBL_database` ()
- `_VDBL_database` (const `_VDBL_database` &_t)
- `virtual ~_VDBL_database` ()

Protected Methods

- `_VDBL_tableid get_tableid` ()
- `_VDBL_userid get_userid` ()
- `_VDBL_viewid get_viewid` ()

7.10.1 Detailed Description

This is the base class for a whole database including tables and views.

Definition at line 336 of file `vdbl_database.h`.

7.10.2 Constructor & Destructor Documentation**7.10.2.1 `_VDBL_database::_VDBL_database` () [inline]**

standard constructor

Definition at line 759 of file `vdbl_database.h`.

7.10.2.2 `_VDBL_database::_VDBL_database` (const `_VDBL_database` &_t) [inline]

copy constructor

Definition at line 765 of file `vdbl_database.h`.

7.10.2.3 `virtual _VDBL_database::~~_VDBL_database()` [`inline`, `virtual`]

standard destructor

Definition at line 779 of file `vdbl_database.h`.

7.10.3 Member Function Documentation**7.10.3.1** `bool _VDBL_database::create_table(const std::string & _Ci, const _VDBL_userid & _Cu, const _VDBL_tableflags & _f= _VDBL_tableflags())` [`inline`]

create a new table

- `_Ci`: name
- `_Cu`: user id
- `_f`: the table flags (if they are not default) return `true`, if creating the table was successful.

Reimplemented in [database](#).

Definition at line 405 of file `vdbl_database.h`.

7.10.3.2 `bool _VDBL_database::create_view(const std::string & _Ci, const _VDBL_userid & _Cu, const _VDBL_context & _c, const std::string & _Ct, const _V_enum & _e)` [`inline`]

create a new standard view with name `_Ci`, evaluation context `_c`, for table `_Ct`, of type `_e`. return `true` if creating worked, and `false` otherwise.

Definition at line 640 of file `vdbl_database.h`.

7.10.3.3 `bool _VDBL_database::drop_table(const std::string & _Ci, const _VDBL_userid & _Cu)` [`inline`]

delete a table, whose name is provided. return `true`, if deleting the table has worked.

Definition at line 508 of file `vdbl_database.h`.

7.10.3.4 `bool _VDBL_database::drop_table(const _VDBL_tableid & _Ci, const _VDBL_userid & _Cu)` [`inline`]

delete a table, whose name is provided. return `true`, if deleting the table has worked.

Definition at line 495 of file `vdbl_database.h`.

7.10.3.5 `bool _VDBL_database::drop_table(const _D_tables::iterator & _t, const _D_table_names::iterator & _tn, const _VDBL_userid & _Cu)` [`inline`]

delete a table, internal function. The first argument is the iterator into the table map, the second argument is the iterator into the table names map, return `true`, if deleting the table has worked.

Definition at line 470 of file `vdbl_database.h`.

7.10.3.6 `bool _VDBL_database::drop_view(const std::string & _Ci, const _VDBL_userid & _Cu)` [`inline`]

delete a view, whose name is provided. return `true`, if deleting the table has worked.

Definition at line 707 of file `vdbl_database.h`.

7.10.3.7 `bool _VDBL_database::drop_view (const _VDBL_viewid & _Ci, const _VDBL_userid & _Cu)` [`inline`]

delete a view, whose id is provided. return `true`, if deleting the table has worked.

Definition at line 694 of file `vdbl_database.h`.

7.10.3.8 `bool _VDBL_database::drop_view (const _D_views::iterator & _v, const _D_view_names::iterator & _vn, const _VDBL_userid & _C)` [`inline`]

delete a view, internal function. The first argument is the iterator into the table map, the second argument is the iterator into the table names map, return `true`, if deleting the table has worked.

Definition at line 669 of file `vdbl_database.h`.

7.10.3.9 `_VDBL_table* _VDBL_database::get_table (const std::string & _Ci, const _VDBL_userid & _C)` `const` [`inline`]

return a pointer to the table with name `_Ci`.

Reimplemented in [database](#).

Definition at line 549 of file `vdbl_database.h`.

7.10.3.10 `_VDBL_table* _VDBL_database::get_table (const _VDBL_tableid & _Ci, const _VDBL_userid & _C)` `const` [`inline`]

return a pointer to the table with id `_Ci`.

Definition at line 536 of file `vdbl_database.h`.

7.10.3.11 `_VDBL_tableid _VDBL_database::get_tableid (const std::string & _Ci, const _VDBL_userid & _C)` `const` [`inline`]

return the table id for a given name

Definition at line 447 of file `vdbl_database.h`.

7.10.3.12 `_VDBL_tableid _VDBL_database::get_tableid ()` [`inline`, `protected`]

generate a new unique id for tables, views, and users

Definition at line 391 of file `vdbl_database.h`.

7.10.3.13 `_VDBL_userid _VDBL_database::get_userid ()` [`inline`, `protected`]

generate a new unique id for tables, views, and users

Definition at line 392 of file `vdbl_database.h`.

7.10.3.14 `_VDBL_view* _VDBL_database::get_view (const std::string & _Ci, const _VDBL_userid & _C)` `const` [`inline`]

return a pointer to the view with name `_Ci`.

Definition at line 746 of file `vdbl_database.h`.

7.10.3.15 `_VDBL_view* _VDBL_database::get_view (const _VDBL_viewid & _C_i, const _VDBL_userid & _C_u) const` [inline]

return a pointer to the view with id *_C_i*.

Definition at line 734 of file `vdbl_database.h`.

7.10.3.16 `_VDBL_viewid _VDBL_database::get_viewid (const std::string & _C_i, const _VDBL_userid & _C_u) const` [inline]

return the view id of view *_C_i*.

Definition at line 626 of file `vdbl_database.h`.

7.10.3.17 `_VDBL_viewid _VDBL_database::get_viewid ()` [inline, protected]

generate a new unique id for tables, views, and users

Definition at line 393 of file `vdbl_database.h`.

7.10.3.18 `bool _VDBL_database::has_table (const std::string & _C_i, const _VDBL_userid & _C_u) const` [inline]

check whether the table *_C_i* exists

Definition at line 529 of file `vdbl_database.h`.

7.10.3.19 `bool _VDBL_database::has_table (const _VDBL_tableid & _C_i, const _VDBL_userid & _C_u) const` [inline]

check whether the table *_C_i* exists

Definition at line 517 of file `vdbl_database.h`.

7.10.3.20 `bool _VDBL_database::has_view (const std::string & _C_i, const _VDBL_userid & _C_u) const` [inline]

check whether the view *_C_i* exists

Definition at line 728 of file `vdbl_database.h`.

7.10.3.21 `bool _VDBL_database::has_view (const _VDBL_viewid & _C_i, const _VDBL_userid & _C_u) const` [inline]

check whether the view with id *_C_i* exists

Definition at line 716 of file `vdbl_database.h`.

The documentation for this class was generated from the following file:

- [vdbl_database.h](#)

7.11 `_VDBL_date` Class Reference

The VDBL date class.

```
#include <vdbl_alltype.h>
```

Public Methods

- `_VDBL_dateinterval operator-` (const `_VDBL_date` & `_v`) const
- `_VDBL_date & operator-` (const `_VDBL_dateinterval` & `_v`) const
- `_VDBL_date & operator-=` (const `_VDBL_dateinterval` & `_v`)
- `_VDBL_date & operator+` (const `_VDBL_dateinterval` & `_v`) const
- `_VDBL_date & operator+=` (const `_VDBL_dateinterval` & `_v`)

Public Attributes

- int `timezone`
- int `year`
- signed char `month`
- signed char `day`
- unsigned int `seconds`
- unsigned int `microseconds`

7.11.1 Detailed Description

The date base class for the database

Definition at line 175 of file `vdbl_alltype.h`.

7.11.2 Member Function Documentation**7.11.2.1 `_VDBL_date& _VDBL_date::operator+` (const `_VDBL_dateinterval` & `_v`) const**

These operators add or subtract time differences to a date

7.11.2.2 `_VDBL_date& _VDBL_date::operator+=` (const `_VDBL_dateinterval` & `_v`)

These operators add or subtract time differences to a date

7.11.2.3 `_VDBL_date& _VDBL_date::operator-` (const `_VDBL_dateinterval` & `_v`) const

These operators add or subtract time differences to a date

7.11.2.4 `_VDBL_dateinterval _VDBL_date::operator-` (const `_VDBL_date` & `_v`) const

This method computes the time difference between two dates.

7.11.2.5 `_VDBL_date& _VDBL_date::operator-=` (const `_VDBL_dateinterval` & `_v`)

These operators add or subtract time differences to a date

7.11.3 Member Data Documentation

7.11.3.1 `signed char _VDBL_date::day`

the date is stored as year, month, day with the time in seconds and microseconds.

Definition at line 188 of file `vdbl_alltype.h`.

7.11.3.2 `unsigned int _VDBL_date::microseconds`

the date is stored as year, month, day with the time in seconds and microseconds.

Definition at line 190 of file `vdbl_alltype.h`.

7.11.3.3 `signed char _VDBL_date::month`

the date is stored as year, month, day with the time in seconds and microseconds.

Definition at line 188 of file `vdbl_alltype.h`.

7.11.3.4 `unsigned int _VDBL_date::seconds`

the date is stored as year, month, day with the time in seconds and microseconds.

Definition at line 189 of file `vdbl_alltype.h`.

7.11.3.5 `int _VDBL_date::timezone`

This defines the timezone in minutes deviation from GMT.

Definition at line 181 of file `vdbl_alltype.h`.

7.11.3.6 `int _VDBL_date::year`

the date is stored as year, month, day with the time in seconds and microseconds.

Definition at line 187 of file `vdbl_alltype.h`.

The documentation for this class was generated from the following file:

- [vdbl_alltype.h](#)

7.12 `_VDBL_dateinterval` Class Reference

The `VDBL` date interval class.

```
#include <vdbl_alltype.h>
```

Public Methods

- `_VDBL_date operator+` (const `_VDBL_date` &d) const
- `_VDBL_dateinterval operator *` (double d) const
- `_VDBL_dateinterval operator /` (double d) const
- `_VDBL_dateinterval & operator *=` (double d)
- `_VDBL_dateinterval & operator /=` (double d)

- `_VDBL_dateinterval & operator-` (const `_VDBL_dateinterval &_v`) const
- `_VDBL_dateinterval & operator-=` (const `_VDBL_dateinterval &_v`)
- `_VDBL_dateinterval & operator+` (const `_VDBL_dateinterval &_v`) const
- `_VDBL_dateinterval & operator+=` (const `_VDBL_dateinterval &_v`)

Public Attributes

- int `years`
- short int `days`
- int `seconds`
- int `microseconds`

7.12.1 Detailed Description

The date interval base class for the database. This class describes the difference between two dates.

Definition at line 243 of file `vdbl_alltype.h`.

7.12.2 Member Function Documentation

7.12.2.1 `_VDBL_dateinterval _VDBL_dateinterval::operator * (double d) const`

Date differences can be multiplied by or divided through doubles. E.g., half the time between two dates would be $(d1-d2)/2$.

7.12.2.2 `_VDBL_dateinterval& _VDBL_dateinterval::operator *= (double d)`

Date differences can be multiplied by or divided through doubles. E.g., half the time between two dates would be $(d1-d2)/2$.

7.12.2.3 `_VDBL_date _VDBL_dateinterval::operator+ (const _VDBL_date & d) const`

Add a date difference to a date

7.12.2.4 `_VDBL_dateinterval& _VDBL_dateinterval::operator+ (const _VDBL_dateinterval & _v) const`

Date differences can be added/subtracted using this operator

7.12.2.5 `_VDBL_dateinterval& _VDBL_dateinterval::operator+= (const _VDBL_dateinterval & _v)`

Date differences can be added/subtracted using this operator

7.12.2.6 `_VDBL_dateinterval& _VDBL_dateinterval::operator- (const _VDBL_dateinterval & _v) const`

Date differences can be added/subtracted using this operator

7.12.2.7 `_VDBL_dateinterval& _VDBL_dateinterval::operator-= (const _VDBL_dateinterval & _v)`

Date differences can be added/subtracted using this operator

7.12.2.8 `_VDBL_dateinterval _VDBL_dateinterval::operator/ (double d) const`

Date differences can be multiplied by or divided through doubles. E.g., half the time between two dates would be $(d1-d2)/2$.

7.12.2.9 `_VDBL_dateinterval& _VDBL_dateinterval::operator/= (double d)`

Date differences can be multiplied by or divided through doubles. E.g., half the time between two dates would be $(d1-d2)/2$.

7.12.3 Member Data Documentation

7.12.3.1 `short int _VDBL_dateinterval::days`

the date differences is stored as year, day with the time difference in seconds and microseconds.

Definition at line 252 of file `vdbl_alltype.h`.

7.12.3.2 `int _VDBL_dateinterval::microseconds`

the date differences is stored as year, day with the time difference in seconds and microseconds.

Definition at line 254 of file `vdbl_alltype.h`.

7.12.3.3 `int _VDBL_dateinterval::seconds`

the date differences is stored as year, day with the time difference in seconds and microseconds.

Definition at line 253 of file `vdbl_alltype.h`.

7.12.3.4 `int _VDBL_dateinterval::years`

the date differences is stored as year, day with the time difference in seconds and microseconds.

Definition at line 251 of file `vdbl_alltype.h`.

The documentation for this class was generated from the following file:

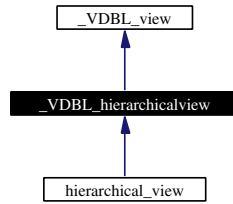
- [vdbl_alltype.h](#)

7.13 `_VDBL_hierarchicalview` Class Reference

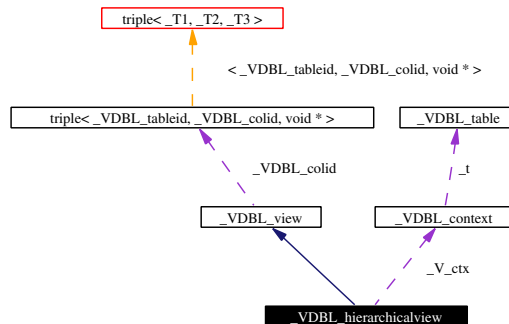
hierarchical view class

```
#include <vdbl_hrview.h>
```

Inheritance diagram for `_VDBL_hierarchicalview`:



Collaboration diagram for `_VDBL_hierarchicalview`:



Public Types

- typedef `std::pair< std::string, _VDBL.col >` `_T.colspec`

Public Methods

- `_VDBL_hierarchicalview` (`const _VDBL.tableid &_ti, _VDBL.table *_t, const _VDBL.context &_c, _V.enum _en`)
- `_VDBL_hierarchicalview` (`const _VDBL.tableid &_ti, _VDBL.table *_t, const _VDBL.context &_c, _V.enum _en, const std::vector< _VDBL.rowid > &rs)`
- `_VDBL_hierarchicalview` (`const _VDBL_hierarchicalview &_v`)
- virtual `~_VDBL_hierarchicalview` ()
- void `push_table` (`const _VDBL.tableid &_ti, _VDBL.table *_t`)
- void `push_table` (`const _VDBL.tableid &_ti, _VDBL.table *_t, const std::vector< _VDBL.rowid > &rs`)
- `_VDBL.tableid pop_table` ()
- `const std::type_info & get_colinfo` (`const std::string &_C_n, triple< bool, _VDBL.colid, _VDBL.colflags > &r`) const
- `bool remove` (`std::pair< _VDBL.tableid, _VDBL.rowid > _r`)
- `std::ostream & print_col` (`std::ostream &o, const std::pair< _VDBL.tableid, _VDBL.rowid > &_ri, const _VDBL.colid &_ci, bool &printed`) const
- `template<class _R> bool get_raw_ptr` (`const std::pair< _VDBL.tableid, _VDBL.rowid > &_ri, const _VDBL.colid &_ci, _R const *&r`) const
- `template<class _R> bool get` (`const std::pair< _VDBL.tableid, _VDBL.rowid > &_ri, const _VDBL.colid &_ci, _R &r`) const

Protected Types

- typedef `_default_iterator<_VDBL_col, const _VDBL_col &, const _VDBL_col * >` `default_const_iterator`
- typedef `_col_iterator<_VDBL_col, const _VDBL_col &, const _VDBL_col * >` `col_const_iterator`
- typedef `_row_iterator<_VDBL_row, const _VDBL_row &, const _VDBL_row * >` `row_const_iterator`

Protected Methods

- `triple<_VDBL_tableid, _VDBL_colid, void * >` `_next_def_col` (const `_VDBL_tableid` &`_t`, const `_VDBL_colid` &`_c`, void *`_d`) const
- `triple<_VDBL_tableid, _VDBL_colid, void * >` `_prev_def_col` (const `_VDBL_tableid` &`_t`, const `_VDBL_colid` &`_c`, void *`_d`) const
- void * `_copy_def_data` (void *`_d`) const
- `triple<_VDBL_tableid, _VDBL_colid, void * >` `_next_col` (const `_VDBL_tableid` &`_t`, const `_VDBL_rowid` &`_r`, const `_VDBL_colid` &`_c`, void *`_d`) const
- `triple<_VDBL_tableid, _VDBL_colid, void * >` `_prev_col` (const `_VDBL_tableid` &`_t`, const `_VDBL_rowid` &`_r`, const `_VDBL_colid` &`_c`, void *`_d`) const
- void * `_copy_col_data` (void *`_d`) const
- `triple<_VDBL_tableid, _VDBL_rowid, void * >` `_next_row` (const `_VDBL_tableid` &`_t`, const `_VDBL_rowid` &`_r`, void *`_d`) const
- `triple<_VDBL_tableid, _VDBL_rowid, void * >` `_prev_row` (const `_VDBL_tableid` &`_t`, const `_VDBL_rowid` &`_r`, void *`_d`) const
- void * `_copy_row_data` (void *`_d`) const
- void `made_change` ()
increment the change counter.
- unsigned int `get_change_ctr` () const
read the change counter

Protected Attributes

- `_V_rows` `_V_r`
- `_V_cols` `_V_c`
- `_V_colxref` `_V_cx`

7.13.1 Detailed Description

This class implements a hierarchical view onto various tables.

Definition at line 48 of file `vdbl_hrview.h`.

7.13.2 Member Typedef Documentation

7.13.2.1 `typedef std::pair<std::string, VDBL_col> _VDBL_view::_T_colspec` [inherited]

This is the description of one column

Definition at line 84 of file `vdbl_view.h`.

7.13.2.2 `typedef _col_iterator<_VDBL_col, const _VDBL_col&, const _VDBL_col*> _VDBL_view::col_const_iterator` [protected, inherited]

const iterator over all columns

Definition at line 461 of file `vdbl_view.h`.

7.13.2.3 `typedef _default_iterator<_VDBL_col, const _VDBL_col&, const _VDBL_col*> _VDBL_view::default_const_iterator` [protected, inherited]

const iterator over all default columns

Definition at line 324 of file `vdbl_view.h`.

7.13.2.4 `typedef _row_iterator<_VDBL_row, const _VDBL_row&, const _VDBL_row*> _VDBL_view::row_const_iterator` [protected, inherited]

const iterator over all rows

Definition at line 590 of file `vdbl_view.h`.

7.13.3 Constructor & Destructor Documentation

7.13.3.1 `_VDBL_hierarchicalview::_VDBL_hierarchicalview (const _VDBL_tableid & _ti, _VDBL_table * _t, const _VDBL_context & _c, _V_enum _en)` [inline]

standard constructor which initializes the table and the tableid of the master table, the evaluation context, and the view type.

Definition at line 341 of file `vdbl_hrview.h`.

7.13.3.2 `_VDBL_hierarchicalview::_VDBL_hierarchicalview (const _VDBL_tableid & _ti, _VDBL_table * _t, const _VDBL_context & _c, _V_enum _en, const std::vector< _VDBL_rowid > & _rs)` [inline]

standard constructor which initializes the `table` and the `tableid` of the master table, the evaluation context, and the view type. In addition the vector `_rs` contains a list of rows, which should be visible in this view.

Definition at line 368 of file `vdbl_hrview.h`.

7.13.3.3 `_VDBL_hierarchicalview::_VDBL_hierarchicalview (const _VDBL_hierarchicalview & _v)` [inline]

copy constructor

Definition at line 394 of file `vdbl_hrview.h`.

7.13.3.4 `virtual _VDBL_hierarchicalview::~_VDBL_hierarchicalview ()` [inline, virtual]

standard destructor

Definition at line 403 of file `vdbl_hrview.h`.

7.13.4 Member Function Documentation

7.13.4.1 `void* _VDBL_hierarchicalview::_copy_col_data (void * d) const` [`inline`, `protected`, `virtual`]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next row for a `_row_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 289 of file `vdbl_hrview.h`.

7.13.4.2 `void* _VDBL_hierarchicalview::_copy_def_data (void * d) const` [`inline`, `protected`, `virtual`]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next column for a `_col_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 232 of file `vdbl_hrview.h`.

7.13.4.3 `void* _VDBL_hierarchicalview::_copy_row_data (void * d) const` [`inline`, `protected`, `virtual`]

This is the fundamental class for iterators over all default columns, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented from [_VDBL_view](#).

Definition at line 326 of file `vdbl_hrview.h`.

7.13.4.4 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_hierarchicalview::_next_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [`inline`, `protected`]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous column for a `_col_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 237 of file `vdbl_hrview.h`.

7.13.4.5 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_hierarchicalview::_next_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [`inline`, `protected`, `virtual`]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous default of a column a `_default_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 180 of file `vdbl_hrview.h`.

7.13.4.6 `triple<_VDBL_tableid, VDBL_rowid, void*> _VDBL_hierarchicalview::_next_row (const _VDBL_tableid & t, const _VDBL_rowid & r, void * d) const` [`inline`, `protected`]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous row for a `_row_iterator`.

Reimplemented from `_VDBL_view`.

Definition at line 294 of file `vdbl_hrview.h`.

7.13.4.7 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_hierarchicalview::prev_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [`inline`, `protected`]

This function destroys the additional data needed by a `_col_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 259 of file `vdbl_hrview.h`.

7.13.4.8 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_hierarchicalview::prev_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [`inline`, `protected`]

This function destroys the additional data needed by a `_default_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 202 of file `vdbl_hrview.h`.

7.13.4.9 `triple<_VDBL_tableid, VDBL_rowid, void*> _VDBL_hierarchicalview::prev_row (const _VDBL_tableid & t, const _VDBL_rowid & r, void * d) const` [`inline`, `protected`]

This function destroys the additional data needed by a `_row_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 308 of file `vdbl_hrview.h`.

7.13.4.10 `template<class _R> bool _VDBL_hierarchicalview::get (const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, _R & r) const` [`inline`]

get the data from column `_ci` in row `_ri.second` of table `_ri.first`. The data stored in the column must be of type `_R`.

Definition at line 644 of file `vdbl_hrview.h`.

7.13.4.11 `const std::type_info& _VDBL_hierarchicalview::get_colinfo (const std::string & Cn, triple< bool, _VDBL_colid, _VDBL_colflags > & r) const` [`inline`, `virtual`]

return the type of this view

Reimplemented from `_VDBL_view`.

Definition at line 487 of file `vdbl_hrview.h`.

7.13.4.12 `template<class _R> bool _VDBL_hierarchicalview::get_raw_ptr (const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, _R const *& r) const` [`inline`]

get a const ptr to the data from column `_ci` in row `_ri.second` of table `_ri.first`. The data stored in the column must be of type `_R`. In this function no data copying is done. Note that this function returns a pointer to the columns raw data, so it can only be used to refer to constant columns.

Definition at line 625 of file `vdbl_hrview.h`.

7.13.4.13 `_VDBL_tableid _VDBL_hierarchicalview::pop_table ()` [inline]

remove the topmost table from the view, and return its table id.

Definition at line 458 of file `vdbl_hrview.h`.

7.13.4.14 `std::ostream& _VDBL_hierarchicalview::print_col (std::ostream & o, const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, bool & printed) const` [inline]

print the contents of column `ci` in row `ri`. second of table `ri.first`.

Definition at line 599 of file `vdbl_hrview.h`.

7.13.4.15 `void _VDBL_hierarchicalview::push_table (const _VDBL_tableid & ti, _VDBL_table * t, const std::vector< _VDBL_rowid > & rs)` [inline]

This pushes a new table onto the top of the hierarchical view stack. Additionally, a subset of the table's rows, which are visible in the view, can be specified.

Definition at line 433 of file `vdbl_hrview.h`.

7.13.4.16 `void _VDBL_hierarchicalview::push_table (const _VDBL_tableid & ti, _VDBL_table * t)` [inline]

This pushes a new table onto the top of the hierarchical view stack.

Definition at line 408 of file `vdbl_hrview.h`.

7.13.4.17 `bool _VDBL_hierarchicalview::remove (std::pair< _VDBL_tableid, _VDBL_rowid > r)` [inline]

for now window views can only make changes in the top table in the list of tables

Definition at line 519 of file `vdbl_hrview.h`.

7.13.5 Member Data Documentation**7.13.5.1** `_V_cols _VDBL_hierarchicalview::_V_c` [protected]

This contains all columns of the view

Definition at line 89 of file `vdbl_hrview.h`.

7.13.5.2 `_V_colxref _VDBL_hierarchicalview::_V_cx` [protected]

This is the cross reference: view col id -> <tableid, real col id>

Definition at line 93 of file `vdbl_hrview.h`.

7.13.5.3 `_V_rows _VDBL_hierarchicalview::_V_r` [protected]

This contains all rows of the view

Definition at line 85 of file `vdbl_hrview.h`.

The documentation for this class was generated from the following file:

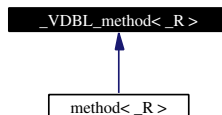
- [vdbl_hrvview.h](#)

7.14 `_VDBL_method<_R>` Class Template Reference

base class for methods usable in `_VDBL_mthdcol` columns.

```
#include <vdbl_method.h>
```

Inheritance diagram for `_VDBL_method<_R>`:



Public Methods

- `_VDBL_method()`
- `_VDBL_method(const _VDBL_method &_m)`
- `virtual ~_VDBL_method()`
- `virtual const return_type & operator()() VDBL_PURE_VIRTUAL virtual const return_type &def() VDBL_PURE_VIRTUAL virtual void setcontext(const context *_c)`

7.14.1 Detailed Description

```
template<class _R> class _VDBL_method<_R>
```

This is the base class, from which all methods should be derived that are used in `_VDBL_mthdcol`. Its virtual methods are those required from a method used for computing column names dynamically. Such a method is a function object with two additional methods described below.

Definition at line 55 of file `vdbl_method.h`.

7.14.2 Constructor & Destructor Documentation

7.14.2.1 `template<class _R> _VDBL_method<_R>::_VDBL_method()` [inline]

standard constructor

Definition at line 65 of file `vdbl_method.h`.

7.14.2.2 `template<class _R> _VDBL_method<_R>::_VDBL_method(const _VDBL_method<_R> &_m)` [inline]

copy constructor

Definition at line 69 of file `vdbl_method.h`.

7.14.2.3 `template<class _R> virtual _VDBL_method<_R>::~~_VDBL_method()` [inline, virtual]

standard destructor

Definition at line 74 of file `vdbl_method.h`.

7.14.3 Member Function Documentation

7.14.3.1 `template<class _R> virtual const return_type& _VDBL_method< _R >::operator() () const` `[virtual]`

set the evaluation context and the evaluation row.

The documentation for this class was generated from the following file:

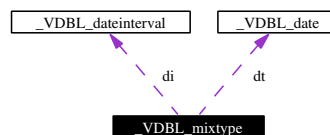
- [vdbl_method.h](#)

7.15 `_VDBL_mixtype` Class Reference

mixed type

```
#include <vdbl_alltype.h>
```

Collaboration diagram for `_VDBL_mixtype`:



Public Methods

- `virtual ~_VDBL_mixtype ()`
destructor
- `_VDBL_mixtype (const _VDBL_mixtype &_a)`
copy constructor
- `_VDBL_mixtype & operator= (const _VDBL_mixtype &_a)`
assignment operator
- `_VDBL_mixtype & clear ()`
deallocate all data and reset the `mixtype` to its empty state
- `bool is_vector () const`
returns whether the `mixtype` stores a vector
- `bool empty () const`
returns whether the `mixtype` is empty
- `_VDBL_mixtype ()`
- `_VDBL_mixtype (bool _x)`
- `_VDBL_mixtype (int _x)`

- `_VDBL_mixtype` (double `_x`)
- `_VDBL_mixtype` (unsigned int `_x`)
- `_VDBL_mixtype` (`_VDBL_date` `_x`)
- `_VDBL_mixtype` (`_VDBL_dateinterval` `_x`)
- `_VDBL_mixtype` (const char *`_cp`)
- `_VDBL_mixtype` (const std::string &`_x`)
- `_VDBL_mixtype` (const std::vector< bool > &`_x`)
- `_VDBL_mixtype` (const std::vector< int > &`_x`)
- `_VDBL_mixtype` (const std::vector< double > &`_x`)
- `_VDBL_mixtype` (const std::vector< unsigned int > &`_x`)

- `_VDBL_mixtype` & `operator=` (bool `_x`)
- `_VDBL_mixtype` & `operator=` (int `_x`)
- `_VDBL_mixtype` & `operator=` (double `_x`)
- `_VDBL_mixtype` & `operator=` (unsigned int `_x`)
- `_VDBL_mixtype` & `operator=` (const `_VDBL_date` &`_x`)
- `_VDBL_mixtype` & `operator=` (const `_VDBL_dateinterval` &`_x`)
- `_VDBL_mixtype` & `operator=` (const std::string &`_x`)
- `_VDBL_mixtype` & `operator=` (const char *`_x`)
- `_VDBL_mixtype` & `operator=` (const std::vector< bool > &`_x`)
- `_VDBL_mixtype` & `operator=` (const std::vector< int > &`_x`)
- `_VDBL_mixtype` & `operator=` (const std::vector< double > &`_x`)
- `_VDBL_mixtype` & `operator=` (const std::vector< unsigned int > &`_x`)

- bool `nb` () const
- int `nn` () const
- double `nd` () const
- unsigned int `nu` () const
- `_VDBL_date` `dt` () const
- `_VDBL_dateinterval` `di` () const
- std::string & `s` () const
- std::vector< bool > & `b` () const
- std::vector< int > & `n` () const
- std::vector< double > & `d` () const
- std::vector< unsigned int > & `u` () const

7.15.1 Detailed Description

This is an alternative definition of something like an `all_type`. It has a useful copy constructor and could be used as column type. The class can hold data of several basic types:

- bool
- int
- unsigned int
- double
- date
- dateinterval
- string
- vector<bool>
- vector<int>

- `vector<unsigned int>`
- `vector<double>`

Data is allocated and destroyed automatically.

Definition at line 316 of file `vdbl_alltype.h`.

7.15.2 Constructor & Destructor Documentation

7.15.2.1 `_VDBL_mixtype::_VDBL_mixtype ()` [inline]

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 418 of file `vdbl_alltype.h`.

7.15.2.2 `_VDBL_mixtype::_VDBL_mixtype (bool _x)` [inline]

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 419 of file `vdbl_alltype.h`.

7.15.2.3 `_VDBL_mixtype::_VDBL_mixtype (int _x)` [inline]

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 421 of file `vdbl_alltype.h`.

7.15.2.4 `_VDBL_mixtype::_VDBL_mixtype (double _x)` [inline]

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 423 of file `vdbl_alltype.h`.

7.15.2.5 `_VDBL_mixtype::_VDBL_mixtype (unsigned int _x)` [inline]

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 425 of file `vdbl_alltype.h`.

7.15.2.6 `_VDBL_mixtype::_VDBL_mixtype (_VDBL.date _x)` [inline]

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 427 of file `vdbl_alltype.h`.

7.15.2.7 `_VDBL_mixtype::_VDBL_mixtype (_VDBL.dateinterval _x)` [inline]

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 429 of file `vdbl_alltype.h`.

7.15.2.8 `_VDBL_mixtype::_VDBL_mixtype (const char * _cp) [inline]`

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 431 of file `vdbl_alltype.h`.

7.15.2.9 `_VDBL_mixtype::_VDBL_mixtype (const std::string & _x) [inline]`

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 433 of file `vdbl_alltype.h`.

7.15.2.10 `_VDBL_mixtype::_VDBL_mixtype (const std::vector< bool > & _x) [inline]`

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 435 of file `vdbl_alltype.h`.

7.15.2.11 `_VDBL_mixtype::_VDBL_mixtype (const std::vector< int > & _x) [inline]`

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 437 of file `vdbl_alltype.h`.

7.15.2.12 `_VDBL_mixtype::_VDBL_mixtype (const std::vector< double > & _x) [inline]`

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 439 of file `vdbl_alltype.h`.

7.15.2.13 `_VDBL_mixtype::_VDBL_mixtype (const std::vector< unsigned int > & _x) [inline]`

For every type which can be stored there exists a constructor. The constructor without arguments produces an empty `_VDBL_mixtype`, and a `const char *` argument is stored as a string.

Definition at line 442 of file `vdbl_alltype.h`.

7.15.3 Member Function Documentation**7.15.3.1** `std::vector<bool>& _VDBL_mixtype::b () const [inline]`

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the mixtype, if you want to call one of the retrieval routines.

Definition at line 558 of file `vdbl_alltype.h`.

7.15.3.2 `std::vector<double>& _VDBL_mixtype::d () const [inline]`

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the mixtype, if you want to call one of the retrieval routines.

Definition at line 560 of file `vdbl_alltype.h`.

7.15.3.3 `_VDBL_dateinterval` `_VDBL_mixtype::di () const` [inline]

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the mixtype, if you want to call one of the retrieval routines.

Definition at line 556 of file `vdbl_alltype.h`.

7.15.3.4 `_VDBL_date` `_VDBL_mixtype::dt () const` [inline]

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the mixtype, if you want to call one of the retrieval routines.

Definition at line 555 of file `vdbl_alltype.h`.

7.15.3.5 `std::vector<int>&` `_VDBL_mixtype::n () const` [inline]

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the mixtype, if you want to call one of the retrieval routines.

Definition at line 559 of file `vdbl_alltype.h`.

7.15.3.6 `bool` `_VDBL_mixtype::nb () const` [inline]

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the mixtype, if you want to call one of the retrieval routines.

Definition at line 551 of file `vdbl_alltype.h`.

7.15.3.7 `double` `_VDBL_mixtype::nd () const` [inline]

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the mixtype, if you want to call one of the retrieval routines.

Definition at line 553 of file `vdbl_alltype.h`.

7.15.3.8 `int` `_VDBL_mixtype::nn () const` [inline]

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the mixtype, if you want to call one of the retrieval routines.

Definition at line 552 of file `vdbl_alltype.h`.

7.15.3.9 `unsigned int` `_VDBL_mixtype::nu () const` [inline]

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the mixtype, if you want to call one of the retrieval routines.

Definition at line 554 of file `vdbl_alltype.h`.

7.15.3.10 `_VDBL_mixtype&` `_VDBL_mixtype::operator= (const std::vector< unsigned int > & _x)` [inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 520 of file `vdbl_alltype.h`.

7.15.3.11 `_VDBL_mixtype& _VDBL_mixtype::operator= (const std::vector< double > & _x)`
[inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 514 of file `vdbl_alltype.h`.

7.15.3.12 `_VDBL_mixtype& _VDBL_mixtype::operator= (const std::vector< int > & _x)`
[inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 508 of file `vdbl_alltype.h`.

7.15.3.13 `_VDBL_mixtype& _VDBL_mixtype::operator= (const std::vector< bool > & _x)`
[inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 502 of file `vdbl_alltype.h`.

7.15.3.14 `_VDBL_mixtype& _VDBL_mixtype::operator= (const char * _x)` [inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 496 of file `vdbl_alltype.h`.

7.15.3.15 `_VDBL_mixtype& _VDBL_mixtype::operator= (const std::string & _x)` [inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 490 of file `vdbl_alltype.h`.

7.15.3.16 `_VDBL_mixtype& _VDBL_mixtype::operator= (const _VDBL_dateinterval & _x)`
[inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 485 of file `vdbl_alltype.h`.

7.15.3.17 `_VDBL_mixtype& _VDBL_mixtype::operator= (const _VDBL_date & _x)` [inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 480 of file `vdbl_alltype.h`.

7.15.3.18 `_VDBL_mixtype& _VDBL_mixtype::operator= (unsigned int _x)` [inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 475 of file `vdbl_alltype.h`.

7.15.3.19 `_VDBL_mixtype& _VDBL_mixtype::operator=(double _x)` [inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 470 of file `vdbl_alltype.h`.

7.15.3.20 `_VDBL_mixtype& _VDBL_mixtype::operator=(int _x)` [inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 465 of file `vdbl_alltype.h`.

7.15.3.21 `_VDBL_mixtype& _VDBL_mixtype::operator=(bool _x)` [inline]

For every type which can be stored there exists an assignment operator, and a `const char *` argument is stored as a `string`.

Definition at line 460 of file `vdbl_alltype.h`.

7.15.3.22 `std::string& _VDBL_mixtype::s () const` [inline]

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the `mixtype`, if you want to call one of the retrieval routines.

Definition at line 557 of file `vdbl_alltype.h`.

7.15.3.23 `std::vector<unsigned int>& _VDBL_mixtype::u () const` [inline]

Retrieve the value of the appropriate type. Note, that no internal type checking is done, whatsoever. So you should have a good idea what is stored in the `mixtype`, if you want to call one of the retrieval routines.

Definition at line 561 of file `vdbl_alltype.h`.

The documentation for this class was generated from the following file:

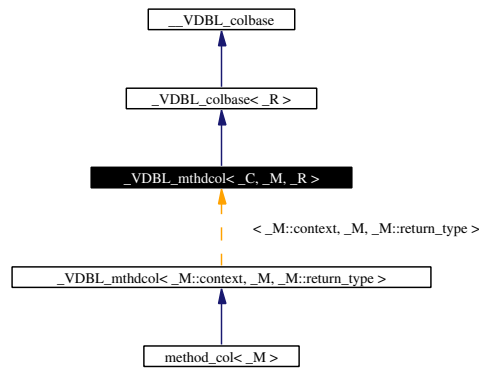
- [vdbl_alltype.h](#)

7.16 `_VDBL_mthdcol<_C, _M, _R>` Class Template Reference

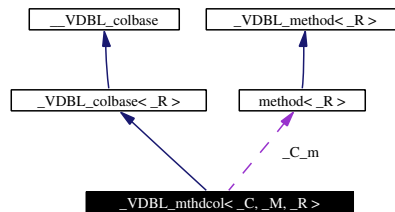
generic column class for methods

```
#include <vdbl_col.h>
```

Inheritance diagram for `_VDBL_mthdcol<_C, _M, _R>`:



Collaboration diagram for `_VDBL_mthdcol<_C, _M, _R>`:



Public Methods

- `_VDBL_mthdcol` (const `method` &_m)
- `_Self * new_copy` () const
- virtual void `setcontext` (const `context` *_c, const `_VDBL_row` *_r)
- void `get` (type &c) const
the function object provides us with the retrieval method
- void `get_ptr` (type const *&c) const
there is no way to get a pointer to the method's result properly
- void `def` (type &d) const
the default value might be different, and might be computed differently
- void `def_copy` (return_type *&d) const
- virtual void `setcontext` (const `context` *_c, const `_VDBL_row` *_r) `VDBL_PURE_VIRTUAL` virtual void `get`(return_type &c) const `VDBL_PURE_VIRTUAL` virtual void `def`(return_type &d) const `VDBL_PURE_VIRTUAL` virtual void `get_ptr`(return_type const *&c) const `VDBL_PURE_VIRTUAL` virtual void `get_copy`(return_type *&c) const
- virtual void `def_copy` (`_VDBL_alltype_base` *&v) const
- virtual void `get_copy` (`_VDBL_alltype_base` *&v) const
- virtual const `std::type_info` & `return_type_id` () const
- `_VDBL_mthdcol` ()
- `_VDBL_mthdcol` (const `_Self` &_c)
- virtual `~_VDBL_mthdcol` ()

7.16.1 Detailed Description

`template<class _C, class _M, class _R> class _VDBL_mthdcol<_C, _M, _R>`

`_VDBL_mthdcol` is the generic column class for computed values. It allows to define a method, which is called within the given context together with a reference to the row, whenever a column is accessed.

Definition at line 506 of file `vdbl_col.h`.

7.16.2 Constructor & Destructor Documentation

7.16.2.1 `template<class _C, class _M, class _R> _VDBL_mthdcol<_C, _M, _R>::_VDBL_mthdcol()` [`inline`]

standard constructor, copy constructor, and destructor

Definition at line 525 of file `vdbl_col.h`.

7.16.2.2 `template<class _C, class _M, class _R> _VDBL_mthdcol<_C, _M, _R>::_VDBL_mthdcol(const _Self & _c)` [`inline`]

standard constructor, copy constructor, and destructor

Definition at line 526 of file `vdbl_col.h`.

7.16.2.3 `template<class _C, class _M, class _R> virtual _VDBL_mthdcol<_C, _M, _R>::~~_VDBL_mthdcol()` [`inline`, `virtual`]

standard constructor, copy constructor, and destructor

Definition at line 527 of file `vdbl_col.h`.

7.16.2.4 `template<class _C, class _M, class _R> _VDBL_mthdcol<_C, _M, _R>::_VDBL_mthdcol(const method & _m)` [`inline`]

constructor for explicitly setting the method

Definition at line 533 of file `vdbl_col.h`.

7.16.3 Member Function Documentation

7.16.3.1 `template<class _R> virtual void _VDBL_colbase<_R>::def_copy(_VDBL_alltype_base *& v) const` [`inline`, `virtual`, `inherited`]

This version of `get_copy` returns a copy of the columns default value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Reimplemented in `_VDBL_stdcol<_T>`.

Definition at line 209 of file `vdbl_col.h`.

7.16.3.2 `template<class _C, class _M, class _R> void _VDBL_mthdcol<_C, _M, _R>::def_copy(return type *& d) const` [`inline`, `virtual`]

This function returns a pointer to a copy of the column's default value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Reimplemented from `_VDBL_colbase<_R>`.

Definition at line 559 of file `vdbl_col.h`.

7.16.3.3 `template<class _R> virtual void _VDBL_colbase<_R>::get_copy (_VDBL_alltype_base *&v) const` [`inline`, `virtual`, `inherited`]

This version of `get_copy` returns a copy of the columns value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, **DISCOURAGED** to do so.

Reimplemented in `_VDBL_stdcol<_T>`.

Definition at line 196 of file `vdbl_col.h`.

7.16.3.4 `template<class _C, class _M, class _R> _Self* _VDBL_mthdcol<_C, _M, _R>::new_copy () const` [`inline`, `virtual`]

`new_copy` is the clone operation for copy-constructor overloading.

Reimplemented from `_VDBL_colbase<_R>`.

Definition at line 535 of file `vdbl_col.h`.

7.16.3.5 `template<class _R> virtual const std::type_info& _VDBL_colbase<_R>::return_type_id () const` [`inline`, `virtual`, `inherited`]

This function returns the `type_info` of the column type. This information is used during run-time type checking.

Definition at line 220 of file `vdbl_col.h`.

7.16.3.6 `template<class _R> virtual void _VDBL_colbase<_R>::setcontext (const context *c, const _VDBL_row *r) const` [`inline`, `virtual`, `inherited`]

This function returns a pointer to a copy of the column's value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Definition at line 156 of file `vdbl_col.h`.

7.16.3.7 `template<class _C, class _M, class _R> virtual void _VDBL_mthdcol<_C, _M, _R>::setcontext (const context *c, const _VDBL_row *r)` [`inline`, `virtual`]

for setting the context, the `setcontext` method of the function object is used.

Definition at line 541 of file `vdbl_col.h`.

The documentation for this class was generated from the following file:

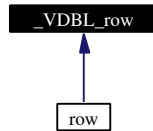
- [vdbl_col.h](#)

7.17 `_VDBL_row` Class Reference

row class

```
#include <vdbl_row.h>
```

Inheritance diagram for `_VDBL_row`:



Public Methods

- `_VDBL_row` ()
- `_VDBL_row` (const `_VDBL_row` &`_r`)
- virtual `~_VDBL_row` ()
- const `_VDBL_col` & `get_col` (const `_VDBL_colid` &`_id`, bool &`error`) const
- `_VDBL_col` & `get_col` (const `_VDBL_colid` &`_id`, bool &`error`)
- bool `has_col` (const `_VDBL_colid` &`_id`) const
- bool `insert` (const `_VDBL_colid` &`_id`, const `_VDBL_col` &`_col`)
- bool `drop` (const `_VDBL_colid` &`_id`)
- void `update` (const `_VDBL_colid` &`_id`, const `_VDBL_col` &`_col`)

7.17.1 Detailed Description

This class implements rows of a table as a map column id -> column

Definition at line 53 of file `vdbl_row.h`.

7.17.2 Constructor & Destructor Documentation

7.17.2.1 `_VDBL_row::_VDBL_row` () [inline]

standard constructor which optionally initializes the global ACL entry

Definition at line 66 of file `vdbl_row.h`.

7.17.2.2 `_VDBL_row::_VDBL_row` (const `_VDBL_row` & `_r`) [inline]

copy constructor

Definition at line 70 of file `vdbl_row.h`.

7.17.2.3 virtual `_VDBL_row::~_VDBL_row` () [inline, virtual]

standard destructor

Definition at line 74 of file `vdbl_row.h`.

7.17.3 Member Function Documentation

7.17.3.1 bool `_VDBL_row::drop` (const `_VDBL_colid` & `_id`) [inline]

remove the column with id `_id` from this row. Return `true` if erasing was successful, and `false` if the column does not exist.

Definition at line 148 of file `vdbl_row.h`.

7.17.3.2 `_VDBL_col& _VDBL_row::get_col (const _VDBL_colid & _id, bool & error)` [inline]

get a reference to the column with id `_id`. If the column existed, `error` will be `false`, otherwise `error` will be `true`.

Definition at line 102 of file `vdbl_row.h`.

7.17.3.3 `const _VDBL_col& _VDBL_row::get_col (const _VDBL_colid & _id, bool & error) const` [inline]

get a const reference to the column with id `_id`. If the column existed, `error` will be `false`, otherwise `error` will be `true`.

Definition at line 81 of file `vdbl_row.h`.

7.17.3.4 `bool _VDBL_row::has_col (const _VDBL_colid & _id) const` [inline]

return whether a column with id `_id` exists in this row.

Definition at line 121 of file `vdbl_row.h`.

7.17.3.5 `bool _VDBL_row::insert (const _VDBL_colid & _id, const _VDBL_col & _col)` [inline]

insert the new column `_col` with id `_id` in this row. If this id exists, return `false`, otherwise return `true`.

Definition at line 131 of file `vdbl_row.h`.

7.17.3.6 `void _VDBL_row::update (const _VDBL_colid & _id, const _VDBL_col & _col)` [inline]

update the column with id `_id` with the value `_col`. If the column does not yet exist, insert it. Otherwise, change its value.

Definition at line 165 of file `vdbl_row.h`.

The documentation for this class was generated from the following file:

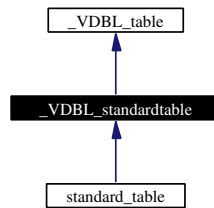
- [vdbl_row.h](#)

7.18 `_VDBL_standardtable` Class Reference

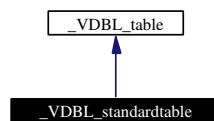
standard table in databases, constructed from rows and columns

```
#include <vdbl_table.h>
```

Inheritance diagram for `_VDBL_standardtable`:



Collaboration diagram for `_VDBL_standardtable`:



Public Types

- typedef `std::pair< std::string, _VDBL_col >` `_T_colspec`
- typedef `std::pair< const std::string *, const _VDBL_col * >` `_T_ptrcolspec`
- typedef `_Base::col_const_iterator` `col_const_iterator`
- typedef `_row_iterator< _VDBL_rowid, const _VDBL_rowid &, const _VDBL_rowid * >` `row_const_iterator`

Public Methods

- `const std::type_info & get_colinfo (const std::string &_C_n, triple< bool, _VDBL_colid, _VDBL_colflags > &_r) const`
- `_VDBL_colid get_col_id (const std::string &_C_n) const`
- `_VDBL_standardtable ()`
- `_VDBL_standardtable (const _VDBL_standardtable &_t)`
- `template<template< class __Tp, class __AllocTp > class __SequenceCtr, class Allocator1> _VDBL_standardtable (const __SequenceCtr< triple< std::string, _VDBL_col, _VDBL_colflags >, Allocator1 > &__cc)`
- `virtual ~_VDBL_standardtable ()`
- `std::pair< std::string, _VDBL_colid > next_col (const std::pair< std::string, _VDBL_colid > &_ci) const`
- `_VDBL_rowid next_row (const _VDBL_rowid &_ci) const`
- `virtual bool add_col (const std::string &_C_n, const _VDBL_col &_c, const _VDBL_colflags &_f) VDBL_PURE_VIRTUAL virtual bool modify_col(const std`
- `template<template< class __Tp1, class __AllocTp1 > class __SequenceCtrOut, template< class __Tp2, class __AllocTp2 > class __SequenceCtrIn, class AllocatorOut, class AllocatorIn> bool insert_row (const __SequenceCtrOut< __SequenceCtrIn< _T_colspec, AllocatorIn >, AllocatorOut > &_rows)`

Protected Methods

- void [made_change](#) ()

- [_VDBL_colid](#) `get_colid ()`
- [_VDBL_rowid](#) `get_rowid ()`

Friends

- class [_VDBL_view](#)

7.18.1 Detailed Description

This is the class describing standard tables as they usually appear in databases, constructed from rows and columns.

Definition at line 550 of file `vdbl_table.h`.

7.18.2 Member Typedef Documentation

7.18.2.1 `typedef std::pair<std::string, _VDBL_col> _VDBL_standardtable::T_colspec`

specifier of one column, a pair of column name (`string`) and entry (`_VDBL_col`).

Reimplemented from [_VDBL_table](#).

Definition at line 568 of file `vdbl_table.h`.

7.18.2.2 `typedef std::pair<const std::string*, const _VDBL_col*> _VDBL_standardtable::T_ptrcolspec`

specifier of pointers to one column, a pair of column name (`string*`) and entry (`_VDBL_col*`).

Reimplemented from [_VDBL_table](#).

Definition at line 573 of file `vdbl_table.h`.

7.18.2.3 `typedef _Base::col_const_iterator _VDBL_standardtable::col_const_iterator`

const iterator over all columns

Reimplemented from [_VDBL_table](#).

Definition at line 578 of file `vdbl_table.h`.

7.18.2.4 `typedef _row_iterator<_VDBL_rowid, const _VDBL_rowid&, const _VDBL_rowid*> _VDBL_table::row_const_iterator` [inherited]

const iterator over all rows

Definition at line 320 of file `vdbl_table.h`.

7.18.3 Constructor & Destructor Documentation

7.18.3.1 `_VDBL_standardtable::_VDBL_standardtable ()` [inline]

standard constructor which optionally initializes the global ACL entry

Definition at line 628 of file `vdbl_table.h`.

7.18.3.2 `_VDBL_standardtable::_VDBL_standardtable (const _VDBL_standardtable & _t)`
[inline]

copy constructor

Definition at line 632 of file `vdbl_table.h`.

7.18.3.3 `template<template< class _Tp, class _AllocTp > class _SequenceCtr, class Allocator1> _VDBL_standardtable::_VDBL_standardtable (const _SequenceCtr< triple< std::string, _VDBL_col, _VDBL_colflags >, Allocator1 > & _cc)` [inline]

constructor which builds a table from a list of column definitions. This list can be contained in any sequential STL container.

Definition at line 642 of file `vdbl_table.h`.

7.18.3.4 `virtual _VDBL_standardtable::~~_VDBL_standardtable ()` [inline, virtual]

standard destructor

Definition at line 672 of file `vdbl_table.h`.

7.18.4 Member Function Documentation

7.18.4.1 `std::pair<std::string, _VDBL_colid> _VDBL_standardtable::_next_col (const std::pair< std::string, _VDBL_colid > & _ci) const` [inline, virtual]

This is the fundamental class for iterators over all rows, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented from [_VDBL_table](#).

Definition at line 996 of file `vdbl_table.h`.

7.18.4.2 `_VDBL_rowid _VDBL_standardtable::_next_row (const _VDBL_rowid & _ci) const`
[inline, virtual]

standard constructor

Reimplemented from [_VDBL_table](#).

Definition at line 1031 of file `vdbl_table.h`.

7.18.4.3 `virtual bool _VDBL_table::add_col (const std::string & _C_n, const _VDBL_col & _c, const _VDBL_colflags & _f) const` [inline, virtual, inherited]

insert a new row of specification `_row` into the table, and return the row id of the newly created row in `_r`. Take any sequential STL container to hold the row entries of the column. The function returns `true`, if inserting was successful.

Definition at line 376 of file `vdbl_table.h`.

7.18.4.4 `_VDBL_colid _VDBL_standardtable::get_col_id (const std::string & _C_n) const`
[inline]

return the column id of column `_C_n`

Definition at line 614 of file `vdbl_table.h`.

7.18.4.5 `_VDBL_colid` `_VDBL_table::get_colid ()` [inline, protected, inherited]

generate new unique id's for rows and columns

Definition at line 98 of file `vdbl_table.h`.

7.18.4.6 `const std::type_info&` `_VDBL_standardtable::get_colinfo (const std::string & C_n, triple< bool, _VDBL_colid, _VDBL_colflags > & r) const` [inline, virtual]

what was the id of the last change to the table

Reimplemented from `_VDBL_table`.

Definition at line 591 of file `vdbl_table.h`.

7.18.4.7 `_VDBL_rowid` `_VDBL_table::get_rowid ()` [inline, protected, inherited]

generate new unique id's for rows and columns

Definition at line 99 of file `vdbl_table.h`.

7.18.4.8 `template<template< class _Tp1, class _AllocTp1 > class _SequenceCtrOut, template< class _Tp2, class _AllocTp2 > class _SequenceCtrIn, class AllocatorOut, class AllocatorIn> bool` `_VDBL_table::insert_row (const _SequenceCtrOut< _SequenceCtrIn< _T_colspec, AllocatorIn >, AllocatorOut > & rows)` [inline, inherited]

insert a many new rows of specifications `_rows` into the table. The list of rows can be contained in any sequential STL container, which holds any other sequential STL container of column entries. The function returns `true`, if inserting was successful for all rows.

Definition at line 457 of file `vdbl_table.h`.

7.18.4.9 `void` `_VDBL_table::made_change ()` [inline, protected, inherited]

increment the `last_change` counter.

Definition at line 105 of file `vdbl_table.h`.

The documentation for this class was generated from the following file:

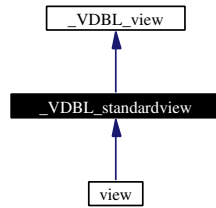
- [vdbl_table.h](#)

7.19 `_VDBL_standardview` Class Reference

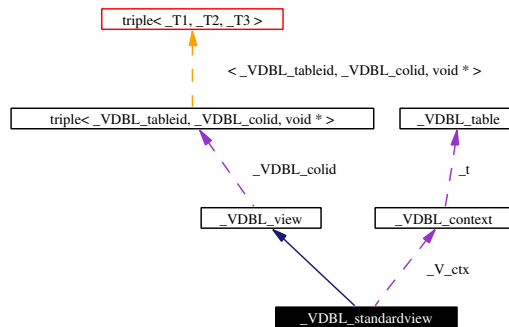
standard view onto **one** table

```
#include <vdbl_stview.h>
```

Inheritance diagram for `_VDBL_standardview`:



Collaboration diagram for `_VDBL_standardview`:



Public Types

- typedef `_Base::default_const_iterator` `defaults_const_iterator`
iterator over all default columns
- typedef `std::pair< std::string, _VDBL_col >` `_T_colspec`

Public Methods

- `_VDBL_standardview` (`const _VDBL_tableid &_ti, _VDBL_table *_t, const _VDBL_context &_c, _V_enum _e`)
- `_VDBL_standardview` (`const _VDBL_tableid &_ti, _VDBL_table *_t, const _VDBL_context &_c, _V_enum _e, const std::vector< _VDBL_rowid > &_rs`)
- `_VDBL_standardview` (`const _VDBL_standardview &_v`)
- virtual `~_VDBL_standardview` ()
- `const std::type_info & get_colinfo` (`const std::string &_C_n, triple< bool, _VDBL_colid, _VDBL_colflags > &_r`) `const`
- `bool remove` (`std::pair< _VDBL_tableid, _VDBL_rowid > _r`)
- `std::ostream & print_col` (`std::ostream &o, const std::pair< _VDBL_tableid, _VDBL_rowid > &_ri, const _VDBL_colid &_ci, bool &printed`) `const`
- `template<class _R> bool get` (`const std::pair< _VDBL_tableid, _VDBL_rowid > &_ri, const _VDBL_colid &_ci, _R &r`) `const`
- `template<class _R> bool get_raw_ptr` (`const std::pair< _VDBL_tableid, _VDBL_rowid > &_ri, const _VDBL_colid &_ci, _R const *&r`) `const`

Protected Types

- typedef `_default_iterator`< `_VDBL_col`, const `_VDBL_col` &, const `_VDBL_col` * > `default_const_iterator`
- typedef `_col_iterator`< `_VDBL_col`, const `_VDBL_col` &, const `_VDBL_col` * > `col_const_iterator`
- typedef `_row_iterator`< `_VDBL_row`, const `_VDBL_row` &, const `_VDBL_row` * > `row_const_iterator`

Protected Methods

- `triple`< `_VDBL_tableid`, `_VDBL_colid`, void * > `_next_def_col` (const `_VDBL_tableid` &`_t`, const `_VDBL_colid` &`_c`, void *`_d`) const
- `triple`< `_VDBL_tableid`, `_VDBL_colid`, void * > `_prev_def_col` (const `_VDBL_tableid` &`_t`, const `_VDBL_colid` &`_c`, void *`_d`) const
- void * `_copy_def_data` (void *`_d`) const
- `triple`< `_VDBL_tableid`, `_VDBL_colid`, void * > `_next_col` (const `_VDBL_tableid` &`_t`, const `_VDBL_rowid` &`_r`, const `_VDBL_colid` &`_c`, void *`_d`) const
- `triple`< `_VDBL_tableid`, `_VDBL_colid`, void * > `_prev_col` (const `_VDBL_tableid` &`_t`, const `_VDBL_rowid` &`_r`, const `_VDBL_colid` &`_c`, void *`_d`) const
- void * `_copy_col_data` (void *`_d`) const
- `triple`< `_VDBL_tableid`, `_VDBL_rowid`, void * > `_next_row` (const `_VDBL_tableid` &`_t`, const `_VDBL_rowid` &`_r`, void *`_d`) const
- `triple`< `_VDBL_tableid`, `_VDBL_rowid`, void * > `_prev_row` (const `_VDBL_tableid` &`_t`, const `_VDBL_rowid` &`_r`, void *`_d`) const
- void * `_copy_row_data` (void *`_d`) const
- void `made_change` ()
increment the change counter.
- unsigned int `get_change_ctr` () const
read the change counter

Protected Attributes

- `_V_rows` `_V_r`
- `_V_cols` `_V_c`

7.19.1 Detailed Description

This class implements views onto a single table.

Definition at line 48 of file `vdbl_stview.h`.

7.19.2 Member Typedef Documentation

7.19.2.1 `typedef std::pair<std::string, _VDBL_col> _VDBL_view::T_colspec` [inherited]

This is the description of one column

Definition at line 84 of file `vdbl_view.h`.

7.19.2.2 `typedef _col_iterator<_VDBL_col, const _VDBL_col&, const _VDBL_col*> _VDBL_standardview::col_const_iterator` [protected, inherited]

const iterator over all columns

Definition at line 461 of file `vdbl_view.h`.

7.19.2.3 `typedef _default_iterator<_VDBL_col, const _VDBL_col&, const _VDBL_col*> _VDBL_standardview::default_const_iterator` [protected, inherited]

const iterator over all default columns

Definition at line 324 of file `vdbl_view.h`.

7.19.2.4 `typedef _row_iterator<_VDBL_row, const _VDBL_row&, const _VDBL_row*> _VDBL_standardview::row_const_iterator` [protected, inherited]

const iterator over all rows

Definition at line 590 of file `vdbl_view.h`.

7.19.3 Constructor & Destructor Documentation

7.19.3.1 `_VDBL_standardview::_VDBL_standardview (const _VDBL_tableid & _ti, _VDBL_table * _t, const _VDBL_context & _c, _V_enum _e)` [inline]

standard constructor which initializes the `table` and the `tableid`, the evaluation context, and the view type.

Definition at line 246 of file `vdbl_stview.h`.

7.19.3.2 `_VDBL_standardview::_VDBL_standardview (const _VDBL_tableid & _ti, _VDBL_table * _t, const _VDBL_context & _c, _V_enum _e, const std::vector<_VDBL_rowid> & _rs)` [inline]

standard constructor which initializes the `table` and the `tableid`, the evaluation context, and the view type. In addition the vector `_rs` contains a list of rows, which should be visible in this view.

Definition at line 269 of file `vdbl_stview.h`.

7.19.3.3 `_VDBL_standardview::_VDBL_standardview (const _VDBL_standardview & _v)` [inline]

copy constructor

Definition at line 288 of file `vdbl_stview.h`.

7.19.3.4 `virtual _VDBL_standardview::~~_VDBL_standardview ()` [inline, virtual]

standard destructor

Definition at line 298 of file `vdbl_stview.h`.

7.19.4 Member Function Documentation

7.19.4.1 `void* _VDBL_standardview::_copy_col_data (void * d) const` [inline, protected, virtual]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next row for a `_row_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 194 of file `vdbl_stview.h`.

7.19.4.2 `void* _VDBL_standardview::_copy_def_data (void * d) const` [inline, protected, virtual]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next column for a `_col_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 144 of file `vdbl_stview.h`.

7.19.4.3 `void* _VDBL_standardview::_copy_row_data (void * d) const` [inline, protected, virtual]

This is the fundamental class for iterators over all default columns, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented from [_VDBL_view](#).

Definition at line 230 of file `vdbl_stview.h`.

7.19.4.4 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_standardview::_next_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [inline, protected]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous column for a `_col_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 149 of file `vdbl_stview.h`.

7.19.4.5 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_standardview::_next_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [inline, protected, virtual]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous default of a column a `_default_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 100 of file `vdbl_stview.h`.

7.19.4.6 `triple<_VDBL_tableid, VDBL_rowid, void*> _VDBL_standardview::_next_row (const _VDBL_tableid & t, const _VDBL_rowid & r, void * d) const` [inline, protected]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous row for a `_row_iterator`.

Reimplemented from `_VDBL_view`.

Definition at line 199 of file `vdbl_stview.h`.

7.19.4.7 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_standardview::prev_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [`inline`, `protected`]

This function destroys the additional data needed by a `_col_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 169 of file `vdbl_stview.h`.

7.19.4.8 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_standardview::prev_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [`inline`, `protected`]

This function destroys the additional data needed by a `_default_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 120 of file `vdbl_stview.h`.

7.19.4.9 `triple<_VDBL_tableid, VDBL_rowid, void*> _VDBL_standardview::prev_row (const _VDBL_tableid & t, const _VDBL_rowid & r, void * d) const` [`inline`, `protected`]

This function destroys the additional data needed by a `_row_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 213 of file `vdbl_stview.h`.

7.19.4.10 `template<class R> bool _VDBL_standardview::get (const std::pair<_VDBL_tableid, _VDBL_rowid> & ri, const _VDBL_colid & ci, R & r) const` [`inline`]

get the data from column `_ci` in row `_ri.second` of table `_ri.first`. The data stored in the column must be of type `R`.

Definition at line 414 of file `vdbl_stview.h`.

7.19.4.11 `const std::type_info& _VDBL_standardview::get_colinfo (const std::string & Cn, triple<bool, _VDBL_colid, _VDBL_colflags> & r) const` [`inline`, `virtual`]

return the type of this view

Reimplemented from `_VDBL_view`.

Definition at line 301 of file `vdbl_stview.h`.

7.19.4.12 `template<class R> bool _VDBL_standardview::get_raw_ptr (const std::pair<_VDBL_tableid, _VDBL_rowid> & ri, const _VDBL_colid & ci, R const *& r) const` [`inline`]

get a const ptr to the data from column `_ci` in row `_ri.second` of table `_ri.first`. The data stored in the column must be of type `R`. In this function no data copying is done. Note that this function returns a pointer to the columns raw data, so it can only be used to refer to constant columns.

Definition at line 436 of file `vdbl_stview.h`.

7.19.4.13 `std::ostream& _VDBL_standardview::print_col (std::ostream & o, const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, bool & printed) const` [inline]

print the contents of column `ci` in row `ri.second` of table `ri.first`.

Definition at line 391 of file `vdbl_stview.h`.

7.19.4.14 `bool _VDBL_standardview::remove (std::pair< _VDBL_tableid, _VDBL_rowid > r)` [inline]

for now window views can only have one table in the list of tables

Definition at line 330 of file `vdbl_stview.h`.

7.19.5 Member Data Documentation

7.19.5.1 `_V_cols` `_VDBL_standardview::_V_c` [protected]

This contains all columns of the view

Definition at line 86 of file `vdbl_stview.h`.

7.19.5.2 `_V_rows` `_VDBL_standardview::_V_r` [protected]

This contains all rows of the view

Definition at line 82 of file `vdbl_stview.h`.

The documentation for this class was generated from the following file:

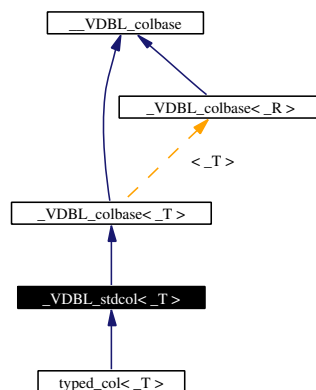
- [vdbl_stview.h](#)

7.20 `_VDBL_stdcol<_T>` Class Template Reference

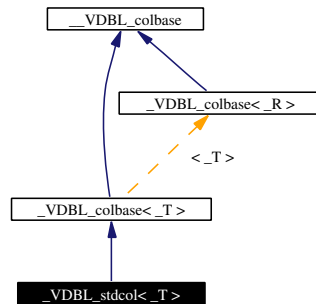
generic column class for constant values

```
#include <vdbl_col.h>
```

Inheritance diagram for `_VDBL_stdcol<_T>`:



Collaboration diagram for `_VDBL_stdcol<_T>`:



Public Methods

- `_VDBL_stdcol` (const type &...t)
- `_Self * new_copy` () const
- void `set` (const `_Self` &_p)
- void `setcontext` (const `context` *_c, const `_VDBL_row` *_r)
- void `def` (type &d) const
- void `def.copy` (return_type *&d) const
- void `get.copy` (`_VDBL_alltype_base` *&v) const
- void `def.copy` (`_VDBL_alltype_base` *&v) const
- void `set` (const type &...t)
- void `set.default` (const type &...t)
- const type & `get_val` () const
- virtual void `setcontext` (const `context` *_c, const `_VDBL_row` *_r) `VDBL_PURE_VIRTUAL` virtual void `get`(return_type &c) const `VDBL_PURE_VIRTUAL` virtual void `def`(return_type &d) const `VDBL_PURE_VIRTUAL` virtual void `get_ptr`(return_type const *&c) const `VDBL_PURE_VIRTUAL` virtual void `get.copy`(return_type *&c) const
- virtual const `std::type_info` & `return_type.id` () const
- `_VDBL_stdcol` ()
- `_VDBL_stdcol` (const `_Self` &...c)
- virtual `~_VDBL_stdcol` ()

7.20.1 Detailed Description

`template<class _T> class _VDBL_stdcol<_T>`

`_VDBL_stdcol` is the generic column class for constant values.

Definition at line 405 of file `vdbl_col.h`.

7.20.2 Constructor & Destructor Documentation

7.20.2.1 `template<class _T> _VDBL_stdcol<_T>::_VDBL_stdcol () [inline]`

standard constructor, copy constructor, destructor

Definition at line 422 of file `vdbl_col.h`.

7.20.2.2 `template<class _T> _VDBL_stdcol<_T>::_VDBL_stdcol (const _Self & _c) [inline]`

standard constructor, copy constructor, destructor

Definition at line 423 of file `vdbl_col.h`.

7.20.2.3 `template<class _T> virtual _VDBL_stdcol<_T>::~~_VDBL_stdcol () [inline, virtual]`

standard constructor, copy constructor, destructor

Definition at line 424 of file `vdbl_col.h`.

7.20.2.4 `template<class _T> _VDBL_stdcol<_T>::_VDBL_stdcol (const type & _f) [inline]`

explicit constructor setting the column's value

Definition at line 430 of file `vdbl_col.h`.

7.20.3 Member Function Documentation**7.20.3.1** `template<class _T> void _VDBL_stdcol<_T>::def (type & d) const [inline]`

the default for the constant value coincides with the value, since in the table definition the reference object of this class will hold the default, then. There have to be different access methods `get` and `def` for more complicated column types

Definition at line 453 of file `vdbl_col.h`.

7.20.3.2 `template<class _T> void _VDBL_stdcol<_T>::def_copy (_VDBL_alltype_base *& v) const [inline, virtual]`

This version of `get_copy` returns a copy of the columns default value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Reimplemented from `_VDBL_colbase<_T>`.

Definition at line 470 of file `vdbl_col.h`.

7.20.3.3 `template<class _T> void _VDBL_stdcol<_T>::def_copy (return_type *& d) const [inline, virtual]`

This function returns a pointer to a copy of the column's default value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Reimplemented from `_VDBL_colbase<_T>`.

Definition at line 460 of file `vdbl_col.h`.

7.20.3.4 `template<class _T> void _VDBL_stdcol<_T>::get_copy (_VDBL_alltype_base *& v) const [inline, virtual]`

This version of `get_copy` returns a copy of the columns value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Reimplemented from `_VDBL_colbase<_T>`.

Definition at line 463 of file `vdbl_col.h`.

7.20.3.5 `template<class _T> const type& _VDBL_stdcol<_T>::get_val () const` [inline]

get a const reference to the column value

Definition at line 492 of file `vdbl_col.h`.

7.20.3.6 `template<class _T> _Self* _VDBL_stdcol<_T>::new_copy () const` [inline, virtual]

`new_copy` is the clone operation for copy-constructor overloading.

Reimplemented from `_VDBL_colbase<_T>`.

Definition at line 432 of file `vdbl_col.h`.

7.20.3.7 `virtual const std::type_info& _VDBL_colbase<_T>::return_type_id () const` [inline, virtual, inherited]

This function returns the `type_info` of the column type. This information is used during run-time type checking.

Definition at line 220 of file `vdbl_col.h`.

7.20.3.8 `template<class _T> void _VDBL_stdcol<_T>::set (const type & _t)` [inline]

set the column value

Definition at line 480 of file `vdbl_col.h`.

7.20.3.9 `template<class _T> void _VDBL_stdcol<_T>::set (const _Self & _p)` [inline]

explicit copy operation

Definition at line 437 of file `vdbl_col.h`.

7.20.3.10 `template<class _T> void _VDBL_stdcol<_T>::set_default (const type & _t)` [inline]

set the default value for this column. This is actually equivalent to `set`, since default and standard columns coincide for constant values.

Definition at line 487 of file `vdbl_col.h`.

7.20.3.11 `virtual void _VDBL_colbase<_T>::setcontext (const context * _c, const _VDBL_row * _r) const` [inline, virtual, inherited]

This function returns a pointer to a copy of the column's value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Definition at line 156 of file `vdbl_col.h`.

7.20.3.12 `template<class T> void _VDBL_stdcol< T >::setcontext (const context * c, const _VDBL_row * r)` [inline]

this method is empty, since constant values are independent of the context.

Definition at line 443 of file `vdbl_col.h`.

The documentation for this class was generated from the following file:

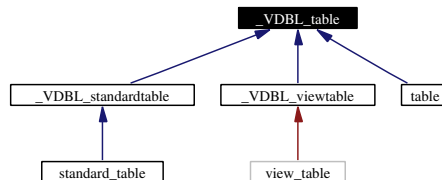
- [vdbl_col.h](#)

7.21 `_VDBL_table` Class Reference

the base class describing database tables

```
#include <vdbl_table.h>
```

Inheritance diagram for `_VDBL_table`:



Public Types

- `typedef std::pair< std::string, _VDBL_col > _T_colspec`
- `typedef std::pair< const std::string *, const _VDBL_col * > _T_ptrcolspec`
- `typedef _col_iterator< std::pair< std::string, _VDBL_colid >, const std::pair< std::string, _VDBL_colid > &, const std::pair< std::string, _VDBL_colid > * > col_const_iterator`
- `typedef _row_iterator< _VDBL_rowid, const _VDBL_rowid &, const _VDBL_rowid * > row_const_iterator`

Public Methods

- virtual const `std::type_info & get_colinfo (const std::string &C_n, triple< bool, _VDBL_colid, _VDBL_colflags > &r)` const `VDBL_PURE_VIRTUAL` public
- virtual `std::pair< std::string, _VDBL_colid > _next_col (const std::pair< std::string, _VDBL_colid > &ci)` const `VDBL_PURE_VIRTUAL` virtual std
- virtual `_VDBL_rowid _next_row (const _VDBL_rowid &ci)` const `VDBL_PURE_VIRTUAL` virtual `_VDBL_rowid _prev_row (const _VDBL_rowid &ci)` const `VDBL_PURE_VIRTUAL` virtual `row_` const `iterator` `row_begin()` const `VDBL_PURE_VIRTUAL` virtual `row_` const `iterator` `row_end()` const `VDBL_PURE_VIRTUAL` public
- `_VDBL_table (const _VDBL_table &t)`
- `template<template< class __Tp, class __AllocTp > class __SequenceCtr, class Allocator1> _VDBL_table (const __SequenceCtr< triple< std::string, _VDBL_col, _VDBL_colflags >, Allocator1 > &cc)`
- virtual `~_VDBL_table ()`
- virtual bool `add_col (const std::string &C_n, const _VDBL_col &cc, const _VDBL_colflags &f)` `VDBL_PURE_VIRTUAL` virtual bool `modify_col (const std`

- `template<template< class __Tp1, class __AllocTp1 > class __SequenceCtrOut, template< class __Tp2, class __AllocTp2 > class __SequenceCtrIn, class AllocatorOut, class AllocatorIn> bool insert_row (const __SequenceCtrOut< __SequenceCtrIn< _T_colspec, AllocatorIn >, AllocatorOut > & rows)`

Protected Methods

- `void made_change ()`
- `_VDBL_colid get_colid ()`
- `_VDBL_rowid get_rowid ()`

7.21.1 Detailed Description

This is the base class of all tables within a database. A table is defined by a set of columns, which can be added and removed dynamically. The columns might have default values. Those are stored with the table, as well. The columns all consist of objects of class [_VDBL_col](#).

The whole table then consists of a set of rows ([_VDBL_row](#) objects), organized in a map `rowid -> row`.

Definition at line 67 of file `vdbl_table.h`.

7.21.2 Member Typedef Documentation

7.21.2.1 `typedef std::pair<std::string, _VDBL_col> _VDBL_table::_T_colspec`

specifier of one column, a pair of column name (`string`) and entry ([_VDBL_col](#)).

Reimplemented in [_VDBL_standardtable](#), and [_VDBL_viewtable](#).

Definition at line 77 of file `vdbl_table.h`.

7.21.2.2 `typedef std::pair<const std::string*,const _VDBL_col*> _VDBL_table::_T_ptrcolspec`

specifier of pointers to one column, a pair of column name (`string*`) and entry ([_VDBL_col*](#)).

Reimplemented in [_VDBL_standardtable](#).

Definition at line 82 of file `vdbl_table.h`.

7.21.2.3 `typedef _col_iterator<std::pair<std::string, _VDBL_colid>, const std::pair<std::string, _VDBL_colid>&, const std::pair<std::string, _VDBL_colid>*> _VDBL_table::col_const_iterator`

const iterator over all columns

Reimplemented in [_VDBL_standardtable](#).

Definition at line 213 of file `vdbl_table.h`.

7.21.2.4 `typedef _row_iterator<_VDBL_rowid, const _VDBL_rowid&, const _VDBL_rowid*> _VDBL_table::row_const_iterator`

const iterator over all rows

Definition at line 320 of file `vdbl_table.h`.

7.21.3 Constructor & Destructor Documentation

7.21.3.1 `_VDBL_table::_VDBL_table (const _VDBL_table & _t) [inline]`

copy constructor

Definition at line 353 of file `vdbl_table.h`.

7.21.3.2 `template<template< class _Tp, class _AllocTp > class _SequenceCtr, class Allocator1> _VDBL_table::_VDBL_table (const _SequenceCtr< triple< std::string, _VDBL_col, _VDBL_colflags >, Allocator1 > & _cc) [inline]`

constructor which builds a table from a list of column definitions. This list can be contained in any sequential STL container.

Definition at line 362 of file `vdbl_table.h`.

7.21.3.3 `virtual _VDBL_table::~~_VDBL_table () [inline, virtual]`

standard destructor

Definition at line 369 of file `vdbl_table.h`.

7.21.4 Member Function Documentation

7.21.4.1 `virtual std::pair<std::string, _VDBL_colid> _VDBL_table::next_col (const std::pair< std::string, _VDBL_colid > & _ci) const [inline, virtual]`

This is the fundamental class for iterators over all rows, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented in [_VDBL_standardtable](#).

Definition at line 220 of file `vdbl_table.h`.

7.21.4.2 `virtual _VDBL_rowid _VDBL_table::next_row (const _VDBL_rowid & _ci) const [inline, virtual]`

standard constructor

Reimplemented in [_VDBL_standardtable](#).

Definition at line 327 of file `vdbl_table.h`.

7.21.4.3 `virtual bool _VDBL_table::add_col (const std::string & _Cn, const _VDBL_col & _c, const _VDBL_colflags & _f) const [inline, virtual]`

insert a new row of specification `_row` into the table, and return the row id of the newly created row in `_r`. Take any sequential STL container to hold the row entries of the column. The function returns `true`, if inserting was successful.

Definition at line 376 of file `vdbl_table.h`.

7.21.4.4 `_VDBL_colid _VDBL_table::get_colid () [inline, protected]`

generate new unique id's for rows and columns

Definition at line 98 of file `vdbl_table.h`.

7.21.4.5 `virtual const std::type_info& _VDBL_table::get_colinfo (const std::string & Cn, triple< bool, _VDBL_colid, _VDBL_colflags > & r) const` [`inline`, `virtual`]

what was the id of the last change to the table

Reimplemented in `_VDBL_standardtable`.

Definition at line 115 of file `vdbl_table.h`.

7.21.4.6 `_VDBL_rowid _VDBL_table::get_rowid ()` [`inline`, `protected`]

generate new unique id's for rows and columns

Definition at line 99 of file `vdbl_table.h`.

7.21.4.7 `template<template< class _Tp1, class _AllocTp1 > class _SequenceCtrOut, template< class _Tp2, class _AllocTp2 > class _SequenceCtrIn, class AllocatorOut, class AllocatorIn> bool _VDBL_table::insert_row (const _SequenceCtrOut< _SequenceCtrIn< _T_colspec, AllocatorIn >, AllocatorOut > & rows) [inline]`

insert a many new rows of specifications `rows` into the table. The list of rows can be contained in any sequential STL container, which holds any other sequential STL container of column entries. The function returns `true`, if inserting was successful for all rows.

Definition at line 457 of file `vdbl_table.h`.

7.21.4.8 `void _VDBL_table::made_change ()` [`inline`, `protected`]

increment the `last_change` counter.

Definition at line 105 of file `vdbl_table.h`.

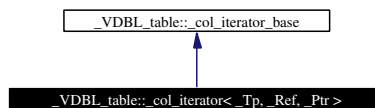
The documentation for this class was generated from the following file:

- [vdbl_table.h](#)

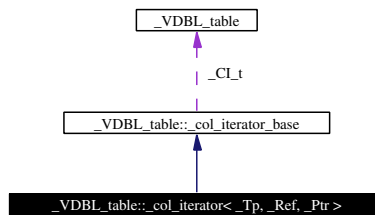
7.22 `_VDBL_table::_col_iterator<_Tp, _Ref, _Ptr>` Struct Template Reference

```
#include <vdbl_table.h>
```

Inheritance diagram for `_VDBL_table::_col_iterator<_Tp, _Ref, _Ptr>`:



Collaboration diagram for `_VDBL_table::_col_iterator<_Tp, _Ref, _Ptr>`:



7.22.1 Detailed Description

`template<typename _Tp, typename _Ref, typename _Ptr> struct _VDBL_table::_col_iterator< _Tp, _Ref, _Ptr >`

This is the base class for iterators over all columns, defining constructors, in(de)crement operations, and dereference operations

Definition at line 168 of file `vdbl_table.h`.

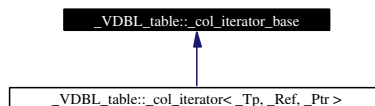
The documentation for this struct was generated from the following file:

- [vdbl_table.h](#)

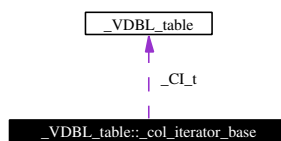
7.23 `_VDBL_table::_col_iterator_base` Class Reference

`#include <vdbl_table.h>`

Inheritance diagram for `_VDBL_table::_col_iterator_base`:



Collaboration diagram for `_VDBL_table::_col_iterator_base`:



7.23.1 Detailed Description

This is the fundamental class for iterators over all columns, defining basic in(de)crementation for overloading, and basic comparison.

Definition at line 131 of file `vdbl_table.h`.

The documentation for this class was generated from the following file:

- [vdbl_table.h](#)

7.24 `_VDBL_table::_row_iterator<_Tp, _Ref, _Ptr >` Struct Template Reference

```
#include <vdbl_table.h>
```

7.24.1 Detailed Description

```
template<typename _Tp, typename _Ref, typename _Ptr> struct _VDBL_table::_row_iterator<_Tp,
    _Ref, _Ptr >
```

This is the base class for iterators over all rows, defining constructors, in(de)crement operations, and dereference operations

Definition at line 282 of file `vdbl_table.h`.

The documentation for this struct was generated from the following file:

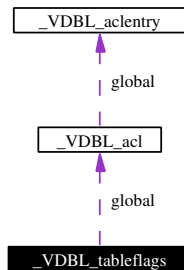
- [vdbl_table.h](#)

7.25 `_VDBL_tableflags` Class Reference

flags for one table

```
#include <vdbl_database.h>
```

Collaboration diagram for `_VDBL_tableflags`:



Public Methods

- `_VDBL_tableflags` (bool `_temp=false`, bool `_unrest=true`)
- `_VDBL_tableflags` (const `_VDBL_acl` & `_gacl`, bool `_temp=false`, bool `_unrest=true`)
- `_VDBL_tableflags` (const `_VDBL_tableflags` & `_t`)
- virtual `~_VDBL_tableflags` ()
- `_VDBL_tableflags` & `operator=` (const `_VDBL_tableflags` & `_t`)

Public Attributes

- bool `temporary`
- bool `unrestricted`
- `_VDBL_acl` `global`
- `std::map<_VDBL_userid, _VDBL_acl >` `ACLs`

7.25.1 Detailed Description

This class describes the additional information for a table within a database, including access control

Definition at line 217 of file `vdbl_database.h`.

7.25.2 Constructor & Destructor Documentation

7.25.2.1 `_VDBL_tableflags::_VDBL_tableflags (bool temp = false, bool unrest = true) [inline]`

standard constructor which optionally initializes some members

Definition at line 242 of file `vdbl_database.h`.

7.25.2.2 `_VDBL_tableflags::_VDBL_tableflags (const _VDBL_acl & gacl, bool temp = false, bool unrest = true) [inline]`

constructor which initializes the global ACL and optionally some members

Definition at line 249 of file `vdbl_database.h`.

7.25.2.3 `_VDBL_tableflags::_VDBL_tableflags (const _VDBL_tableflags & t) [inline]`

copy constructor

Definition at line 257 of file `vdbl_database.h`.

7.25.2.4 `virtual _VDBL_tableflags::~~_VDBL_tableflags () [inline, virtual]`

standard destructor

Definition at line 265 of file `vdbl_database.h`.

7.25.3 Member Function Documentation

7.25.3.1 `_VDBL_tableflags& _VDBL_tableflags::operator= (const _VDBL_tableflags & t) [inline]`

assignment operator

Definition at line 270 of file `vdbl_database.h`.

7.25.4 Member Data Documentation

7.25.4.1 `std::map<_VDBL_userid, VDBL_acl> _VDBL_tableflags::ACLs`

this is an access control list for every single user

Definition at line 236 of file `vdbl_database.h`.

7.25.4.2 `_VDBL_acl _VDBL_tableflags::global`

this is the global access control list (valid for all users)

Definition at line 232 of file `vdbl_database.h`.

7.25.4.3 `bool _VDBL_tableflags::temporary`

decides whether this is a temporary table

Definition at line 224 of file `vdbl_database.h`.

7.25.4.4 `bool _VDBL_tableflags::unrestricted`

decides whether this table is completely unrestricted

Definition at line 228 of file `vdbl_database.h`.

The documentation for this class was generated from the following file:

- [vdbl_database.h](#)

7.26 `_VDBL_userflags` Class Reference

The permission flags for a user.

```
#include <vdbl_database.h>
```

Public Methods

- [_VDBL_userflags \(\)](#)
- [_VDBL_userflags \(const _VDBL_userflags &a\)](#)
- virtual [~_VDBL_userflags \(\)](#)

Public Attributes

- struct {
 } [table_privileges](#)
- struct {
 } [view_privileges](#)

7.26.1 Detailed Description

This class describes the global privileges of a user w.r.t. tables and views.

Definition at line 59 of file `vdbl_database.h`.

7.26.2 Constructor & Destructor Documentation

7.26.2.1 `_VDBL_userflags::_VDBL_userflags ()` [`inline`]

standard constructor

Definition at line 92 of file `vdbl_database.h`.

7.26.2.2 `_VDBL_userflags::_VDBL_userflags (const _VDBL_userflags &a)` [`inline`]

copy constructor

Definition at line 96 of file `vdbl_database.h`.

7.26.2.3 `virtual _VDBL_userflags::~~_VDBL_userflags ()` [`inline`, `virtual`]

standard destructor

Definition at line 102 of file `vdbl_database.h`.

7.26.3 Member Data Documentation**7.26.3.1** `struct { ... } _VDBL_userflags::table_privileges`

The global table privileges

- read
- write
- modify
- append
- delete

7.26.3.2 `struct { ... } _VDBL_userflags::view_privileges`

The global view privileges

- commit to parent table through the view

The documentation for this class was generated from the following file:

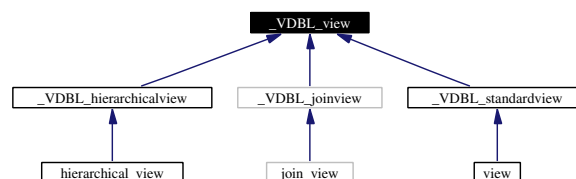
- [vdbl_database.h](#)

7.27 `_VDBL_view` Class Reference

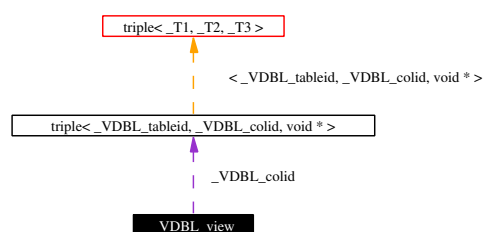
base class of all views.

```
#include <vdbl_view.h>
```

Inheritance diagram for `_VDBL_view`:



Collaboration diagram for `_VDBL_view`:



Public Types

- typedef `std::pair< std::string, _VDBL_col >` `_T_colspec`

Public Methods

- `_VDBL_view` (`_V_enum` `_e=V_independent`)
- `_VDBL_view` (`const _VDBL_view &_v`)
- virtual `~_VDBL_view` ()
- virtual `const std::type_info & get_colinfo` (`const std::string &_C_n`, `triple< bool, _VDBL_colid, _VDBL_colflags > &_r`) `const` `VDBL_PURE_VIRTUAL` virtual `bool insert`(`const std`

Protected Types

- typedef `_default_iterator< _VDBL_col, const _VDBL_col &, const _VDBL_col * >` `default_const_iterator`
- typedef `_col_iterator< _VDBL_col, const _VDBL_col &, const _VDBL_col * >` `col_const_iterator`
- typedef `_row_iterator< _VDBL_row, const _VDBL_row &, const _VDBL_row * >` `row_const_iterator`

Protected Methods

- void `made_change` ()
increment the change counter.
- unsigned int `get_change_ctr` () `const`
read the change counter
- virtual `triple< _VDBL_tableid, _VDBL_colid, void * > _next_def_col` (`const _VDBL_tableid &_t`, `const _VDBL_colid &_c`, `void *_d`) `const` `VDBL_PURE_VIRTUAL` virtual `triple< _VDBL_tableid`
- virtual `triple< _VDBL_tableid, _VDBL_colid, void * > void * _prev_def_col` (`const _VDBL_tableid &_t`, `const _VDBL_colid &_c`, `void *_d`) `const` `VDBL_PURE_VIRTUAL` virtual `void _destroy_def_data`(`void *&_d`) `const`
- virtual `void * _copy_def_data` (`void *_d`) `const` `VDBL_PURE_VIRTUAL` virtual `triple< _VDBL_tableid`
- virtual `void void * _next_col` (`const _VDBL_tableid &_t`, `const _VDBL_rowid &_r`, `const _VDBL_colid &_c`, `void *_d`) `const` `VDBL_PURE_VIRTUAL` virtual `triple< _VDBL_tableid`
- virtual `void void void * _prev_col` (`const _VDBL_tableid &_t`, `const _VDBL_rowid &_r`, `const _VDBL_colid &_c`, `void *_d`) `const` `VDBL_PURE_VIRTUAL` virtual `void _destroy_col_data`(`void *&_d`) `const`
- virtual `void * _copy_col_data` (`void *_d`) `const` `VDBL_PURE_VIRTUAL` virtual `triple< _VDBL_tableid`
- virtual `void void * _next_row` (`const _VDBL_tableid &_t`, `const _VDBL_rowid &_c`, `void *_d`) `const` `VDBL_PURE_VIRTUAL` virtual `triple< _VDBL_tableid`
- virtual `void void void * _prev_row` (`const _VDBL_tableid &_t`, `const _VDBL_rowid &_c`, `void *_d`) `const` `VDBL_PURE_VIRTUAL` virtual `void _destroy_row_data`(`void *&_d`) `const`
- virtual `void * _copy_row_data` (`void *_d`) `const` `VDBL_PURE_VIRTUAL` public

7.27.1 Detailed Description

This is the base class of all views. A view in the database must be a subclass of this class.

Definition at line 78 of file `vdbl_view.h`.

7.27.2 Member Typedef Documentation

7.27.2.1 `typedef std::pair<std::string, _VDBL_col> _VDBL_view::_T_colspec`

This is the description of one column

Definition at line 84 of file `vdbl_view.h`.

7.27.2.2 `typedef _col_iterator<_VDBL_col, const _VDBL_col&, const _VDBL_col*> _VDBL_view::col_const_iterator [protected]`

const iterator over all columns

Definition at line 461 of file `vdbl_view.h`.

7.27.2.3 `typedef _default_iterator<_VDBL_col, const _VDBL_col&, const _VDBL_col*> _VDBL_view::default_const_iterator [protected]`

const iterator over all default columns

Definition at line 324 of file `vdbl_view.h`.

7.27.2.4 `typedef _row_iterator<_VDBL_row, const _VDBL_row&, const _VDBL_row*> _VDBL_view::row_const_iterator [protected]`

const iterator over all rows

Definition at line 590 of file `vdbl_view.h`.

7.27.3 Constructor & Destructor Documentation

7.27.3.1 `_VDBL_view::_VDBL_view (_V_enum _e = V_independent) [inline]`

standard constructor which optionally initializes the view type

Definition at line 596 of file `vdbl_view.h`.

7.27.3.2 `_VDBL_view::_VDBL_view (const _VDBL_view & _v) [inline]`

copy constructor

Definition at line 600 of file `vdbl_view.h`.

7.27.3.3 `virtual _VDBL_view::~_VDBL_view () [inline, virtual]`

standard destructor

Definition at line 604 of file `vdbl_view.h`.

7.27.4 Member Function Documentation

7.27.4.1 `virtual void* _VDBL_view::copy_col_data (void * d) const [protected, virtual]`

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next row for a `_row_iterator`.

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

7.27.4.2 `virtual void* _VDBL_view::_copy_def_data (void * d) const` [protected, virtual]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next column for a `_col_iterator`.

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

7.27.4.3 `virtual void* _VDBL_view::_copy_row_data (void * d) const` [inline, protected, virtual]

This is the fundamental class for iterators over all default columns, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

Definition at line 193 of file `vdbl_view.h`.

7.27.4.4 `virtual void void* _VDBL_view::_next_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [protected]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous column for a `_col_iterator`.

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

7.27.4.5 `virtual triple<_VDBL_tableid,_VDBL_colid,void*> _VDBL_view::_next_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [protected, virtual]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous default of a column a `_default_iterator`.

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

7.27.4.6 `virtual void void* _VDBL_view::_next_row (const _VDBL_tableid & t, const _VDBL_rowid & c, void * d) const` [protected]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous row for a `_row_iterator`.

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

7.27.4.7 `virtual void void void* _VDBL_view::_prev_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [inline, protected]

This function destroys the additional data needed by a `_col_iterator`

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

Definition at line 147 of file `vdbl_view.h`.

7.27.4.8 `virtual triple<_VDBL_tableid,_VDBL_colid,void*> void* _VDBL_view::_prev_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [inline, protected]

This function destroys the additional data needed by a `_default_iterator`

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

Definition at line 115 of file `vdbl_view.h`.

7.27.4.9 `virtual void void* _VDBL_view::prev_row (const _VDBL_tableid & t, const _VDBL_rowid & c, void * d) const` [`inline`, `protected`]

This function destroys the additional data needed by a `_row_iterator`

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

Definition at line 179 of file `vdbl_view.h`.

7.27.4.10 `virtual const std::type_info& _VDBL_view::get_colinfo (const std::string & Cn, triple<bool, _VDBL_colid, _VDBL_colflags > & J) const` [`inline`, `virtual`]

return the type of this view

Reimplemented in `_VDBL_hierarchicalview`, and `_VDBL_standardview`.

Definition at line 613 of file `vdbl_view.h`.

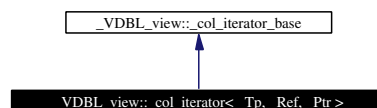
The documentation for this class was generated from the following file:

- [vdbl_view.h](#)

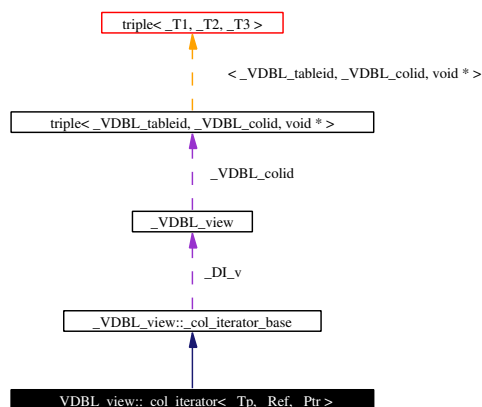
7.28 `_VDBL_view::col_iterator<_Tp, _Ref, _Ptr >` Struct Template Reference

```
#include <vdbl_view.h>
```

Inheritance diagram for `_VDBL_view::col_iterator<_Tp, _Ref, _Ptr >`:



Collaboration diagram for `_VDBL_view::col_iterator<_Tp, _Ref, _Ptr >`:



7.28.1 Detailed Description

```
template<typename _Tp, typename _Ref, typename _Ptr> struct _VDBL_view::col_iterator< _Tp,
    _Ref, _Ptr >
```

This is the base class for iterators over all columns, defining constructors, in(de)crement operations, and dereference operations

Definition at line 410 of file `vdbl_view.h`.

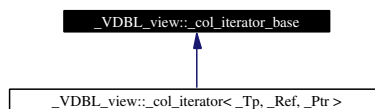
The documentation for this struct was generated from the following file:

- [vdbl_view.h](#)

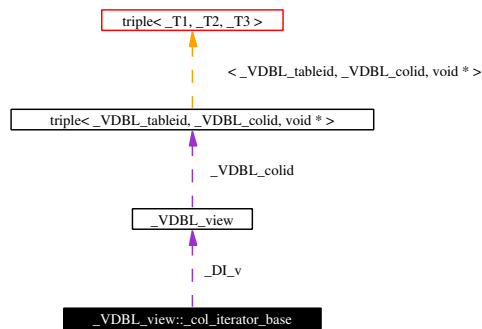
7.29 `_VDBL_view::col_iterator_base` Class Reference

```
#include <vdbl_view.h>
```

Inheritance diagram for `_VDBL_view::col_iterator_base`:



Collaboration diagram for `_VDBL_view::col_iterator_base`:



7.29.1 Detailed Description

This is the fundamental class for iterators over all columns, defining basic in(de)crementation for overloading, and basic comparison.

Definition at line 331 of file `vdbl_view.h`.

The documentation for this class was generated from the following file:

- [vdbl_view.h](#)

7.30 `_VDBL_view::default_iterator<_Tp, _Ref, _Ptr>` Struct Template Reference

```
#include <vdbl_view.h>
```

7.30.1 Detailed Description

```
template<typename _Tp, typename _Ref, typename _Ptr> struct _VDBL_view::default_iterator<
    _Tp, _Ref, _Ptr >
```

This is the base class for iterators over all default columns, defining constructors, in(de)crement operations, and dereference operations

Definition at line 274 of file `vdbl_view.h`.

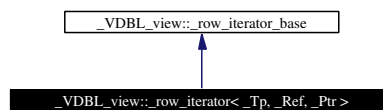
The documentation for this struct was generated from the following file:

- [vdbl_view.h](#)

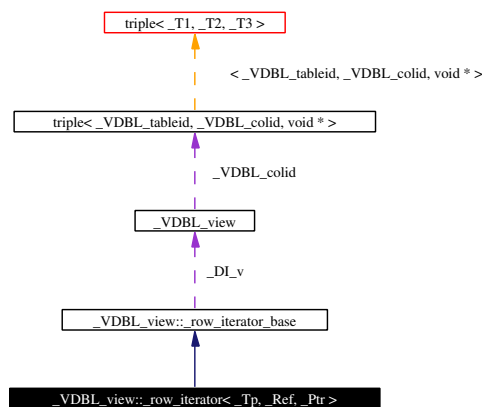
7.31 `_VDBL_view::row_iterator<_Tp, _Ref, _Ptr>` Struct Template Reference

```
#include <vdbl_view.h>
```

Inheritance diagram for `_VDBL_view::row_iterator<_Tp, _Ref, _Ptr>`:



Collaboration diagram for `_VDBL_view::row_iterator<_Tp, _Ref, _Ptr>`:



7.31.1 Detailed Description

```
template<typename _Tp, typename _Ref, typename _Ptr> struct _VDBL_view::row_iterator< _Tp,
    _Ref, _Ptr >
```

This is the base class for iterators over all rows, defining constructors, in(de)crement operations, and dereference operations

Definition at line 542 of file `vdbl_view.h`.

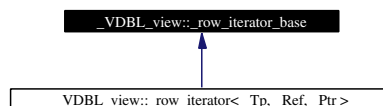
The documentation for this struct was generated from the following file:

- [vdbl_view.h](#)

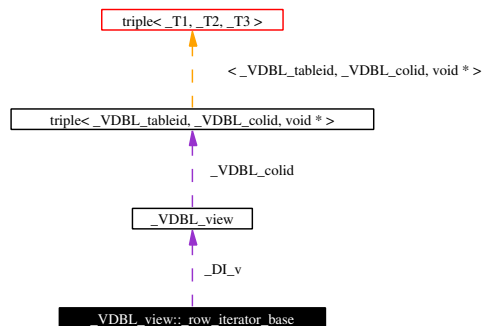
7.32 `_VDBL_view::row_iterator_base` Class Reference

```
#include <vdbl_view.h>
```

Inheritance diagram for `_VDBL_view::row_iterator_base`:



Collaboration diagram for `_VDBL_view::row_iterator_base`:



7.32.1 Detailed Description

This is the fundamental class for iterators over all columns, defining basic in(de)crementation for overloading, and basic comparison.

Definition at line 468 of file `vdbl_view.h`.

The documentation for this class was generated from the following file:

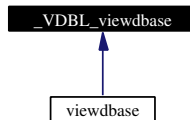
- [vdbl_view.h](#)

7.33 `_VDBL_viewdbase` Class Reference

a view to a complete database

```
#include <vdbl_viewdbase.h>
```

Inheritance diagram for `_VDBL_viewdbase`:



Public Methods

- `_VDBL_tableid get_tableid` (const std::string &_C_i) const
- bool `has_view` (const `_VDBL_tableid` &_C_i) const
- bool `has_view` (const std::string &_C_i) const
- `_VDBL_view * get_view` (const `_VDBL_tableid` &_C_i) const
- `_VDBL_view * get_view` (const std::string &_C_i) const
- `_VDBL_viewdbase` ()
- `_VDBL_viewdbase` (const `_VDBL_database` &_db, const `_VDBL_userid` &uid, const `_VDBL_context` &_c)
- `template<template< class _C, class _A > class _SqCtr, class _AI> _VDBL_viewdbase` (const `_VDBL_database` &_db, const `_VDBL_userid` &uid, const `_VDBL_context` &_c, const `_SqCtr` < std::pair< `_VDBL_tableid`, `_VDBL_rowid` >, _AI > &_an)
- virtual `~_VDBL_viewdbase` ()

7.33.1 Detailed Description

This class implements a view onto a complete database. The view names correspond to the names of all existing tables.

Definition at line 50 of file `vdbl_viewdbase.h`.

7.33.2 Constructor & Destructor Documentation

7.33.2.1 `_VDBL_viewdbase::_VDBL_viewdbase ()` [inline]

standard constructor

Definition at line 115 of file `vdbl_viewdbase.h`.

7.33.2.2 `_VDBL_viewdbase::_VDBL_viewdbase (const _VDBL_database & db, const _VDBL_userid & uid, const _VDBL_context & c)` [inline]

constructor which builds a view to the database from

- `_db` – the database
- `_c` – the evaluation context for all views

Definition at line 122 of file `vdbl_viewdbase.h`.

7.33.2.3 `template<template< class _C, class _A > class _SqCtr, class _AI> _VDBL_viewbase::_VDBL_viewbase (const _VDBL_database & db, const _VDBL_userid & uid, const _VDBL_context & c, const _SqCtr< std::pair< _VDBL_tableid, _VDBL_rowid >, _AI > & an)` [inline]

constructor which builds a view to the database from

- `_db` – the database
- `_c` – the evaluation context for all views The third argument is any sequential container of table,row pairs to which the view shall be restricted.

Definition at line 143 of file `vdbl_viewbase.h`.

7.33.2.4 `virtual _VDBL_viewbase::~_VDBL_viewbase ()` [inline, virtual]

standard destructor

Definition at line 160 of file `vdbl_viewbase.h`.

7.33.3 Member Function Documentation

7.33.3.1 `_VDBL_tableid _VDBL_viewbase::get_tableid (const std::string & C.i) const` [inline]

return the table id (and view id) of table `_C.i`

Definition at line 65 of file `vdbl_viewbase.h`.

7.33.3.2 `_VDBL_view* _VDBL_viewbase::get_view (const std::string & C.i) const` [inline]

this method returns a pointer to the view `_C.i`.

Reimplemented in [viewbase](#).

Definition at line 109 of file `vdbl_viewbase.h`.

7.33.3.3 `_VDBL_view* _VDBL_viewbase::get_view (const _VDBL_tableid & C.i) const` [inline]

this method returns a pointer to the view associated to id `_C.i`.

Definition at line 97 of file `vdbl_viewbase.h`.

7.33.3.4 `bool _VDBL_viewbase::has_view (const std::string & C.i) const` [inline]

check whether the view `_C.i` exists

Definition at line 91 of file `vdbl_viewbase.h`.

7.33.3.5 `bool _VDBL_viewbase::has_view (const _VDBL_tableid & C.i) const` [inline]

check whether a given view (associated to table id `_C.i`) exists

Definition at line 79 of file `vdbl_viewbase.h`.

The documentation for this class was generated from the following file:

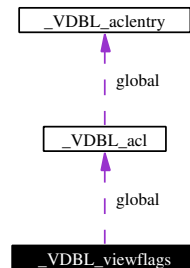
- [vdbl_viewbase.h](#)

7.34 `_VDBL_viewflags` Class Reference

flags for one view

```
#include <vdbl_database.h>
```

Collaboration diagram for `_VDBL_viewflags`:



Public Methods

- `_VDBL_viewflags ()`
- `_VDBL_viewflags (const _VDBL_acl & _gac)`
- `_VDBL_viewflags (const _VDBL_viewflags & __v)`
- `virtual ~_VDBL_viewflags ()`
- `_VDBL_viewflags & operator= (const _VDBL_viewflags & __v)`

Public Attributes

- `_VDBL_acl global`
- `std::map< _VDBL_userid, _VDBL_acl > ACLs`

7.34.1 Detailed Description

This class describes the additional information for a view within a database, including access control

Definition at line 286 of file `vdbl_database.h`.

7.34.2 Constructor & Destructor Documentation

7.34.2.1 `_VDBL_viewflags::_VDBL_viewflags () [inline]`

standard constructor

Definition at line 302 of file `vdbl_database.h`.

7.34.2.2 `_VDBL_viewflags::_VDBL_viewflags (const _VDBL_acl & _gac) [inline]`

constructor which initializes the global ACL entry

Definition at line 307 of file `vdbl_database.h`.

7.34.2.3 `_VDBL_viewflags::_VDBL_viewflags (const _VDBL_viewflags & __v)` [inline]

copy constructor

Definition at line 312 of file `vdbl_database.h`.**7.34.2.4** `virtual _VDBL_viewflags::~~_VDBL_viewflags ()` [inline, virtual]

standard destructor

Definition at line 317 of file `vdbl_database.h`.**7.34.3 Member Function Documentation****7.34.3.1** `_VDBL_viewflags& _VDBL_viewflags::operator= (const _VDBL_viewflags & __v)` [inline]

assignment operator

Definition at line 322 of file `vdbl_database.h`.**7.34.4 Member Data Documentation****7.34.4.1** `std::map<_VDBL_userid,_VDBL_acl> _VDBL_viewflags::ACLs`

this is an access control list for every single user

Definition at line 296 of file `vdbl_database.h`.**7.34.4.2** `_VDBL_acl _VDBL_viewflags::global`

this is the global access control list (valid for all users)

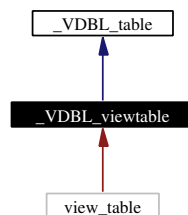
Definition at line 292 of file `vdbl_database.h`.

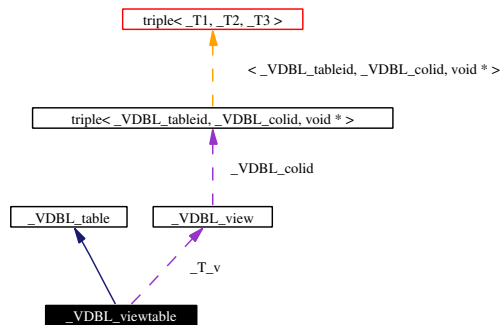
The documentation for this class was generated from the following file:

- [vdbl_database.h](#)

7.35 `_VDBL_viewtable` Class Reference

```
#include <vdbl_vtable.h>
```

Inheritance diagram for `_VDBL_viewtable`:Collaboration diagram for `_VDBL_viewtable`:



Public Types

- typedef `std::pair< std::string, _VDBL_col >` `_T_colspec`
- typedef `std::pair< const std::string *, const _VDBL_col * >` `_T_ptrcolspec`
- typedef `_col_iterator< std::pair< std::string, _VDBL_colid >, const std::pair< std::string, _VDBL_colid > &, const std::pair< std::string, _VDBL_colid > * >` `col_const_iterator`
- typedef `_row_iterator< _VDBL_rowid, const _VDBL_rowid &, const _VDBL_rowid * >` `row_const_iterator`

Public Methods

- virtual `std::pair< std::string, _VDBL_colid >` `_next_col` (`const std::pair< std::string, _VDBL_colid > &_ci`) const `VDBL_PURE_VIRTUAL` virtual `std`
- virtual `_VDBL_rowid` `_next_row` (`const _VDBL_rowid &_ci`) const `VDBL_PURE_VIRTUAL` virtual `_VDBL_rowid` `_prev_row` (`const _VDBL_rowid &_ci`) const `VDBL_PURE_VIRTUAL` virtual `row_iterator` `row_begin`() const `VDBL_PURE_VIRTUAL` virtual `row_iterator` `row_end`() const `VDBL_PURE_VIRTUAL` public
- virtual `bool` `add_col` (`const std::string &_C_n`, `const _VDBL_col &_c`, `const _VDBL_colflags &_f`) `VDBL_PURE_VIRTUAL` virtual `bool` `modify_col` (`const std`
- `template<template< class __Tp1, class __AllocTp1 > class __SequenceCtrOut, template< class __Tp2, class __AllocTp2 > class __SequenceCtrIn, class AllocatorOut, class AllocatorIn>` `bool` `insert_row` (`const __SequenceCtrOut< __SequenceCtrIn< _T_colspec, AllocatorIn >, AllocatorOut > &_rows`)

Protected Methods

- void `made_change` ()
- `_VDBL_colid` `get_colid` ()
- `_VDBL_rowid` `get_rowid` ()

Friends

- class `_VDBL_view`

7.35.1 Detailed Description

this is a table on top of a view. The view can be used like a table later. This is especially useful for constructing a hierarchy of tables. Depending on the "transparency" of the view rows are automatically updated or "overshadowed".

Definition at line 46 of file `vdbl_vtable.h`.

7.35.2 Member Typedef Documentation

7.35.2.1 `typedef std::pair<std::string, _VDBL_col> _VDBL_viewtable::T_colspec`

specifier of one column, a pair of column name (`string`) and entry (`_VDBL_col`).

Reimplemented from [_VDBL_table](#).

Definition at line 62 of file `vdbl_vtable.h`.

7.35.2.2 `typedef std::pair<const std::string*, const _VDBL_col*> _VDBL_table::T_ptrcolspec` [inherited]

specifier of pointers to one column, a pair of column name (`string*`) and entry (`_VDBL_col*`).

Reimplemented in [_VDBL_standardtable](#).

Definition at line 82 of file `vdbl_table.h`.

7.35.2.3 `typedef _col_iterator<std::pair<std::string, _VDBL_colid>, const std::pair<std::string, _VDBL_colid>&, const std::pair<std::string, _VDBL_colid>*> _VDBL_table::col_const_iterator` [inherited]

const iterator over all columns

Reimplemented in [_VDBL_standardtable](#).

Definition at line 213 of file `vdbl_table.h`.

7.35.2.4 `typedef _row_iterator<_VDBL_rowid, const _VDBL_rowid&, const _VDBL_rowid*> _VDBL_table::row_const_iterator` [inherited]

const iterator over all rows

Definition at line 320 of file `vdbl_table.h`.

7.35.3 Member Function Documentation

7.35.3.1 `virtual std::pair<std::string, _VDBL_colid> _VDBL_table::next_col (const std::pair<std::string, _VDBL_colid> & ci) const` [inline, virtual, inherited]

This is the fundamental class for iterators over all rows, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented in [_VDBL_standardtable](#).

Definition at line 220 of file `vdbl_table.h`.

7.35.3.2 `virtual _VDBL_rowid _VDBL_table::next_row (const _VDBL_rowid & ci) const` [inline, virtual, inherited]

standard constructor

Reimplemented in [_VDBL_standardtable](#).

Definition at line 327 of file [vdbl_table.h](#).

7.35.3.3 `virtual bool _VDBL_table::add_col (const std::string & _Cn, const _VDBL_col & _c, const _VDBL_colflags & _f) const` [inline, virtual, inherited]

insert a new row of specification `_row` into the table, and return the row id of the newly created row in `_r`. Take any sequential STL container to hold the row entries of the column. The function returns `true`, if inserting was successful.

Definition at line 376 of file [vdbl_table.h](#).

7.35.3.4 `_VDBL_colid _VDBL_table::get_colid ()` [inline, protected, inherited]

generate new unique id's for rows and columns

Definition at line 98 of file [vdbl_table.h](#).

7.35.3.5 `_VDBL_rowid _VDBL_table::get_rowid ()` [inline, protected, inherited]

generate new unique id's for rows and columns

Definition at line 99 of file [vdbl_table.h](#).

7.35.3.6 `template<template< class __Tp1, class __AllocTp1 > class __SequenceCtrOut, template< class __Tp2, class __AllocTp2 > class __SequenceCtrIn, class AllocatorOut, class AllocatorIn> bool _VDBL_table::insert_row (const __SequenceCtrOut< __SequenceCtrIn< T_colspec, AllocatorIn >, AllocatorOut > & rows)` [inline, inherited]

insert a many new rows of specifications `_rows` into the table. The list of rows can be contained in any sequential STL container, which holds any other sequential STL container of column entries. The function returns `true`, if inserting was successful for all rows.

Definition at line 457 of file [vdbl_table.h](#).

7.35.3.7 `void _VDBL_table::made_change ()` [inline, protected, inherited]

increment the `last_change` counter.

Definition at line 105 of file [vdbl_table.h](#).

The documentation for this class was generated from the following file:

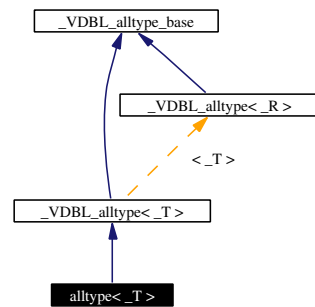
- [vdbl_vtable.h](#)

7.36 alltype< T > Class Template Reference

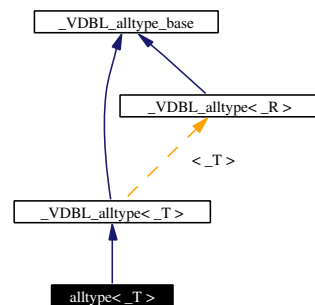
The templated alltype class.

```
#include <vdbl_alltype.h>
```

Inheritance diagram for alltype< T >:



Collaboration diagram for alltype< _T >:



Public Types

- typedef `_Base::cont_type` `cont_type`
the type of the internally stored data

Public Methods

- `const std::type_info & get_type () const`
- `const cont_type & content () const`
- `bool operator== (const _Self &p)`

7.36.1 Detailed Description

template<class _T> class alltype< _T >

This class is used to hold data of arbitrary types. It is mainly used as return value.

Data stored in this class has to provide a copy constructor, an assignment operator.

Finally, it would be useful if the stored type has a '<<' operator.

Definition at line 611 of file `vdbl_alltype.h`.

7.36.2 Member Function Documentation

7.36.2.1 const cont_type& _VDBL_alltype<_T>::content() const [inline, inherited]

This method returns a const reference to the stored data

Definition at line 139 of file vdbl_alltype.h.

7.36.2.2 const std::type_info& _VDBL_alltype<_T>::get_type() const [inline, inherited]

This member function is used for run-time type checking. It returns the @typeid of the @cont.type.

Definition at line 134 of file vdbl_alltype.h.

7.36.2.3 bool _VDBL_alltype<_T>::operator==(const Self & p) [inline, inherited]

The standard comparison operators are mainly used for expressions and selectors.

Definition at line 160 of file vdbl_alltype.h.

The documentation for this class was generated from the following file:

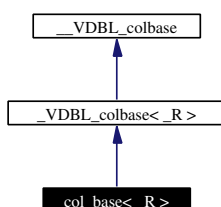
- [vdbl_alltype.h](#)

7.37 col_base<_R> Class Template Reference

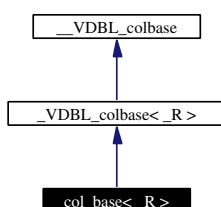
column base class

```
#include <vdbl_col.h>
```

Inheritance diagram for col_base<_R>:



Collaboration diagram for col_base<_R>:



Public Types

- typedef `_R return_type`
return_type is the type of object stored

Public Methods

- virtual `_Self * new_copy () const`
- virtual void `setcontext (const context *_c, const _VDBL_row *_r) VDBL_PURE_VIRTUAL` virtual void `get(return_type &c) const VDBL_PURE_VIRTUAL` virtual void `def(return_type &d) const VDBL_PURE_VIRTUAL` virtual void `get_ptr(return_type const *&c) const VDBL_PURE_VIRTUAL` virtual void `get_copy(return_type *&c) const`
- virtual void `def_copy (return_type *&d) const`
- virtual void `def_copy (_VDBL_alltype_base *&v) const`
- virtual void `get_copy (_VDBL_alltype_base *&v) const`
- virtual const `std::type_info & return_type_id () const`

7.37.1 Detailed Description

`template<class _R> class col_base< _R >`

this is the external name of the column base class

Definition at line 585 of file `vdbl_col.h`.

7.37.2 Member Function Documentation

7.37.2.1 `template<class _R> virtual void _VDBL_colbase< _R >::def_copy (_VDBL_alltype_base *&v) const` [`inline`, `virtual`, `inherited`]

This version of `get_copy` returns a copy of the columns default value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Reimplemented in `_VDBL_stdcol< _T >`.

Definition at line 209 of file `vdbl_col.h`.

7.37.2.2 `template<class _R> virtual void _VDBL_colbase< _R >::def_copy (return_type *& d) const` [`inline`, `virtual`, `inherited`]

This function returns a pointer to a copy of the column's default value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Reimplemented in `_VDBL_stdcol< _T >`, `_VDBL_mthdcol< _C, _M, _R >`, and `_VDBL_mthdcol< _M::context, _M, _M::return_type >`.

Definition at line 187 of file `vdbl_col.h`.

7.37.2.3 `template<class _R> virtual void _VDBL_colbase< _R >::get_copy (_VDBL_alltype_base *&v) const` [`inline`, `virtual`, `inherited`]

This version of `get_copy` returns a copy of the column's value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Reimplemented in `_VDBL_stdcol<_T>`.

Definition at line 196 of file `vdbl_col.h`.

7.37.2.4 `template<class _R> virtual _Self* _VDBL_colbase<_R>::new_copy () const` [`inline`, `virtual`, `inherited`]

`new_copy` is the clone operation for copy-constructor overloading.

Reimplemented from `_VDBL_colbase`.

Reimplemented in `_VDBL_stdcol<_T>`, `_VDBL_mthdcol<_C, _M, _R>`, and `_VDBL_mthdcol<_M::context, _M, _M::return_type>`.

Definition at line 151 of file `vdbl_col.h`.

7.37.2.5 `template<class _R> virtual const std::type_info& _VDBL_colbase<_R>::return_type_id () const` [`inline`, `virtual`, `inherited`]

This function returns the `type_info` of the column type. This information is used during run-time type checking.

Definition at line 220 of file `vdbl_col.h`.

7.37.2.6 `template<class _R> virtual void _VDBL_colbase<_R>::setcontext (const context * _c, const _VDBL_row * _r) const` [`inline`, `virtual`, `inherited`]

This function returns a pointer to a copy of the column's value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Definition at line 156 of file `vdbl_col.h`.

The documentation for this class was generated from the following file:

- [vdbl_col.h](#)

7.38 col_spec Class Reference

column specification

```
#include <vdbl_table.h>
```

Public Methods

- `col_spec` (const `col_spec` &_c)
- virtual `~col_spec` ()
- `col_spec` (const `std::string` &_s, const `_VDBL_col` &_c)
- `col_spec` (const `char` *_s, const `_VDBL_col` &_c)
- `template<class _CR> col_spec` (const `std::string` &_s, const `_CR` &_c)
- `template<class _CR> col_spec` (const `char` *_s, const `_CR` &_c)

7.38.1 Detailed Description

This class is used to specify columns of a table.

Definition at line 1087 of file `vdbl_table.h`.

7.38.2 Constructor & Destructor Documentation

7.38.2.1 `col_spec::col_spec (const std::string & _s, const _VDBL.col & _c) [inline]`

constructor building a column description with a name (`_s`) and column data (`_c`).

Definition at line 1098 of file `vdbl_table.h`.

7.38.2.2 `col_spec::col_spec (const char * _s, const _VDBL.col & _c) [inline]`

constructor building a column description with a name (`_s`) and column data (`_c`).

Definition at line 1101 of file `vdbl_table.h`.

7.38.2.3 `template<class _CR> col_spec::col_spec (const std::string & _s, const _CR & _c) [inline]`

constructor building a column description with a name (`_s`) and arbitrary data (`_c`) which is converted to column data.

Definition at line 1111 of file `vdbl_table.h`.

7.38.2.4 `template<class _CR> col_spec::col_spec (const char * _s, const _CR & _c) [inline]`

constructor building a column description with a name (`_s`) and arbitrary data (`_c`) which is converted to column data.

Definition at line 1115 of file `vdbl_table.h`.

7.38.2.5 `col_spec::col_spec (const col_spec & _c) [inline]`

copy constructor

Definition at line 1122 of file `vdbl_table.h`.

7.38.2.6 `virtual col_spec::~~col_spec () [inline, virtual]`

standard destructor

Definition at line 1127 of file `vdbl_table.h`.

The documentation for this class was generated from the following file:

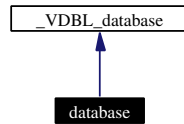
- [vdbl_table.h](#)

7.39 database Class Reference

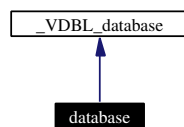
the database class

```
#include <vdbl_database.h>
```

Inheritance diagram for database:



Collaboration diagram for database:



Public Methods

- `bool create_table` (const std::string &_C_i, const `_VDBL_userid` &_C_u, const `_VDBL_tableflags` &_f=`_VDBL_tableflags`())
- `bool create_table` (const char *_C_i, const `_VDBL_userid` &_C_u, const `_VDBL_tableflags` &_f=`_VDBL_tableflags`())
- `bool drop_table` (const char *_C_i, const `_VDBL_userid` &_C_u)
- `bool has_table` (const char *_C_i, const `_VDBL_userid` &_C_u) const
- `bool create_view` (const char *_C_i, const `_VDBL_userid` &_C_u, const `_VDBL_context` &_c, const std::string &_C_t, const `_V_enum` &_e)
- `bool create_view` (const std::string &_C_i, const `_VDBL_userid` &_C_u, const `_VDBL_context` &_c, const char *_C_t, const `_V_enum` &_e)
- `bool create_view` (const char *_C_i, const `_VDBL_userid` &_C_u, const `_VDBL_context` &_c, const char *_C_t, const `_V_enum` &_e)
- `bool drop_view` (const char *_C_i, const `_VDBL_userid` &_C_u)
- `bool has_view` (const char *_C_i, const `_VDBL_userid` &_C_u) const
- `viewbase * get_view` (const char *_C_i, const `_VDBL_userid` &_C_u) const
- `table * get_table` (const `tableid` &_C_i, const `_VDBL_userid` &_C_u) const
- `table * get_table` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `table * get_table` (const char *_C_i, const `_VDBL_userid` &_C_u) const
- `_VDBL_tableid get_tableid` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `_VDBL_viewid get_viewid` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `bool drop_table` (const `_D_tables::iterator` &_t, const `_D_table_names::iterator` &_tn, const `_VDBL_userid` &_C_u)
- `bool drop_table` (const `_VDBL_tableid` &_C_i, const `_VDBL_userid` &_C_u)
- `bool drop_table` (const std::string &_C_i, const `_VDBL_userid` &_C_u)
- `bool has_table` (const `_VDBL_tableid` &_C_i, const `_VDBL_userid` &_C_u) const
- `bool has_table` (const std::string &_C_i, const `_VDBL_userid` &_C_u) const
- `_VDBL_table * get_table` (const `_VDBL_tableid` &_C_i, const `_VDBL_userid` &_C_u) const
- `bool create_view` (const std::string &_C_i, const `_VDBL_userid` &_C_u, const `_VDBL_context` &_c, const std::string &_C_t, const `_V_enum` &_e)

- bool [drop_view](#) (const [_D_views::iterator](#) &_v, const [_D_view_names::iterator](#) &_vn, const [_VDBL_userid](#) &_C_u)
- bool [drop_view](#) (const [_VDBL_viewid](#) &_C_i, const [_VDBL_userid](#) &_C_u)
- bool [drop_view](#) (const std::string &_C_i, const [_VDBL_userid](#) &_C_u)
- bool [has_view](#) (const [_VDBL_viewid](#) &_C_i, const [_VDBL_userid](#) &_C_u) const
- bool [has_view](#) (const std::string &_C_i, const [_VDBL_userid](#) &_C_u) const
- [_VDBL_view](#) * [get_view](#) (const [_VDBL_viewid](#) &_C_i, const [_VDBL_userid](#) &_C_u) const
- [_VDBL_view](#) * [get_view](#) (const std::string &_C_i, const [_VDBL_userid](#) &_C_u) const

Protected Methods

- [_VDBL_tableid](#) [get_tableid](#) ()
- [_VDBL_userid](#) [get_userid](#) ()
- [_VDBL_viewid](#) [get_viewid](#) ()

7.39.1 Detailed Description

This is the class describing a whole database including users, tables and views.

Definition at line 796 of file `vdbl_database.h`.

7.39.2 Member Function Documentation

7.39.2.1 bool `database::create_table` (const char * *C_i*, const [_VDBL_userid](#) & *C_u*, const [_VDBL_tableflags](#) & *_f* = [_VDBL_tableflags](#)()) [inline]

create a new table

- *C_i*: name
- *C_u*: user id
- *_f*: the table flags (if they are not default) return `true`, if creating the table was successful.

Definition at line 824 of file `vdbl_database.h`.

7.39.2.2 bool `database::create_table` (const std::string & *C_i*, const [_VDBL_userid](#) & *C_u*, const [_VDBL_tableflags](#) & *_f* = [_VDBL_tableflags](#)()) [inline]

create a new table

- *C_i*: name
- *C_u*: user id
- *_f*: the table flags (if they are not default) return `true`, if creating the table was successful.

Reimplemented from [_VDBL_database](#).

Definition at line 814 of file `vdbl_database.h`.

7.39.2.3 `bool _VDBL_database::create_view (const std::string & _Ci, const _VDBL_userid & _Cu, const _VDBL_context & _c, const std::string & _Ct, const _V_enum & _e)` [inline, inherited]

create a new standard view with name `_Ci`, evaluation context `_c`, for table `_Ct`, of type `_e`. return `true` if creating worked, and `false` otherwise.

Definition at line 640 of file `vdbl_database.h`.

7.39.2.4 `bool database::create_view (const char * _Ci, const _VDBL_userid & _Cu, const _VDBL_context & _c, const char * _Ct, const _V_enum & _e)` [inline]

create a new standard view with name `_Ci`, evaluation context `_c`, for table `_Ct`, of type `_e`. return `true` if creating worked, and `false` otherwise.

Definition at line 877 of file `vdbl_database.h`.

7.39.2.5 `bool database::create_view (const std::string & _Ci, const _VDBL_userid & _Cu, const _VDBL_context & _c, const char * _Ct, const _V_enum & _e)` [inline]

create a new standard view with name `_Ci`, evaluation context `_c`, for table `_Ct`, of type `_e`. return `true` if creating worked, and `false` otherwise.

Definition at line 868 of file `vdbl_database.h`.

7.39.2.6 `bool database::create_view (const char * _Ci, const _VDBL_userid & _Cu, const _VDBL_context & _c, const std::string & _Ct, const _V_enum & _e)` [inline]

create a new standard view with name `_Ci`, evaluation context `_c`, for table `_Ct`, of type `_e`. return `true` if creating worked, and `false` otherwise.

Definition at line 859 of file `vdbl_database.h`.

7.39.2.7 `bool _VDBL_database::drop_table (const std::string & _Ci, const _VDBL_userid & _Cu)` [inline, inherited]

delete a table, whose name is provided. return `true`, if deleting the table has worked.

Definition at line 508 of file `vdbl_database.h`.

7.39.2.8 `bool _VDBL_database::drop_table (const _VDBL_tableid & _Ci, const _VDBL_userid & _Cu)` [inline, inherited]

delete a table, whose name is provided. return `true`, if deleting the table has worked.

Definition at line 495 of file `vdbl_database.h`.

7.39.2.9 `bool _VDBL_database::drop_table (const _D_tables::iterator & _t, const _D_table_names::iterator & _tn, const _VDBL_userid & _Cu)` [inline, inherited]

delete a table, internal function. The first argument is the iterator into the table map, the second argument is the iterator into the table names map, return `true`, if deleting the table has worked.

Definition at line 470 of file `vdbl_database.h`.

7.39.2.10 `bool database::drop_table (const char * _Ci, const _VDBL_userid & _Cu)` [inline]

delete a table, whose name is provided. return `true`, if deleting the table has worked.

Definition at line 847 of file `vdbl_database.h`.

7.39.2.11 `bool _VDBL_database::drop_view (const std::string & _Ci, const _VDBL_userid & _Cu)` [inline, inherited]

delete a view, whose name is provided. return `true`, if deleting the table has worked.

Definition at line 707 of file `vdbl_database.h`.

7.39.2.12 `bool _VDBL_database::drop_view (const _VDBL_viewid & _Ci, const _VDBL_userid & _Cu)` [inline, inherited]

delete a view, whose id is provided. return `true`, if deleting the table has worked.

Definition at line 694 of file `vdbl_database.h`.

7.39.2.13 `bool _VDBL_database::drop_view (const _D_views::iterator & _v, const _D_view_names::iterator & _vn, const _VDBL_userid & _Cu)` [inline, inherited]

delete a view, internal function. The first argument is the iterator into the table map, the second argument is the iterator into the table names map, return `true`, if deleting the table has worked.

Definition at line 669 of file `vdbl_database.h`.

7.39.2.14 `bool database::drop_view (const char * _Ci, const _VDBL_userid & _Cu)` [inline]

delete a view, whose name is provided. return `true`, if deleting the table has worked.

Definition at line 888 of file `vdbl_database.h`.

7.39.2.15 `_VDBL_table* _VDBL_database::get_table (const _VDBL_tableid & _Ci, const _VDBL_userid & _Cu) const` [inline, inherited]

return a pointer to the table with id *_Ci*.

Definition at line 536 of file `vdbl_database.h`.

7.39.2.16 `table* database::get_table (const char * _Ci, const _VDBL_userid & _Cu) const` [inline]

return a pointer to the table with name *_Ci*.

Definition at line 923 of file `vdbl_database.h`.

7.39.2.17 `table* database::get_table (const std::string & _Ci, const _VDBL_userid & _Cu) const` [inline]

return a pointer to the table with name *_Ci*.

Reimplemented from [_VDBL_database](#).

Definition at line 918 of file `vdbl_database.h`.

7.39.2.18 `table* database::get_table (const tableid & .C.i, const _VDBL_userid & .C.u) const` [inline]

return a pointer to the table with id .C.i.

Definition at line 913 of file vdbl_database.h.

7.39.2.19 `_VDBL_tableid _VDBL_database::get_tableid (const std::string & .C.i, const _VDBL_userid & .C.u) const` [inline, inherited]

return the table id for a given name

Definition at line 447 of file vdbl_database.h.

7.39.2.20 `_VDBL_tableid _VDBL_database::get_tableid ()` [inline, protected, inherited]

generate a new unique id for tables, views, and users

Definition at line 391 of file vdbl_database.h.

7.39.2.21 `_VDBL_userid _VDBL_database::get_userid ()` [inline, protected, inherited]

generate a new unique id for tables, views, and users

Definition at line 392 of file vdbl_database.h.

7.39.2.22 `_VDBL_view* _VDBL_database::get_view (const std::string & .C.i, const _VDBL_userid & .C.u) const` [inline, inherited]

return a pointer to the view with name .C.i.

Definition at line 746 of file vdbl_database.h.

7.39.2.23 `_VDBL_view* _VDBL_database::get_view (const _VDBL_viewid & .C.i, const _VDBL_userid & .C.u) const` [inline, inherited]

return a pointer to the view with id .C.i.

Definition at line 734 of file vdbl_database.h.

7.39.2.24 `viewbase* database::get_view (const char * .C.i, const _VDBL_userid & .C.u) const` [inline]

return a pointer to the view with name .C.i.

Definition at line 898 of file vdbl_database.h.

7.39.2.25 `_VDBL_viewid _VDBL_database::get_viewid (const std::string & .C.i, const _VDBL_userid & .C.u) const` [inline, inherited]

return the view id of view .C.i.

Definition at line 626 of file vdbl_database.h.

7.39.2.26 `_VDBL_viewid` `_VDBL_database::get_viewid` () [inline, protected, inherited]

generate a new unique id for tables, views, and users

Definition at line 393 of file vdbl_database.h.

7.39.2.27 `bool` `_VDBL_database::has_table` (const std::string & `_C.i`, const `_VDBL_userid` & `_C.u`) const [inline, inherited]

check whether the table `_C.i` exists

Definition at line 529 of file vdbl_database.h.

7.39.2.28 `bool` `_VDBL_database::has_table` (const `_VDBL_tableid` & `_C.i`, const `_VDBL_userid` & `_C.u`) const [inline, inherited]

check whether the table `_C.i` exists

Definition at line 517 of file vdbl_database.h.

7.39.2.29 `bool` `database::has_table` (const char * `_C.i`, const `_VDBL_userid` & `_C.u`) const [inline]

check whether the table `_C.i` exists

Definition at line 852 of file vdbl_database.h.

7.39.2.30 `bool` `_VDBL_database::has_view` (const std::string & `_C.i`, const `_VDBL_userid` & `_C.u`) const [inline, inherited]

check whether the view `_C.i` exists

Definition at line 728 of file vdbl_database.h.

7.39.2.31 `bool` `_VDBL_database::has_view` (const `_VDBL_viewid` & `_C.i`, const `_VDBL_userid` & `_C.u`) const [inline, inherited]

check whether the view with id `_C.i` exists

Definition at line 716 of file vdbl_database.h.

7.39.2.32 `bool` `database::has_view` (const char * `_C.i`, const `_VDBL_userid` & `_C.u`) const [inline]

check whether the view `_C.i` exists

Definition at line 893 of file vdbl_database.h.

The documentation for this class was generated from the following file:

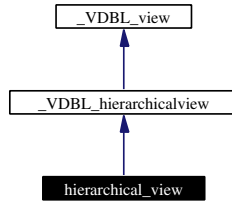
- [vdbl_database.h](#)

7.40 hierarchical_view Class Reference

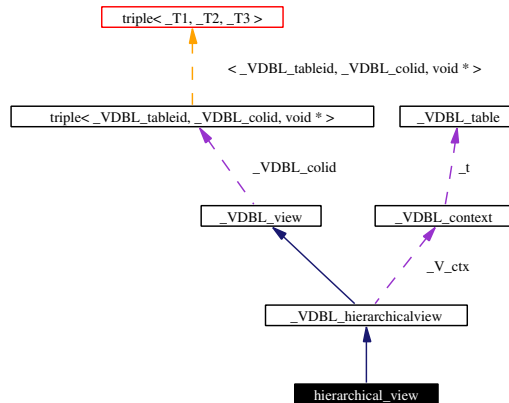
hierarchical view class onto a stack of tables

```
#include <vdbl_hrvview.h>
```

Inheritance diagram for hierarchical_view:



Collaboration diagram for hierarchical_view:



Public Types

- typedef std::pair< std::string, `_VDBL.col` > `_T.colspec`

Public Methods

- `hierarchical_view` (const `_VDBL.tableid` &_ti, `_VDBL.table` *_t, const `_VDBL.context` &_c, `_V.enum` _e=V_window)
- `hierarchical_view` (const `hierarchical_view` &_v)
- template<class `_R`> bool `get` (const `tableid` &_ti, const `rowid` &_ri, const `colid` &_ci, `_R` &r) const
- template<class `_R`> bool `get_raw_ptr` (const `tableid` &_ti, const `rowid` &_ri, const `colid` &_ci, `_R` const *&r) const
- void `push_table` (const `_VDBL.tableid` &_ti, `_VDBL.table` *_t)
- void `push_table` (const `_VDBL.tableid` &_ti, `_VDBL.table` *_t, const std::vector< `_VDBL.rowid` > &_rs)
- `_VDBL.tableid` `pop_table` ()
- const std::type_info & `get_colinfo` (const std::string &_C_n, `triple`< bool, `_VDBL.colid`, `_VDBL.colflags` > &r) const
- bool `remove` (std::pair< `_VDBL.tableid`, `_VDBL.rowid` > _r)
- std::ostream & `print_col` (std::ostream &o, const std::pair< `_VDBL.tableid`, `_VDBL.rowid` > &_ri, const `_VDBL.colid` &_ci, bool &printed) const

- `template<class _R> bool get_raw_ptr (const std::pair< _VDBL_tableid, _VDBL_rowid > &_ri, const _VDBL_colid &_ci, _R const *&r) const`
- `template<class _R> bool get (const std::pair< _VDBL_tableid, _VDBL_rowid > &_ri, const _VDBL_colid &_ci, _R &r) const`
- `template<class _R> bool get (const rowid &_ri, const std::string &_c, _R &r) const`
- `template<class _R> bool get (const rowid &_ri, const char *_c, _R &r) const`

Protected Types

- `typedef _default_iterator< _VDBL_col, const _VDBL_col &, const _VDBL_col * > default_const_iterator`
- `typedef _col_iterator< _VDBL_col, const _VDBL_col &, const _VDBL_col * > col_const_iterator`
- `typedef _row_iterator< _VDBL_row, const _VDBL_row &, const _VDBL_row * > row_const_iterator`

Protected Methods

- `triple< _VDBL_tableid, _VDBL_colid, void * > _next_def_col (const _VDBL_tableid &_t, const _VDBL_colid &_c, void *_d) const`
- `triple< _VDBL_tableid, _VDBL_colid, void * > _prev_def_col (const _VDBL_tableid &_t, const _VDBL_colid &_c, void *_d) const`
- `void * _copy_def_data (void *_d) const`
- `triple< _VDBL_tableid, _VDBL_colid, void * > _next_col (const _VDBL_tableid &_t, const _VDBL_rowid &_r, const _VDBL_colid &_c, void *_d) const`
- `triple< _VDBL_tableid, _VDBL_colid, void * > _prev_col (const _VDBL_tableid &_t, const _VDBL_rowid &_r, const _VDBL_colid &_c, void *_d) const`
- `void * _copy_col_data (void *_d) const`
- `triple< _VDBL_tableid, _VDBL_rowid, void * > _next_row (const _VDBL_tableid &_t, const _VDBL_rowid &_r, void *_d) const`
- `triple< _VDBL_tableid, _VDBL_rowid, void * > _prev_row (const _VDBL_tableid &_t, const _VDBL_rowid &_r, void *_d) const`
- `void * _copy_row_data (void *_d) const`
- `void made_change ()`
increment the change counter.
- `unsigned int get_change_ctr () const`
read the change counter

Protected Attributes

- `_V_rows _V_r`
- `_V_cols _V_c`
- `_V_colxref _V_cx`

7.40.1 Detailed Description

This is the hierarchical view. It is an in-memory view onto a stack of VDBL tables.

In a hierarchical view the **master table** (the table lowest in the stack) determines the columns valid in this view. The tables upwards in the stack add rows and can change the default values of columns. The upmost definition of a column counts.

Definition at line 731 of file vdbl_hrview.h.

7.40.2 Member Typedef Documentation

7.40.2.1 typedef std::pair<std::string, VDBL_col> VDBL_view::T_colspec [inherited]

This is the description of one column

Definition at line 84 of file vdbl_view.h.

7.40.2.2 typedef _col_iterator<VDBL_col, const VDBL_col&, const VDBL_col*> VDBL_view::col_const_iterator [protected, inherited]

const iterator over all columns

Definition at line 461 of file vdbl_view.h.

7.40.2.3 typedef _default_iterator<VDBL_col, const VDBL_col&, const VDBL_col*> VDBL_view::default_const_iterator [protected, inherited]

const iterator over all default columns

Definition at line 324 of file vdbl_view.h.

7.40.2.4 typedef _row_iterator<VDBL_row, const VDBL_row&, const VDBL_row*> VDBL_view::row_const_iterator [protected, inherited]

const iterator over all rows

Definition at line 590 of file vdbl_view.h.

7.40.3 Constructor & Destructor Documentation

7.40.3.1 hierarchical_view::hierarchical_view (const VDBL_tableid & _ti, VDBL_table * _t, const VDBL_context & _c, V_enum _e = V_window) [inline]

standard constructor which initializes the `table` and the `tableid` of the master table, the evaluation context, and the view type.

Definition at line 743 of file vdbl_hrview.h.

7.40.3.2 hierarchical_view::hierarchical_view (const hierarchical_view & _v) [inline]

copy constructor

Definition at line 750 of file vdbl_hrview.h.

7.40.4 Member Function Documentation

7.40.4.1 `void* _VDBL_hierarchicalview::_copy_col_data (void * d) const` [inline, protected, virtual, inherited]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next row for a `_row_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 289 of file `vdbl_hrview.h`.

7.40.4.2 `void* _VDBL_hierarchicalview::_copy_def_data (void * d) const` [inline, protected, virtual, inherited]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next column for a `_col_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 232 of file `vdbl_hrview.h`.

7.40.4.3 `void* _VDBL_hierarchicalview::_copy_row_data (void * d) const` [inline, protected, virtual, inherited]

This is the fundamental class for iterators over all default columns, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented from [_VDBL_view](#).

Definition at line 326 of file `vdbl_hrview.h`.

7.40.4.4 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_hierarchicalview::_next_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [inline, protected, inherited]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous column for a `_col_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 237 of file `vdbl_hrview.h`.

7.40.4.5 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_hierarchicalview::_next_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [inline, protected, virtual, inherited]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous default of a column a `_default_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 180 of file `vdbl_hrview.h`.

7.40.4.6 `triple<_VDBL_tableid, VDBL_rowid, void*> _VDBL_hierarchicalview::_next_row (const _VDBL_tableid & t, const _VDBL_rowid & r, void * d) const` [inline, protected, inherited]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous row for a `_row_iterator`.

Reimplemented from `_VDBL_view`.

Definition at line 294 of file `vdbl_hrview.h`.

7.40.4.7 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_hierarchicalview::_prev_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [inline, protected, inherited]

This function destroys the additional data needed by a `_col_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 259 of file `vdbl_hrview.h`.

7.40.4.8 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_hierarchicalview::_prev_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [inline, protected, inherited]

This function destroys the additional data needed by a `_default_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 202 of file `vdbl_hrview.h`.

7.40.4.9 `triple<_VDBL_tableid, VDBL_rowid, void*> _VDBL_hierarchicalview::_prev_row (const _VDBL_tableid & t, const _VDBL_rowid & r, void * d) const` [inline, protected, inherited]

This function destroys the additional data needed by a `_row_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 308 of file `vdbl_hrview.h`.

7.40.4.10 `template<class R> bool _VDBL_hierarchicalview::get (const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, R & r) const` [inline, inherited]

get the data from column `_ci` in row `_ri.second` of table `_ri.first`. The data stored in the column must be of type `R`.

Definition at line 644 of file `vdbl_hrview.h`.

7.40.4.11 `template<class R> bool hierarchical_view::get (const rowid & ri, const char * c, R & r) const` [inline]

get the data from column `_c` in row `_ri`. The data stored in the column must be of type `R`.

Definition at line 782 of file `vdbl_hrview.h`.

7.40.4.12 `template<class R> bool hierarchical_view::get (const rowid & ri, const std::string & c, R & r) const` [inline]

get the data from column `_c` in row `_ri`. The data stored in the column must be of type `R`.

Definition at line 777 of file `vdbl_hrview.h`.

7.40.4.13 `template<class R> bool hierarchical_view::get (const tableid & ti, const rowid & ri, const colid & ci, R & r) const` [inline]

get the data from column *ci* in row *ri* of table *ti*. The data stored in the column must be of type *R*.

Definition at line 757 of file `vdbl_hrview.h`.

7.40.4.14 `const std::type_info& _VDBL_hierarchicalview::get_colinfo (const std::string & Cn, triple< bool, _VDBL_colid, _VDBL_colflags > & r) const` [inline, virtual, inherited]

return the type of this view

Reimplemented from `_VDBL_view`.

Definition at line 487 of file `vdbl_hrview.h`.

7.40.4.15 `template<class R> bool _VDBL_hierarchicalview::get_raw_ptr (const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, R const *& r) const` [inline, inherited]

get a const ptr to the data from column *ci* in row *ri*.second of table *ri*.first. The data stored in the column must be of type *R*. In this function no data copying is done. Note that this function returns a pointer to the columns raw data, so it can only be used to refer to constant columns.

Definition at line 625 of file `vdbl_hrview.h`.

7.40.4.16 `template<class R> bool hierarchical_view::get_raw_ptr (const tableid & ti, const rowid & ri, const colid & ci, R const *& r) const` [inline]

get a const pointer to the data from column *ci* in row *ri* of table *ti*. The data stored in the column must be of type *R*. This only works if the column's data is constant. There is no implicit copying performed.

Definition at line 767 of file `vdbl_hrview.h`.

7.40.4.17 `_VDBL_tableid _VDBL_hierarchicalview::pop_table ()` [inline, inherited]

remove the topmost table from the view, and return its table id.

Definition at line 458 of file `vdbl_hrview.h`.

7.40.4.18 `std::ostream& _VDBL_hierarchicalview::print_col (std::ostream & o, const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, bool & printed) const` [inline, inherited]

print the contents of column *ci* in row *ri*.second of table *ri*.first.

Definition at line 599 of file `vdbl_hrview.h`.

7.40.4.19 `void _VDBL_hierarchicalview::push_table (const _VDBL_tableid & ti, _VDBL_table * t, const std::vector< _VDBL_rowid > & rs)` [inline, inherited]

This pushes a new table onto the top of the hierarchical view stack. Additionally, a subset of the table's rows, which are visible in the view, can be specified.

Definition at line 433 of file `vdbl_hrview.h`.

7.40.4.20 void `_VDBL_hierarchicalview::push_table` (const `_VDBL_tableid` & `_ti`, `_VDBL_table` * `_t`) [`inline`, `inherited`]

This pushes a new table onto the top of the hierarchical view stack.

Definition at line 408 of file `vdbl_hrview.h`.

7.40.4.21 bool `_VDBL_hierarchicalview::remove` (`std::pair`< `_VDBL_tableid`, `_VDBL_rowid` > `r`) [`inline`, `inherited`]

for now window views can only make changes in the top table in the list of tables

Definition at line 519 of file `vdbl_hrview.h`.

7.40.5 Member Data Documentation

7.40.5.1 `_V_cols` `_VDBL_hierarchicalview::_V_c` [`protected`, `inherited`]

This contains all columns of the view

Definition at line 89 of file `vdbl_hrview.h`.

7.40.5.2 `_V_colxref` `_VDBL_hierarchicalview::_V_cx` [`protected`, `inherited`]

This is the cross reference: view col id -> <tableid, real col id>

Definition at line 93 of file `vdbl_hrview.h`.

7.40.5.3 `_V_rows` `_VDBL_hierarchicalview::_V_r` [`protected`, `inherited`]

This contains all rows of the view

Definition at line 85 of file `vdbl_hrview.h`.

The documentation for this class was generated from the following file:

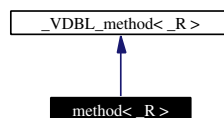
- [vdbl_hrview.h](#)

7.41 method< R > Class Template Reference

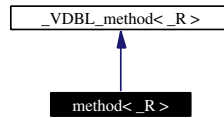
base class for methods usable in method columns.

```
#include <vdbl_method.h>
```

Inheritance diagram for `method< R >`:



Collaboration diagram for `method< R >`:



Public Types

- typedef `_R` `return_type`

Public Methods

- virtual const `return_type` & `operator()` () `VDBL_PURE_VIRTUAL` virtual const `return_type` &def() `VDBL_PURE_VIRTUAL` virtual void `setcontext(const context *_c`

7.41.1 Detailed Description

`template<class _R> class method<_R>`

This is the base class, from which all methods should be derived that are used in `method_col` columns. Its virtual methods are those required from a method used for computing column names dynamically. Such a method is a function object with two additional methods described below.

Definition at line 100 of file `vdbl_method.h`.

7.41.2 Member Typedef Documentation

7.41.2.1 `template<class _R> typedef _R method<_R>::return_type`

This is the type of the return value of the evaluation methods. Note that this type has to coincide with the column type.

Reimplemented from `_VDBL_method<_R>`.

Definition at line 107 of file `vdbl_method.h`.

7.41.3 Member Function Documentation

7.41.3.1 `template<class _R> virtual const return_type& _VDBL_method<_R>::operator() () const` [virtual, inherited]

set the evaluation context and the evaluation row.

The documentation for this class was generated from the following file:

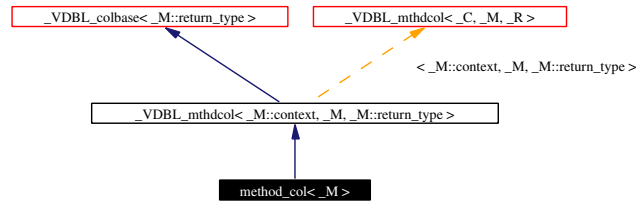
- `vdbl_method.h`

7.42 `method_col<_M>` Class Template Reference

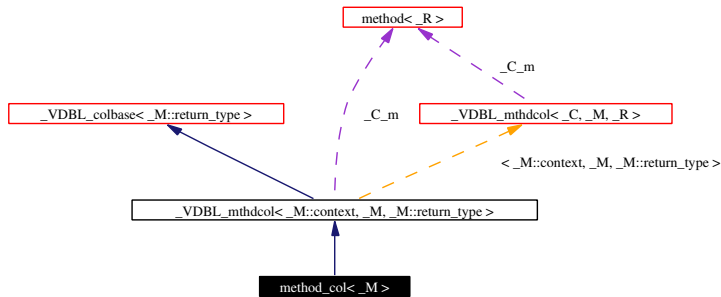
external name for computed columns

```
#include <vdbl_col.h>
```

Inheritance diagram for method_col< _M >:



Collaboration diagram for method_col< _M >:



Public Types

- typedef `_M::return_type` `return_type`
`return_type` is the type of object stored

Public Methods

- `_Self * new_copy ()` const
- virtual void `setcontext (const context * _c, const _VDBL_row * _r)`
- virtual void `setcontext (const context * _c, const _VDBL_row * _r)` VDBL_PURE_VIRTUAL virtual void `get(return_type &c)` const VDBL_PURE_VIRTUAL virtual void `def(return_type &d)` const VDBL_PURE_VIRTUAL virtual void `get_ptr(return_type const *&c)` const VDBL_PURE_VIRTUAL virtual void `get_copy(return_type *&c)` const
- void `get (type &c)` const
the function object provides us with the retrieval method
- void `get_ptr (type const *&c)` const
there is no way to get a pointer to the method's result properly
- void `def (type &d)` const
the default value might be different, and might be computed differently
- virtual void `get_copy (_VDBL_alltype_base *&v)` const
- void `def_copy (return_type *&d)` const
- virtual void `def_copy (_VDBL_alltype_base *&v)` const
- virtual const `std::type_info & return_type_id ()` const

7.42.1 Detailed Description

`template<class _M> class method_col<_M>`

this is the external name of the standard column for methods.

a method can only be used if it provides at least the following

- type definitions: # context specifies the context class for evaluation # return_type specifies the return value type of the evaluation
- methods: # const return_type& operator()() const for evaluation # const return_type& def() const for evaluation of the default value # void `setcontext(const context* _c, const _VDBL_row* _r)` for setting the evaluation context

usually, a method will be a class derived from the `method` base class.

Definition at line 631 of file `vdbl_col.h`.

7.42.2 Member Function Documentation

7.42.2.1 `virtual void _VDBL_colbase<_M::return_type>::def_copy (_VDBL_alltype_base *& v) const` [inline, virtual, inherited]

This version of `get_copy` returns a copy of the columns default value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Definition at line 209 of file `vdbl_col.h`.

7.42.2.2 `void _VDBL_mthdcol<_M::context, _M, _M::return_type>::def_copy (return_type *& d) const` [inline, virtual, inherited]

This function returns a pointer to a copy of the column's default value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Reimplemented from `_VDBL_colbase<_M::return_type>`.

Definition at line 559 of file `vdbl_col.h`.

7.42.2.3 `virtual void _VDBL_colbase<_M::return_type>::get_copy (_VDBL_alltype_base *& v) const` [inline, virtual, inherited]

This version of `get_copy` returns a copy of the columns value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Definition at line 196 of file `vdbl_col.h`.

7.42.2.4 `_Self* _VDBL_mthdcol<_M::context, _M, _M::return_type>::new_copy () const` [inline, virtual, inherited]

`new_copy` is the clone operation for copy-constructor overloading.

Reimplemented from `_VDBL_colbase<_M::return_type>`.

Definition at line 535 of file `vdbl_col.h`.

7.42.2.5 `virtual const std::type_info& _VDBL_colbase< _M::return_type >::return_type_id () const` [inline, virtual, inherited]

This function returns the `type_info` of the column type. This information is used during run-time type checking.

Definition at line 220 of file `vdbl_col.h`.

7.42.2.6 `virtual void _VDBL_colbase< _M::return_type >::setcontext (const context * _c, const _VDBL_row * _r) const` [inline, virtual, inherited]

This function returns a pointer to a copy of the column's value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Definition at line 156 of file `vdbl_col.h`.

7.42.2.7 `virtual void _VDBL_mthdcol< _M::context, _M, _M::return_type >::setcontext (const context * _c, const _VDBL_row * _r)` [inline, virtual, inherited]

for setting the context, the `setcontext` method of the function object is used.

Definition at line 541 of file `vdbl_col.h`.

The documentation for this class was generated from the following file:

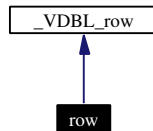
- [vdbl_col.h](#)

7.43 row Class Reference

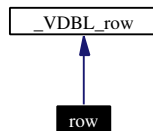
class implementing table rows

```
#include <vdbl_row.h>
```

Inheritance diagram for row:



Collaboration diagram for row:



Public Methods

- [row](#) ()
- [row](#) (const row &_r)

- `row` (`const _Base &_r`)
- `row & operator=` (`const row &_x`)
- `row & operator=` (`const _Base &_x`)
- `const _VDBL_col & get_col` (`const _VDBL_colid &_id, bool &error`) `const`
- `_VDBL_col & get_col` (`const _VDBL_colid &_id, bool &error`)
- `bool has_col` (`const _VDBL_colid &_id`) `const`
- `bool insert` (`const _VDBL_colid &_id, const _VDBL_col &_col`)
- `bool drop` (`const _VDBL_colid &_id`)
- `void update` (`const _VDBL_colid &_id, const _VDBL_col &_col`)

7.43.1 Detailed Description

This class implements the rows of a table

Definition at line 179 of file `vdbl_row.h`.

7.43.2 Constructor & Destructor Documentation

7.43.2.1 `row::row ()` [`inline`]

standard constructor

Definition at line 190 of file `vdbl_row.h`.

7.43.2.2 `row::row (const row &_r)` [`inline`]

copy constructor

Definition at line 194 of file `vdbl_row.h`.

7.43.2.3 `row::row (const _Base &_r)` [`inline`]

copy constructor from internal class

Definition at line 198 of file `vdbl_row.h`.

7.43.3 Member Function Documentation

7.43.3.1 `bool _VDBL_row::drop (const _VDBL_colid &_id)` [`inline`, `inherited`]

remove the column with id `_id` from this row. Return `true` if erasing was successful, and `false` if the column does not exist.

Definition at line 148 of file `vdbl_row.h`.

7.43.3.2 `_VDBL_col& _VDBL_row::get_col (const _VDBL_colid &_id, bool &_error)` [`inline`, `inherited`]

get a reference to the column with id `_id`. If the column existed, `_error` will be `false`, otherwise `_error` will be `true`.

Definition at line 102 of file `vdbl_row.h`.

7.43.3.3 `const _VDBL_col& _VDBL_row::get_col (const _VDBL_colid & id, bool & error) const` [`inline`, `inherited`]

get a const reference to the column with id `_id`. If the column existed, `error` will be `false`, otherwise `error` will be `true`.

Definition at line 81 of file `vdbl_row.h`.

7.43.3.4 `bool _VDBL_row::has_col (const _VDBL_colid & id) const` [`inline`, `inherited`]

return whether a column with id `_id` exists in this row.

Definition at line 121 of file `vdbl_row.h`.

7.43.3.5 `bool _VDBL_row::insert (const _VDBL_colid & id, const _VDBL_col & col)` [`inline`, `inherited`]

insert the new column `_col` with id `_id` in this row. If this id exists, return `false`, otherwise return `true`.

Definition at line 131 of file `vdbl_row.h`.

7.43.3.6 `row& row::operator= (const _Base & x)` [`inline`]

assignment operator from internal class

Definition at line 211 of file `vdbl_row.h`.

7.43.3.7 `row& row::operator= (const row & x)` [`inline`]

assignment operator

Definition at line 203 of file `vdbl_row.h`.

7.43.3.8 `void _VDBL_row::update (const _VDBL_colid & id, const _VDBL_col & col)` [`inline`, `inherited`]

update the column with id `_id` with the value `_col`. If the column does not yet exist, insert it. Otherwise, change its value.

Definition at line 165 of file `vdbl_row.h`.

The documentation for this class was generated from the following file:

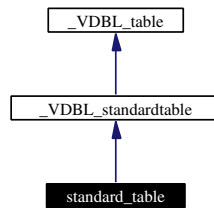
- [vdbl_row.h](#)

7.44 `standard_table` Class Reference

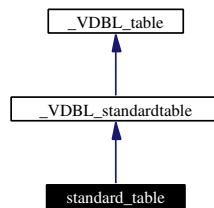
standard table of a database

```
#include <vdbl_table.h>
```

Inheritance diagram for `standard_table`:



Collaboration diagram for `standard_table`:



Public Types

- typedef `std::pair< std::string, _VDBL_col >` `_T_colspec`
- typedef `std::pair< const std::string *, const _VDBL_col * >` `_T_ptrcolspec`
- typedef `_Base::col_const_iterator` `col_const_iterator`
- typedef `_row_iterator< _VDBL_rowid, const _VDBL_rowid &, const _VDBL_rowid * >` `row_const_iterator`

Public Methods

- `standard_table ()`
- `standard_table (const standard_table &_t)`
- `template<template< class __Tp, class __AllocTp > class __SequenceCtr, class Allocator1>` `standard_table (const __SequenceCtr< triple< std::string, _VDBL_col, _VDBL_colflags >, Allocator1 > &_cc)`
- `virtual ~standard_table ()`
- `bool insert (const std::vector< _T_ptrcolspec > &_row, rowid &_ri)`
- `bool insert (const std::vector< _T_ptrcolspec > &_row)`
- `template<template< class __Tp, class __AllocTp > class __SequenceCtr, class Allocator1>` `bool insert_row (const __SequenceCtr< col_spec, Allocator1 > &_row, rowid &_ri)`
- `template<template< class __Tp, class __AllocTp > class __SequenceCtr, class Allocator1>` `bool insert_row (const __SequenceCtr< col_spec, Allocator1 > &_row)`
- `template<template< class __Tp1, class __AllocTp1 > class __SequenceCtrOut, template< class __Tp2, class __AllocTp2 > class __SequenceCtrIn, class AllocatorOut, class AllocatorIn>` `bool insert_row (const __SequenceCtrOut< __SequenceCtrIn< col_spec, AllocatorIn >, AllocatorOut > &_rows)`
- `const row & get_row (const rowid &_ri, bool &error) const`
- `const row * get_row_ptr (const rowid &_ri) const`
- `row & get_row (const rowid &_ri, bool &error)`
- `const std::type_info & get_colinfo (const std::string &_C_n, triple< bool, _VDBL_colid, _VDBL_colflags > &_r) const`

- `_VDBL_colid get_col_id` (const std::string &_C_n) const
- virtual bool `add_col` (const std::string &_C_n, const `_VDBL_col` &_c, const `_VDBL_colflags` &_f) `VDBL_PURE_VIRTUAL` virtual bool `modify_col`(const std
- `std::pair< std::string, _VDBL_colid > next_col` (const std::pair< std::string, `_VDBL_colid` > &_ci) const
- `_VDBL_rowid next_row` (const `_VDBL_rowid` &_ci) const
- `template<template< class __Tp1, class __AllocTp1 > class __SequenceCtrOut, template< class __Tp2, class __AllocTp2 > class __SequenceCtrIn, class AllocatorOut, class AllocatorIn> bool insert_row` (const `__SequenceCtrOut< __SequenceCtrIn< _T_colspec, AllocatorIn >, AllocatorOut >` &_rows)
- `template<class _CB> bool add_col` (const char *_C_n, const `_CB` &_c, const `_VDBL_colflags` &_f)
- `template<class _CB> bool add_col` (const std::string &_C_n, const `_CB` &_c, const `_VDBL_colflags` &_f)
- `colid get_colid` (const std::string &_C_n) const
- `colid get_colid` (const char *_C_n) const

Protected Methods

- void `made_change` ()
- `_VDBL_colid get_colid` ()
- `_VDBL_rowid get_rowid` ()

7.44.1 Detailed Description

This class describes the standard table of a database, consisting of rows and columns.

Definition at line 1136 of file `vdbl.table.h`.

7.44.2 Member Typedef Documentation

7.44.2.1 `typedef std::pair<std::string, _VDBL_col> _VDBL_standardtable::_T_colspec` [inherited]

specifier of one column, a pair of column name (`string`) and entry (`_VDBL_col`).

Reimplemented from `_VDBL_table`.

Definition at line 568 of file `vdbl.table.h`.

7.44.2.2 `typedef std::pair<const std::string*,const _VDBL_col*> _VDBL_standardtable::_T_ptrcolspec` [inherited]

specifier of pointers to one column, a pair of column name (`string*`) and entry (`_VDBL_col*`).

Reimplemented from `_VDBL_table`.

Definition at line 573 of file `vdbl.table.h`.

7.44.2.3 `typedef` `_Base::col_const_iterator` `_VDBL_standardtable::col_const_iterator`
[inherited]

const iterator over all columns

Reimplemented from [_VDBL_table](#).

Definition at line 578 of file `vdbl_table.h`.

7.44.2.4 `typedef` `_row_iterator<_VDBL_rowid, const _VDBL_rowid&, const _VDBL_rowid*>` `_VDBL_table::row_const_iterator` [inherited]

const iterator over all rows

Definition at line 320 of file `vdbl_table.h`.

7.44.3 Constructor & Destructor Documentation

7.44.3.1 `standard_table::standard_table()` [inline]

standard constructor

Definition at line 1149 of file `vdbl_table.h`.

7.44.3.2 `standard_table::standard_table(const standard_table & _t)` [inline]

copy constructor

Definition at line 1153 of file `vdbl_table.h`.

7.44.3.3 `template<template< class _Tp, class _AllocTp > class _SequenceCtr, class Allocator1>`
`standard_table::standard_table(const _SequenceCtr< triple< std::string, _VDBL_col, _VDBL_colflags >, Allocator1 > & _cc)` [inline]

constructor defining a table using a list of columns. This list can be contained in any STL sequence container.

Definition at line 1161 of file `vdbl_table.h`.

7.44.3.4 `virtual standard_table::~~standard_table()` [inline, virtual]

standard destructor

Definition at line 1167 of file `vdbl_table.h`.

7.44.4 Member Function Documentation

7.44.4.1 `std::pair<std::string, VDBL_colid>` `_VDBL_standardtable::next_col(const std::pair<std::string, VDBL_colid > & _ci) const` [inline, virtual, inherited]

This is the fundamental class for iterators over all rows, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented from [_VDBL_table](#).

Definition at line 996 of file `vdbl_table.h`.

7.44.4.2 `_VDBL_rowid` `_VDBL_standardtable::next_row (const _VDBL_rowid & _ci) const` [`inline`, `virtual`, `inherited`]

standard constructor

Reimplemented from `_VDBL_table`.

Definition at line 1031 of file `vdbl_table.h`.

7.44.4.3 `virtual bool` `_VDBL_table::add_col (const std::string & _C_n, const _VDBL_col & _c, const _VDBL_colflags & _f) const` [`inline`, `virtual`, `inherited`]

insert a new row of specification `_row` into the table, and return the row id of the newly created row in `_r`. Take any sequential STL container to hold the row entries of the column. The function returns `true`, if inserting was successful.

Definition at line 376 of file `vdbl_table.h`.

7.44.4.4 `template<class _CB> bool` `standard_table::add_col (const std::string & _C_n, const _CB & _c, const _VDBL_colflags & _f)` [`inline`]

add a new column of name `_C_n`, with data `_c`, and column flags `_f`. The function returns `true`, if adding the column was successful.

Definition at line 1180 of file `vdbl_table.h`.

7.44.4.5 `template<class _CB> bool` `standard_table::add_col (const char * _C_n, const _CB & _c, const _VDBL_colflags & _f)` [`inline`]

add a new column of name `_C_n`, with data `_c`, and column flags `_f`. The function returns `true`, if adding the column was successful.

Definition at line 1176 of file `vdbl_table.h`.

7.44.4.6 `_VDBL_colid` `_VDBL_standardtable::get_col_id (const std::string & _C_n) const` [`inline`, `inherited`]

return the column id of column `_C_n`

Definition at line 614 of file `vdbl_table.h`.

7.44.4.7 `_VDBL_colid` `_VDBL_table::get_colid ()` [`inline`, `protected`, `inherited`]

generate new unique id's for rows and columns

Definition at line 98 of file `vdbl_table.h`.

7.44.4.8 `colid` `standard_table::get_colid (const char * _C_n) const` [`inline`]

return the column id of column `_C_n`

Definition at line 1285 of file `vdbl_table.h`.

7.44.4.9 `colid` `standard_table::get_colid (const std::string & _C_n) const` [`inline`]

return the column id of column `_C_n`

Definition at line 1282 of file `vdbl_table.h`.

7.44.4.10 `const std::type_info& _VDBL_standardtable::get_colinfo (const std::string & Cn, triple< bool, _VDBL_colid, _VDBL_colflags > & r) const` [inline, virtual, inherited]

what was the id of the last change to the table

Reimplemented from [_VDBL_table](#).

Definition at line 591 of file `vdbl_table.h`.

7.44.4.11 `row& standard_table::get_row (const rowid & ri, bool & error)` [inline]

return a reference to the row with id `ri`. If an error occurs, set `error` to `true`, otherwise to `false`.

Definition at line 1275 of file `vdbl_table.h`.

7.44.4.12 `const row& standard_table::get_row (const rowid & ri, bool & error) const` [inline]

return a const reference to the row with id `ri`. If an error occurs, set `error` to `true`, otherwise to `false`.

Definition at line 1261 of file `vdbl_table.h`.

7.44.4.13 `const row* standard_table::get_row_ptr (const rowid & ri) const` [inline]

return a const pointer to the row with id `ri`. If an error occurs, return `NULL`

Definition at line 1268 of file `vdbl_table.h`.

7.44.4.14 `_VDBL_rowid _VDBL_table::get_rowid ()` [inline, protected, inherited]

generate new unique id's for rows and columns

Definition at line 99 of file `vdbl_table.h`.

7.44.4.15 `bool standard_table::insert (const std::vector< _T_ptrcolspec > & row)` [inline]

insert a new row of specification `row` into the table. The function returns `true`, if inserting was successful.

Reimplemented from [_VDBL_standardtable](#).

Definition at line 1197 of file `vdbl_table.h`.

7.44.4.16 `bool standard_table::insert (const std::vector< _T_ptrcolspec > & row, rowid & ri)` [inline]

insert a new row of specification `row` into the table, and return the row id of the newly created row in `ri`. The function returns `true`, if inserting was successful.

Definition at line 1190 of file `vdbl_table.h`.

7.44.4.17 `template<template< class _Tp1, class _AllocTp1 > class _SequenceCtrOut, template< class _Tp2, class _AllocTp2 > class _SequenceCtrIn, class AllocatorOut, class AllocatorIn> bool _VDBL_table::insert_row (const _SequenceCtrOut& _SequenceCtrIn< _T_colspec, AllocatorIn >, AllocatorOut > & rows)` [inline, inherited]

insert a many new rows of specifications `_rows` into the table. The list of rows can be contained in any sequential STL container, which holds any other sequential STL container of column entries. The function returns `true`, if inserting was successful for all rows.

Definition at line 457 of file `vdbl_table.h`.

7.44.4.18 `template<template< class __Tp1, class __AllocTp1 > class __SequenceCtrOut, template< class __Tp2, class __AllocTp2 > class __SequenceCtrIn, class AllocatorOut, class AllocatorIn> bool standard_table::insert_row (const __SequenceCtrOut< __SequenceCtrIn< col_spec, AllocatorIn >, AllocatorOut > & _rows) [inline]`

insert a many new rows of specifications `_rows` into the table. The list of rows can be contained in any sequential STL container, which holds any other sequential STL container of column entries. The function returns `true`, if inserting was successful for all rows.

Definition at line 1243 of file `vdbl_table.h`.

7.44.4.19 `template<template< class __Tp, class __AllocTp > class __SequenceCtr, class Allocator1> bool standard_table::insert_row (const __SequenceCtr< col_spec, Allocator1 > & _row) [inline]`

insert a new row of specification `_row` into the table. Take any sequential STL container to hold the row entries of the column. The function returns `true`, if inserting was successful.

Definition at line 1227 of file `vdbl_table.h`.

7.44.4.20 `template<template< class __Tp, class __AllocTp > class __SequenceCtr, class Allocator1> bool standard_table::insert_row (const __SequenceCtr< col_spec, Allocator1 > & _row, rowid & _ri) [inline]`

insert a new row of specification `_row` into the table, and return the row id of the newly created row in `_r`. Take any sequential STL container to hold the row entries of the column. The function returns `true`, if inserting was successful.

Definition at line 1209 of file `vdbl_table.h`.

7.44.4.21 `void _VDBL_table::made_change () [inline, protected, inherited]`

increment the `last_change` counter.

Definition at line 105 of file `vdbl_table.h`.

The documentation for this class was generated from the following file:

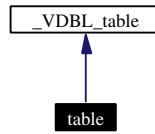
- [vdbl_table.h](#)

7.45 table Class Reference

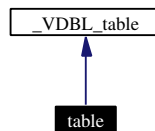
base class for tables in a database

```
#include <vdbl_table.h>
```

Inheritance diagram for table:



Collaboration diagram for table:



Public Types

- typedef `std::pair< std::string, _VDBL_col >` `_T_colspec`
- typedef `std::pair< const std::string *, const _VDBL_col * >` `_T_ptrcolspec`
- typedef `_col_iterator< std::pair< std::string, _VDBL_colid >, const std::pair< std::string, _VDBL_colid > &, const std::pair< std::string, _VDBL_colid > * >` `col_const_iterator`
- typedef `_row_iterator< _VDBL_rowid, const _VDBL_rowid &, const _VDBL_rowid * >` `row_const_iterator`

Public Methods

- virtual const `std::type_info &` `get_colinfo` (`const std::string &_C_n`, `triple< bool, _VDBL_colid, _VDBL_colflags > &_r`) const `VDBL_PURE_VIRTUAL` public
- virtual `std::pair< std::string, _VDBL_colid >` `_next_col` (`const std::pair< std::string, _VDBL_colid > &_ci`) const `VDBL_PURE_VIRTUAL` virtual std
- virtual `_VDBL_rowid _next_row` (`const _VDBL_rowid &_ci`) const `VDBL_PURE_VIRTUAL` virtual `_VDBL_rowid _prev_row` (`const _VDBL_rowid &_ci`) const `VDBL_PURE_VIRTUAL` virtual `row_` `const_iterator` `row_begin()` const `VDBL_PURE_VIRTUAL` virtual `row_` `const_iterator` `row_end()` const `VDBL_PURE_VIRTUAL` public
- virtual bool `add_col` (`const std::string &_C_n`, `const _VDBL_col &_c`, `const _VDBL_colflags &_f`) `VDBL_PURE_VIRTUAL` virtual bool `modify_col` (`const std`
- template<template< class `__Tp1`, class `__AllocTp1` > class `__SequenceCtrOut`, template< class `__Tp2`, class `__AllocTp2` > class `__SequenceCtrIn`, class `AllocatorOut`, class `AllocatorIn`> bool `insert_row` (`const __SequenceCtrOut< __SequenceCtrIn< _T_colspec, AllocatorIn >, AllocatorOut > &_rows`)

Protected Methods

- void `made_change` ()
- `_VDBL_colid get_colid` ()
- `_VDBL_rowid get_rowid` ()

7.45.1 Detailed Description

This is the base class for all tables in a database

Definition at line 1070 of file `vdbl_table.h`.

7.45.2 Member Typedef Documentation

7.45.2.1 `typedef std::pair<std::string, _VDBL_col> _VDBL_table::T_colspec [inherited]`

specifier of one column, a pair of column name (`string`) and entry (`_VDBL_col`).

Reimplemented in `_VDBL_standardtable`, and `_VDBL_viewtable`.

Definition at line 77 of file `vdbl_table.h`.

7.45.2.2 `typedef std::pair<const std::string*,const _VDBL_col*> _VDBL_table::T_ptrcolspec [inherited]`

specifier of pointers to one column, a pair of column name (`string*`) and entry (`_VDBL_col*`).

Reimplemented in `_VDBL_standardtable`.

Definition at line 82 of file `vdbl_table.h`.

7.45.2.3 `typedef _col_iterator<std::pair<std::string,_VDBL_colid>, const std::pair<std::string,_VDBL_colid>&, const std::pair<std::string,_VDBL_colid>*> _VDBL_table::col_const_iterator [inherited]`

const iterator over all columns

Reimplemented in `_VDBL_standardtable`.

Definition at line 213 of file `vdbl_table.h`.

7.45.2.4 `typedef _row_iterator<_VDBL_rowid, const _VDBL_rowid&, const _VDBL_rowid*> _VDBL_table::row_const_iterator [inherited]`

const iterator over all rows

Definition at line 320 of file `vdbl_table.h`.

7.45.3 Member Function Documentation

7.45.3.1 `virtual std::pair<std::string,_VDBL_colid> _VDBL_table::next_col (const std::pair<std::string, _VDBL_colid> & ci) const [inline, virtual, inherited]`

This is the fundamental class for iterators over all rows, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented in `_VDBL_standardtable`.

Definition at line 220 of file `vdbl_table.h`.

7.45.3.2 `virtual _VDBL_rowid _VDBL_table::next_row (const _VDBL_rowid & ci) const [inline, virtual, inherited]`

standard constructor

Reimplemented in [_VDBL_standardtable](#).

Definition at line 327 of file `vdbl_table.h`.

7.45.3.3 `virtual bool _VDBL_table::add_col (const std::string & _Cn, const _VDBL_col & _c, const _VDBL_colflags & _f) const` [inline, virtual, inherited]

insert a new row of specification `_row` into the table, and return the row id of the newly created row in `_r`. Take any sequential STL container to hold the row entries of the column. The function returns `true`, if inserting was successful.

Definition at line 376 of file `vdbl_table.h`.

7.45.3.4 `_VDBL_colid _VDBL_table::get_colid ()` [inline, protected, inherited]

generate new unique id's for rows and columns

Definition at line 98 of file `vdbl_table.h`.

7.45.3.5 `virtual const std::type_info& _VDBL_table::get_colinfo (const std::string & _Cn, triple< bool, _VDBL_colid, _VDBL_colflags > & _r) const` [inline, virtual, inherited]

what was the id of the last change to the table

Reimplemented in [_VDBL_standardtable](#).

Definition at line 115 of file `vdbl_table.h`.

7.45.3.6 `_VDBL_rowid _VDBL_table::get_rowid ()` [inline, protected, inherited]

generate new unique id's for rows and columns

Definition at line 99 of file `vdbl_table.h`.

7.45.3.7 `template<template< class __Tp1, class __AllocTp1 > class __SequenceCtrOut, template< class __Tp2, class __AllocTp2 > class __SequenceCtrIn, class AllocatorOut, class AllocatorIn> bool _VDBL_table::insert_row (const __SequenceCtrOut< __SequenceCtrIn< _T_colspec, AllocatorIn >, AllocatorOut > & _rows)` [inline, inherited]

insert a many new rows of specifications `_rows` into the table. The list of rows can be contained in any sequential STL container, which holds any other sequential STL container of column entries. The function returns `true`, if inserting was successful for all rows.

Definition at line 457 of file `vdbl_table.h`.

7.45.3.8 `void _VDBL_table::made_change ()` [inline, protected, inherited]

increment the `last_change` counter.

Definition at line 105 of file `vdbl_table.h`.

The documentation for this class was generated from the following file:

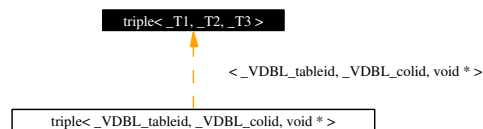
- [vdbl_table.h](#)

7.46 `triple< _T1, _T2, _T3 >` Struct Template Reference

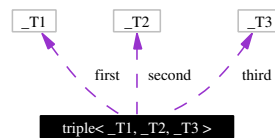
`triple` holds three objects of arbitrary type.

```
#include <vdbl_triple.h>
```

Inheritance diagram for `triple< _T1, _T2, _T3 >`:



Collaboration diagram for `triple< _T1, _T2, _T3 >`:



Public Types

- `typedef _T1 first_type`
type of first entry
- `typedef _T2 second_type`
- `typedef _T3 third_type`
third_type is the second bound type

Public Methods

- `triple` (`const _T1 &...a, const _T2 &...b, const _T3 &...c`)
- `template<class _U1, class _U2, class _U3> triple` (`const triple< _U1, _U2, _U3 > &...t`)

Public Attributes

- `_T1 first`
first entry
- `_T2 second`
- `_T3 third`
third is a copy of the second object

7.46.1 Detailed Description

`template<class _T1, class _T2, class _T3> struct triple< _T1, _T2, _T3 >`

This class is used to hold three objects of arbitrary types. It is a slight generalization of `std::pair`.

Definition at line 41 of file `vdbl_triple.h`.

7.46.2 Member Typedef Documentation

7.46.2.1 `template<class _T1, class _T2, class _T3> typedef _T1 triple< _T1, _T2, _T3 >::first_type`

`first_type` is the first bound type type of second entry

Definition at line 43 of file `vdbl_triple.h`.

7.46.2.2 `template<class _T1, class _T2, class _T3> typedef _T2 triple< _T1, _T2, _T3 >::second_type`

`second_type` is the second bound type type of third entry

Definition at line 45 of file `vdbl_triple.h`.

7.46.3 Constructor & Destructor Documentation

7.46.3.1 `template<class _T1, class _T2, class _T3> triple< _T1, _T2, _T3 >::triple (const _T1 & _a, const _T2 & _b, const _T3 & _c) [inline]`

Three objects may be passed to a `triple` constructor to be copied.

Definition at line 68 of file `vdbl_triple.h`.

7.46.3.2 `template<class _T1, class _T2, class _T3> template<class _U1, class _U2, class _U3> triple< _T1, _T2, _T3 >::triple (const triple< _U1, _U2, _U3 > & _t) [inline]`

There is also a templated copy constructor for the `triple` class itself.

Definition at line 75 of file `vdbl_triple.h`.

7.46.4 Member Data Documentation

7.46.4.1 `template<class _T1, class _T2, class _T3> _T1 triple< _T1, _T2, _T3 >::first`

`first` is a copy of the first object second entry

Definition at line 50 of file `vdbl_triple.h`.

7.46.4.2 `template<class _T1, class _T2, class _T3> _T2 triple< _T1, _T2, _T3 >::second`

`second` is a copy of the second object third entry

Definition at line 52 of file `vdbl_triple.h`.

The documentation for this struct was generated from the following file:

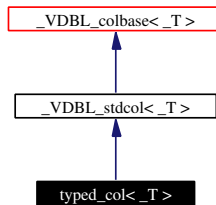
- [vdbl_triple.h](#)

7.47 `typed_col<_T>` Class Template Reference

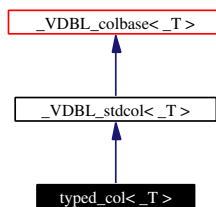
external name for constant data columns

```
#include <vdbl_col.h>
```

Inheritance diagram for `typed_col<_T>`:



Collaboration diagram for `typed_col<_T>`:



Public Types

- `typedef _T return_type`
return_type is the type of object stored

Public Methods

- `_Self * new_copy () const`
- `void set (const _Self &p)`
- `void set (const type &_t)`
- `void setcontext (const context *_c, const _VDBL_row *_r)`
- `virtual void setcontext (const context *_c, const _VDBL_row *_r) VDBL_PURE_VIRTUAL virtual void get(return_type &c) const VDBL_PURE_VIRTUAL virtual void def(return_type &d) const VDBL_PURE_VIRTUAL virtual void get_ptr(return_type const *&c) const VDBL_PURE_VIRTUAL virtual void get_copy(return_type *&c) const`
- `void def (type &d) const`
- `void get_copy (_VDBL_alltype_base *&v) const`
- `void def_copy (return_type *&d) const`
- `void def_copy (_VDBL_alltype_base *&v) const`
- `void set_default (const type &_t)`
- `const type & get_val () const`
- `virtual const std::type_info & return_type_id () const`

7.47.1 Detailed Description

`template<class _T> class typed_col<_T>`

this is the external name of the standard column for constant data all methods are implemented in class `_VDBL_stdcol<_T>`.

Definition at line 598 of file `vdbl_col.h`.

7.47.2 Member Function Documentation

7.47.2.1 `template<class _T> void _VDBL_stdcol<_T>::def (type & d) const` [`inline`, `inherited`]

the default for the constant value coincides with the value, since in the table definition the reference object of this class will hold the default, then. There have to be different access methods `get` and `def` for more complicated column types

Definition at line 453 of file `vdbl_col.h`.

7.47.2.2 `template<class _T> void _VDBL_stdcol<_T>::def_copy (_VDBL_alltype_base *& v) const` [`inline`, `virtual`, `inherited`]

This version of `get_copy` returns a copy of the columns default value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Reimplemented from `_VDBL_colbase<_T>`.

Definition at line 470 of file `vdbl_col.h`.

7.47.2.3 `template<class _T> void _VDBL_stdcol<_T>::def_copy (return_type *& d) const` [`inline`, `virtual`, `inherited`]

This function returns a pointer to a copy of the column's default value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Reimplemented from `_VDBL_colbase<_T>`.

Definition at line 460 of file `vdbl_col.h`.

7.47.2.4 `template<class _T> void _VDBL_stdcol<_T>::get_copy (_VDBL_alltype_base *& v) const` [`inline`, `virtual`, `inherited`]

This version of `get_copy` returns a copy of the columns value within an `alltype`. This is useful for passing on column values. It can also be used to circumvent the strict run-time type checking. The user is, however, DISCOURAGED to do so.

Reimplemented from `_VDBL_colbase<_T>`.

Definition at line 463 of file `vdbl_col.h`.

7.47.2.5 `template<class _T> const type& _VDBL_stdcol<_T>::get_val () const` [`inline`, `inherited`]

get a const reference to the column value

Definition at line 492 of file `vdbl_col.h`.

7.47.2.6 `template<class _T> _Self* _VDBL_stdcol<_T>::new_copy () const` [inline, virtual, inherited]

`new_copy` is the clone operation for copy-constructor overloading.

Reimplemented from `_VDBL_colbase<_T>`.

Definition at line 432 of file `vdbl_col.h`.

7.47.2.7 `virtual const std::type_info& _VDBL_colbase<_T>::return_type_id () const` [inline, virtual, inherited]

This function returns the `type_info` of the column type. This information is used during run-time type checking.

Definition at line 220 of file `vdbl_col.h`.

7.47.2.8 `template<class _T> void _VDBL_stdcol<_T>::set (const type & _t)` [inline, inherited]

set the column value

Definition at line 480 of file `vdbl_col.h`.

7.47.2.9 `template<class _T> void _VDBL_stdcol<_T>::set (const _Self & _p)` [inline, inherited]

explicit copy operation

Definition at line 437 of file `vdbl_col.h`.

7.47.2.10 `template<class _T> void _VDBL_stdcol<_T>::set_default (const type & _t)` [inline, inherited]

set the default value for this column. This is actually equivalent to `set`, since default and standard columns coincide for constant values.

Definition at line 487 of file `vdbl_col.h`.

7.47.2.11 `virtual void _VDBL_colbase<_T>::setcontext (const context * _c, const _VDBL_row * _r) const` [inline, virtual, inherited]

This function returns a pointer to a copy of the column's value. The copy of the value is allocated by `new`. It has to be deleted by the user to avoid memory leaks.

Definition at line 156 of file `vdbl_col.h`.

7.47.2.12 `template<class _T> void _VDBL_stdcol<_T>::setcontext (const context * _c, const _VDBL_row * _r)` [inline, inherited]

this method is empty, since constant values are independent of the context.

Definition at line 443 of file `vdbl_col.h`.

The documentation for this class was generated from the following file:

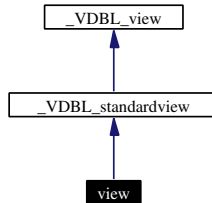
- [vdbl_col.h](#)

7.48 view Class Reference

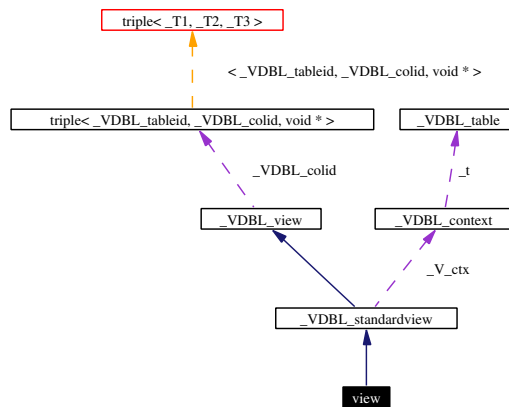
standard view class onto a single table

```
#include <vdbl_stview.h>
```

Inheritance diagram for view:



Collaboration diagram for view:



Public Types

- typedef `Base::default_const_iterator` `defaults_const_iterator`
iterator over all default columns
- typedef `std::pair< std::string, _VDBL_col >` `_T_colspec`

Public Methods

- `view` (`const _VDBL_tableid &_ti, _VDBL_table *_t, const _VDBL_context &_c, _V_enum _e=V_-window`)
- `view` (`const view &_v`)
- `template<class _R> bool get` (`const tableid &_ti, const rowid &_ri, const colid &_ci, _R &r`) `const`
- `template<class _R> bool get_raw_ptr` (`const tableid &_ti, const rowid &_ri, const colid &_ci, _R const *&r`) `const`
- `const col & get_raw_col` (`const std::pair< tableid, rowid > &_ri, const colid &_ci, row const *&_rr, bool &error`) `const`

- const std::type_info & [get_colinfo](#) (const std::string &_C_n, [triple](#)< bool, [_VDBL_colid](#), [_VDBL_colflags](#) > &_r) const
 - bool [remove](#) (std::pair< [_VDBL_tableid](#), [_VDBL_rowid](#) > _r)
 - std::ostream & [print_col](#) (std::ostream &o, const std::pair< [_VDBL_tableid](#), [_VDBL_rowid](#) > &_ri, const [_VDBL_colid](#) &_ci, bool &printed) const
 - template<class [_R](#)> bool [get](#) (const std::pair< [_VDBL_tableid](#), [_VDBL_rowid](#) > &_ri, const [_VDBL_colid](#) &_ci, [_R](#) &r) const
 - template<class [_R](#)> bool [get_raw_ptr](#) (const std::pair< [_VDBL_tableid](#), [_VDBL_rowid](#) > &_ri, const [_VDBL_colid](#) &_ci, [_R](#) const *&r) const
-
- template<class [_R](#)> bool [get](#) (const [rowid](#) &_ri, const std::string &_c, [_R](#) &r) const
 - template<class [_R](#)> bool [get](#) (const [rowid](#) &_ri, const char *_c, [_R](#) &r) const

Protected Types

- typedef [_default_iterator](#)< [_VDBL_col](#), const [_VDBL_col](#) &, const [_VDBL_col](#) * > [default_const_iterator](#)
- typedef [_col_iterator](#)< [_VDBL_col](#), const [_VDBL_col](#) &, const [_VDBL_col](#) * > [col_const_iterator](#)
- typedef [_row_iterator](#)< [_VDBL_row](#), const [_VDBL_row](#) &, const [_VDBL_row](#) * > [row_const_iterator](#)

Protected Methods

- [triple](#)< [_VDBL_tableid](#), [_VDBL_colid](#), void * > [_next_def_col](#) (const [_VDBL_tableid](#) &_t, const [_VDBL_colid](#) &_c, void *_d) const
- [triple](#)< [_VDBL_tableid](#), [_VDBL_colid](#), void * > [_prev_def_col](#) (const [_VDBL_tableid](#) &_t, const [_VDBL_colid](#) &_c, void *_d) const
- void * [_copy_def_data](#) (void *_d) const
- [triple](#)< [_VDBL_tableid](#), [_VDBL_colid](#), void * > [_next_col](#) (const [_VDBL_tableid](#) &_t, const [_VDBL_rowid](#) &_r, const [_VDBL_colid](#) &_c, void *_d) const
- [triple](#)< [_VDBL_tableid](#), [_VDBL_colid](#), void * > [_prev_col](#) (const [_VDBL_tableid](#) &_t, const [_VDBL_rowid](#) &_r, const [_VDBL_colid](#) &_c, void *_d) const
- void * [_copy_col_data](#) (void *_d) const
- [triple](#)< [_VDBL_tableid](#), [_VDBL_rowid](#), void * > [_next_row](#) (const [_VDBL_tableid](#) &_t, const [_VDBL_rowid](#) &_r, void *_d) const
- [triple](#)< [_VDBL_tableid](#), [_VDBL_rowid](#), void * > [_prev_row](#) (const [_VDBL_tableid](#) &_t, const [_VDBL_rowid](#) &_r, void *_d) const
- void * [_copy_row_data](#) (void *_d) const
- void [made_change](#) ()
 - *increment the change counter.*
- unsigned int [get_change_ctr](#) () const
 - *read the change counter*

Protected Attributes

- [_V_rows](#) [_V_r](#)
- [_V_cols](#) [_V_c](#)

7.48.1 Detailed Description

This is the standard view. It is an in-memory view onto a single VDBL table.

Definition at line 514 of file `vdbl_stview.h`.

7.48.2 Member Typedef Documentation

7.48.2.1 `typedef std::pair<std::string, VDBL_col> VDBL_view::T_colspec` [inherited]

This is the description of one column

Definition at line 84 of file `vdbl_view.h`.

7.48.2.2 `typedef col_iterator<VDBL_col, const VDBL_col&, const VDBL_col*> VDBL_view::col_const_iterator` [protected, inherited]

const iterator over all columns

Definition at line 461 of file `vdbl_view.h`.

7.48.2.3 `typedef _default_iterator<VDBL_col, const VDBL_col&, const VDBL_col*> VDBL_view::default_const_iterator` [protected, inherited]

const iterator over all default columns

Definition at line 324 of file `vdbl_view.h`.

7.48.2.4 `typedef _row_iterator<VDBL_row, const VDBL_row&, const VDBL_row*> VDBL_view::row_const_iterator` [protected, inherited]

const iterator over all rows

Definition at line 590 of file `vdbl_view.h`.

7.48.3 Constructor & Destructor Documentation

7.48.3.1 `view::view (const VDBL_tableid & _ti, VDBL_table * _t, const VDBL_context & _c, V_enum _e = V_window)` [inline]

standard constructor which initializes the `table` and the `tableid`, the evaluation context, and the view type.

Definition at line 526 of file `vdbl_stview.h`.

7.48.3.2 `view::view (const view & _v)` [inline]

copy constructor

Definition at line 533 of file `vdbl_stview.h`.

7.48.4 Member Function Documentation

7.48.4.1 `void* VDBL_standardview::copy_col_data (void * _d) const` [inline, protected, virtual, inherited]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next row for a `_row_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 194 of file `vdbl_stview.h`.

7.48.4.2 `void* _VDBL_standardview::_copy_def_data (void * d) const` [`inline`, `protected`, `virtual`, `inherited`]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the next column for a `_col_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 144 of file `vdbl_stview.h`.

7.48.4.3 `void* _VDBL_standardview::_copy_row_data (void * d) const` [`inline`, `protected`, `virtual`, `inherited`]

This is the fundamental class for iterators over all default columns, defining basic in(de)crementation for overloading, and basic comparison.

Reimplemented from [_VDBL_view](#).

Definition at line 230 of file `vdbl_stview.h`.

7.48.4.4 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_standardview::_next_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [`inline`, `protected`, `inherited`]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous column for a `_col_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 149 of file `vdbl_stview.h`.

7.48.4.5 `triple<_VDBL_tableid, VDBL_colid, void*> _VDBL_standardview::_next_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [`inline`, `protected`, `virtual`, `inherited`]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous default of a column a `_default_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 100 of file `vdbl_stview.h`.

7.48.4.6 `triple<_VDBL_tableid, VDBL_rowid, void*> _VDBL_standardview::_next_row (const _VDBL_tableid & t, const _VDBL_rowid & r, void * d) const` [`inline`, `protected`, `inherited`]

This virtual function has to be overloaded by the derived view classes, and it performs the step to the previous row for a `_row_iterator`.

Reimplemented from [_VDBL_view](#).

Definition at line 199 of file `vdbl_stview.h`.

7.48.4.7 `triple<_VDBL_tableid, _VDBL_colid, void*> _VDBL_standardview::prev_col (const _VDBL_tableid & t, const _VDBL_rowid & r, const _VDBL_colid & c, void * d) const` [inline, protected, inherited]

This function destroys the additional data needed by a `_col_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 169 of file `vdbl_stview.h`.

7.48.4.8 `triple<_VDBL_tableid, _VDBL_colid, void*> _VDBL_standardview::prev_def_col (const _VDBL_tableid & t, const _VDBL_colid & c, void * d) const` [inline, protected, inherited]

This function destroys the additional data needed by a `_default_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 120 of file `vdbl_stview.h`.

7.48.4.9 `triple<_VDBL_tableid, _VDBL_rowid, void*> _VDBL_standardview::prev_row (const _VDBL_tableid & t, const _VDBL_rowid & r, void * d) const` [inline, protected, inherited]

This function destroys the additional data needed by a `_row_iterator`

Reimplemented from `_VDBL_view`.

Definition at line 213 of file `vdbl_stview.h`.

7.48.4.10 `template<class _R> bool _VDBL_standardview::get (const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, _R & r) const` [inline, inherited]

get the data from column `ci` in row `ri.second` of table `ri.first`. The data stored in the column must be of type `_R`.

Definition at line 414 of file `vdbl_stview.h`.

7.48.4.11 `template<class _R> bool view::get (const rowid & ri, const char * c, _R & r) const` [inline]

get the data from column `c` in row `ri`. The data stored in the column must be of type `_R`.

Definition at line 565 of file `vdbl_stview.h`.

7.48.4.12 `template<class _R> bool view::get (const rowid & ri, const std::string & c, _R & r) const` [inline]

get the data from column `c` in row `ri`. The data stored in the column must be of type `_R`.

Definition at line 560 of file `vdbl_stview.h`.

7.48.4.13 `template<class _R> bool view::get (const tableid & ti, const rowid & ri, const colid & ci, _R & r) const` [inline]

get the data from column `ci` in row `ri` of table `ti`. The data stored in the column must be of type `_R`.

Definition at line 540 of file `vdbl_stview.h`.

7.48.4.14 `const std::type_info& _VDBL_standardview::get_colinfo (const std::string & Cn, triple< bool, _VDBL_colid, _VDBL_colflags > & r) const` [inline, virtual, inherited]

return the type of this view

Reimplemented from [_VDBL_view](#).

Definition at line 301 of file `vdbl_stview.h`.

7.48.4.15 `const col& view::get_raw_col (const std::pair< tableid, rowid > & ri, const colid & ci, row const *& rr, bool & error) const` [inline]

get a const reference to column `ci` in row `ri.second` of table `ri.first`. If the retrieval was successful, set `error` to `@false`, otherwise to `true`.

Definition at line 574 of file `vdbl_stview.h`.

7.48.4.16 `template<class R> bool _VDBL_standardview::get_raw_ptr (const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, R const *& r) const` [inline, inherited]

get a const ptr to the data from column `ci` in row `ri.second` of table `ri.first`. The data stored in the column must be of type `R`. In this function no data copying is done. Note that this function returns a pointer to the columns raw data, so it can only be used to refer to constant columns.

Definition at line 436 of file `vdbl_stview.h`.

7.48.4.17 `template<class R> bool view::get_raw_ptr (const tableid & ti, const rowid & ri, const colid & ci, R const *& r) const` [inline]

get a const pointer to the data from column `ci` in row `ri` of table `ti`. The data stored in the column must be of type `R`. This only works if the column's data is constant. There is no implicit copying performed.

Definition at line 550 of file `vdbl_stview.h`.

7.48.4.18 `std::ostream& _VDBL_standardview::print_col (std::ostream & o, const std::pair< _VDBL_tableid, _VDBL_rowid > & ri, const _VDBL_colid & ci, bool & printed) const` [inline, inherited]

print the contents of column `ci` in row `ri.second` of table `ri.first`.

Definition at line 391 of file `vdbl_stview.h`.

7.48.4.19 `bool _VDBL_standardview::remove (std::pair< _VDBL_tableid, _VDBL_rowid > r)` [inline, inherited]

for now window views can only have one table in the list of tables

Definition at line 330 of file `vdbl_stview.h`.

7.48.5 Member Data Documentation

7.48.5.1 `_V_cols _VDBL_standardview::_V_c` [protected, inherited]

This contains all columns of the view

Definition at line 86 of file `vdbl_stview.h`.

7.48.5.2 `_V_rows_VDBL_standardview::_V_r` [protected, inherited]

This contains all rows of the view

Definition at line 82 of file `vdbl_stview.h`.

The documentation for this class was generated from the following file:

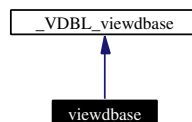
- [vdbl_stview.h](#)

7.49 viewbase Class Reference

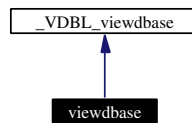
a view to a complete database

```
#include <vdbl_viewbase.h>
```

Inheritance diagram for viewbase:



Collaboration diagram for viewbase:



Public Methods

- bool `has_view` (const char *_C_i) const
- viewbase * `get_view` (const char *_C_i) const
- viewbase * `get_view` (const std::string &_C_i) const
- viewbase ()
- viewbase (const database &db, const userid &uid, const context &c)
- template<template< class _C, class _A > class _SqCtr, class _AI> viewbase (const database &db, const userid &uid, const context &c, const _SqCtr< std::pair< tableid, rowid >, _AI > &__an)
- virtual ~viewbase ()
- `_VDBL_tableid get_tableid` (const std::string &_C_i) const
- bool `has_view` (const `_VDBL_tableid` &_C_i) const
- bool `has_view` (const std::string &_C_i) const
- `_VDBL_view` * `get_view` (const `_VDBL_tableid` &_C_i) const

7.49.1 Detailed Description

This class implements a view onto a complete database. The view names correspond to the names of all existing tables. Optionally, the views can be restricted to subsets of the tables. All constructed views are standard views.

Definition at line 175 of file vdbl_viewbase.h.

7.49.2 Constructor & Destructor Documentation

7.49.2.1 viewbase::viewbase () [inline]

standard constructor

Definition at line 203 of file vdbl_viewbase.h.

7.49.2.2 viewbase::viewbase (const database & db, const userid & uid, const context & c) [inline]

constructor which builds a view to the database from

- db – the database
- c – the evaluation context for all views

Definition at line 210 of file vdbl_viewbase.h.

7.49.2.3 template<template< class _C, class _A > class _SqCtr, class _AI> viewbase::viewbase (const database & db, const userid & uid, const context & c, const _SqCtr< std::pair< tableid, rowid >, _AI > & _an) [inline]

constructor which builds a view to the database from

- db – the database
- c – the evaluation context for all views
- uid – the user id of the user who owns the view The fourth argument is any sequential container of table,row pairs to which the view shall be restricted.

Definition at line 222 of file vdbl_viewbase.h.

7.49.2.4 virtual viewbase::~~viewbase () [inline, virtual]

standard destructor

Definition at line 229 of file vdbl_viewbase.h.

7.49.3 Member Function Documentation

7.49.3.1 _VDBL_tableid _VDBL_viewbase::get_tableid (const std::string & _C*i*) const [inline, inherited]

return the table id (and view id) of table _C*i*

Definition at line 65 of file vdbl_viewbase.h.

7.49.3.2 _VDBL_view* _VDBL_viewbase::get_view (const _VDBL_tableid & _C*i*) const [inline, inherited]

this method returns a pointer to the view associated to id _C*i*.

Definition at line 97 of file vdbl_viewbase.h.

7.49.3.3 `viewbase* viewbase::get_view (const std::string & _Ci) const` [inline]

this method returns a pointer to the view `_Ci`.

Reimplemented from `_VDBL_viewbase`.

Definition at line 197 of file `vdbl_viewbase.h`.

7.49.3.4 `viewbase* viewbase::get_view (const char * _Ci) const` [inline]

this method returns a pointer to the view `_Ci`.

Definition at line 192 of file `vdbl_viewbase.h`.

7.49.3.5 `bool _VDBL_viewbase::has_view (const std::string & _Ci) const` [inline, inherited]

check whether the view `_Ci` exists

Definition at line 91 of file `vdbl_viewbase.h`.

7.49.3.6 `bool _VDBL_viewbase::has_view (const _VDBL_tableid & _Ci) const` [inline, inherited]

check whether a given view (associated to table id `_Ci`) exists

Definition at line 79 of file `vdbl_viewbase.h`.

7.49.3.7 `bool viewbase::has_view (const char * _Ci) const` [inline]

check whether the view `_Ci` exists

Definition at line 187 of file `vdbl_viewbase.h`.

The documentation for this class was generated from the following file:

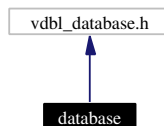
- [vdbl_viewbase.h](#)

8 Vienna Database Library File Documentation

8.1 database File Reference

```
#include <vdbl_database.h>
```

Include dependency graph for database:



8.1.1 Detailed Description

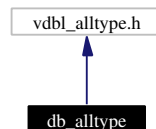
This is the external header file intended for direct use.

Definition in file [database](#).

8.2 db_alltype File Reference

```
#include <vdbl_alltype.h>
```

Include dependency graph for db_alltype:



8.2.1 Detailed Description

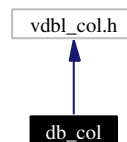
This is the external header file intended for direct use.

Definition in file [db_alltype](#).

8.3 db_col File Reference

```
#include <vdbl_col.h>
```

Include dependency graph for db_col:



8.3.1 Detailed Description

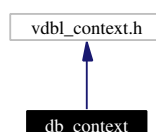
This is the external header file intended for direct use.

Definition in file [db_col](#).

8.4 db_context File Reference

```
#include <vdbl_context.h>
```

Include dependency graph for db_context:



8.4.1 Detailed Description

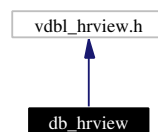
This is the external header file intended for direct use.

Definition in file [db_context](#).

8.5 db_hrview File Reference

```
#include <vdbl_hrview.h>
```

Include dependency graph for db_hrview:



8.5.1 Detailed Description

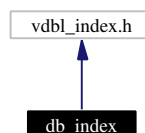
This is the external header file intended for direct use.

Definition in file [db_hrview](#).

8.6 db_index File Reference

```
#include <vdbl_index.h>
```

Include dependency graph for db_index:



8.6.1 Detailed Description

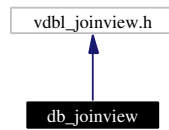
This is the external header file intended for direct use.

Definition in file [db_index](#).

8.7 db_joinview File Reference

```
#include <vdbl_joinview.h>
```

Include dependency graph for db_joinview:



8.7.1 Detailed Description

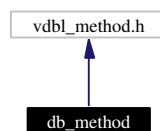
This is the external header file intended for direct use.

Definition in file [db_joinview](#).

8.8 db_method File Reference

```
#include <vdbl_method.h>
```

Include dependency graph for db_method:



8.8.1 Detailed Description

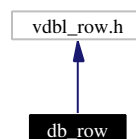
This is the external header file intended for direct use.

Definition in file [db_method](#).

8.9 db_row File Reference

```
#include <vdbl_row.h>
```

Include dependency graph for db_row:



8.9.1 Detailed Description

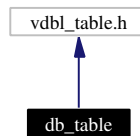
This is the external header file intended for direct use.

Definition in file [db_row](#).

8.10 db_table File Reference

```
#include <vdbl_table.h>
```

Include dependency graph for db_table:



8.10.1 Detailed Description

This is the external header file intended for direct use.

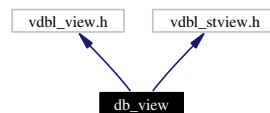
Definition in file [db_table](#).

8.11 db_view File Reference

```
#include <vdbl_view.h>
```

```
#include <vdbl_stview.h>
```

Include dependency graph for db_view:



8.11.1 Detailed Description

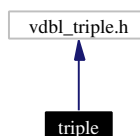
This is the external header file intended for direct use.

Definition in file [db_view](#).

8.12 triple File Reference

```
#include <vdbl_triple.h>
```

Include dependency graph for triple:



8.12.1 Detailed Description

This is the external header file intended for direct use.

Definition in file [triple](#).

8.13 vdbl_alltype.h File Reference

```
#include <vdbl_config.h>
```

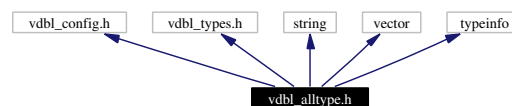
```
#include <vdbl_types.h>
```

```
#include <string>
```

```
#include <vector>
```

```
#include <typeinfo>
```

Include dependency graph for vdbl_alltype.h:



Compounds

- class [_VDBL_alltype](#)
The templated class for the all_type class.
- class [_VDBL_alltype_base](#)
The base class for the all_type class.
- class [_VDBL_date](#)
The VDBL date class.
- class [_VDBL_dateinterval](#)
The VDBL date interval class.
- class [_VDBL_mixtype](#)
mixed type
- class [alltype](#)
The templated alltype class.

Typedefs

- typedef [_VDBL_date](#) `date`
the date type
- typedef [_VDBL_dateinterval](#) `dateinterval`

the dateinterval type

- `typedef _VDBL_mixtype mixtype`
a mixed type of various scalars and vectors
- `typedef _VDBL_alltype_base alltype_base`
the base class of the alltype

8.13.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly. Definition in file [vdbl_alltype.h](#).

8.13.2 Define Documentation

8.13.2.1 `#define VDBL_MIXTYPE_ALLOCED_B 1`

These defines internally describe which kind of vector has been allocated for a mixtype, or whether it is scalar or empty.

Definition at line 326 of file `vdbl_alltype.h`.

8.13.2.2 `#define VDBL_MIXTYPE_ALLOCED_D 3`

These defines internally describe which kind of vector has been allocated for a mixtype, or whether it is scalar or empty.

Definition at line 328 of file `vdbl_alltype.h`.

8.13.2.3 `#define VDBL_MIXTYPE_ALLOCED_N 2`

These defines internally describe which kind of vector has been allocated for a mixtype, or whether it is scalar or empty.

Definition at line 327 of file `vdbl_alltype.h`.

8.13.2.4 `#define VDBL_MIXTYPE_ALLOCED_NONE 0`

These defines internally describe which kind of vector has been allocated for a mixtype, or whether it is scalar or empty.

Definition at line 325 of file `vdbl_alltype.h`.

8.13.2.5 `#define VDBL_MIXTYPE_ALLOCED_S 5`

These defines internally describe which kind of vector has been allocated for a mixtype, or whether it is scalar or empty.

Definition at line 330 of file `vdbl_alltype.h`.

8.13.2.6 #define VDBL_MIXTYPE_ALLOCED_U 4

These defines internally describe which kind of vector has been allocated for a mixtype, or whether it is scalar or empty.

Definition at line 329 of file vdbl_alltype.h.

8.13.2.7 #define VDBL_MIXTYPE_EMPTY -1

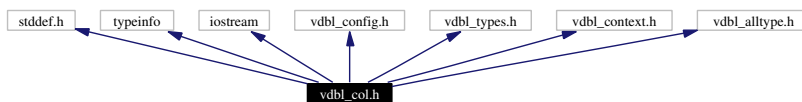
These defines internally describe which kind of vector has been allocated for a mixtype, or whether it is scalar or empty.

Definition at line 324 of file vdbl_alltype.h.

8.14 vdbl_col.h File Reference

```
#include <stddef.h>
#include <typeinfo>
#include <iostream>
#include <vdbl_config.h>
#include <vdbl_types.h>
#include <vdbl_context.h>
#include <vdbl_alltype.h>
```

Include dependency graph for vdbl_col.h:



Compounds

- class [__VDBL_colbase](#)
The base class of the internal column structure.
- class [_VDBL_col](#)
The generic column class (the external structure).
- class [_VDBL_colbase](#)
The type dependent base class of the internal column structure.
- class [_VDBL_mthdcol](#)
generic column class for methods
- class [_VDBL_stdcol](#)
generic column class for constant values
- class [col_base](#)

column base class

- class `method_col`
external name for computed columns
- class `typed_col`
external name for constant data columns

Typedefs

- typedef `_VDBL_col col`
the column class
- typedef `_VDBL_stdcol< mixtype > standard_col`
the standard column class with constant `mixtype` data

Functions

- `template<class _C> std::ostream & print_it (std::ostream &o, const _C &t)`
- `std::ostream & operator<< (std::ostream &o, const _VDBL_col &c)`

8.14.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly.
Definition in file `vdbl_col.h`.

8.14.2 Function Documentation

8.14.2.1 `std::ostream& operator<< (std::ostream &o, const _VDBL_col &c)` [inline]

The print operation for generic columns. This implicitly calls `operator<<` for the columns type. So it is necessary that this operator is indeed defined.

Definition at line 359 of file `vdbl_col.h`.

8.15 `vdbl_config.h` File Reference

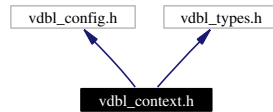
8.15.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly.
Definition in file `vdbl_config.h`.

8.16 `vdbl_context.h` File Reference

```
#include <vdbl_config.h>
#include <vdbl_types.h>
```

Include dependency graph for vdbl_context.h:



Compounds

- class `_VDBL_context`
base class for context objects

Typedefs

- typedef `_VDBL_context context`
evaluation context base class

8.16.1 Detailed Description

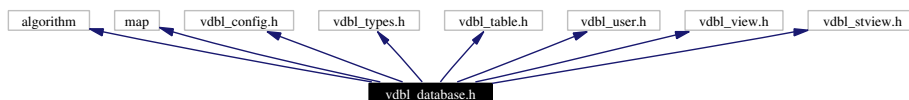
This is an internal header file, included by other library headers. You should not attempt to use it directly. Definition in file `vdbl_context.h`.

8.17 vdbl_database.h File Reference

```

#include <algorithm>
#include <map>
#include <vdbl_config.h>
#include <vdbl_types.h>
#include <vdbl_table.h>
#include <vdbl_user.h>
#include <vdbl_view.h>
#include <vdbl_stview.h>
  
```

Include dependency graph for vdbl_database.h:



Compounds

- class `_VDBL_acl`

Access control list.

- class `_VDBL_aclentry`
entry in the access control list
- class `_VDBL_database`
the database class
- class `_VDBL_tableflags`
flags for one table
- class `_VDBL_userflags`
The permission flags for a user.
- class `_VDBL_viewflags`
flags for one view
- class `database`
the database class

Typedefs

- typedef `_VDBL_userflags userflags`
user flags and permissions
- typedef `_VDBL_viewflags viewflags`
view flags and ACLs
- typedef `_VDBL_tableflags tableflags`
table flags and ACLs
- typedef `_VDBL_aclentry aclentry`
entry in the access control list (ACL)
- typedef `_VDBL_acl acl`
ACL for one user.

8.17.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly.

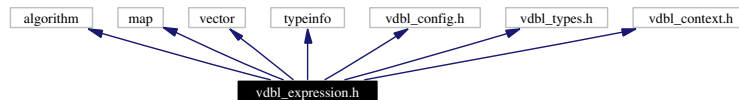
Definition in file [vdbl_database.h](#).

8.18 `vdbl_expression.h` File Reference

```
#include <algorithm>
#include <map>
```

```
#include <vector>
#include <typeinfo>
#include <vdbl_config.h>
#include <vdbl_types.h>
#include <vdbl_context.h>
```

Include dependency graph for vdbl_expression.h:



Compounds

- class `_VDBL_eval_expr`
- class `_VDBL_exprcol`
- class `_VDBL_exprequal`
- class `_VDBL_exprneql`
- class `_VDBL_exprrow`

8.18.1 Detailed Description

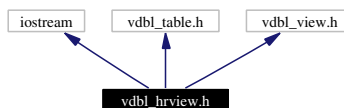
This is an internal header file, included by other library headers. You should not attempt to use it directly.

Definition in file [vdbl_expression.h](#).

8.19 vdbl_hrview.h File Reference

```
#include <iostream>
#include <vdbl_table.h>
#include <vdbl_view.h>
```

Include dependency graph for vdbl_hrview.h:



Compounds

- class [_VDBL_hierarchicalview](#)
hierarchical view class
- class [hierarchical_view](#)
hierarchical view class onto a stack of tables

8.19.1 Detailed Description

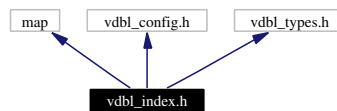
This is an internal header file, included by other library headers. You should not attempt to use it directly.

Definition in file [vdbl_hrview.h](#).

8.20 `vdbl_index.h` File Reference

```
#include <map>
#include <vdbl_config.h>
#include <vdbl_types.h>
```

Include dependency graph for `vdbl_index.h`:



Compounds

- class `__VDBL_index`
- class `_VDBL_index`
- class `index`

8.20.1 Detailed Description

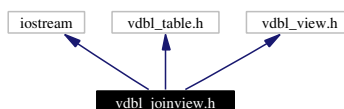
This is an internal header file, included by other library headers. You should not attempt to use it directly.

Definition in file [vdbl_index.h](#).

8.21 `vdbl_joinview.h` File Reference

```
#include <iostream>
#include <vdbl_table.h>
#include <vdbl_view.h>
```

Include dependency graph for `vdbl_joinview.h`:



Compounds

- class `_VDBL_joinview`
- class `join_view`

8.21.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly.

Definition in file [vdbl_joinview.h](#).

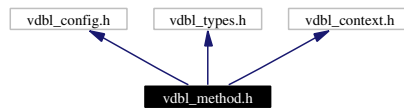
8.22 vdbl_method.h File Reference

```
#include <vdbl_config.h>
```

```
#include <vdbl_types.h>
```

```
#include <vdbl_context.h>
```

Include dependency graph for vdbl_method.h:



Compounds

- class [_VDBL_method](#)
base class for methods usable in `_VDBL.mthdcol` columns.
- class [method](#)
base class for methods usable in `method` columns.

8.22.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly.

Definition in file [vdbl_method.h](#).

8.23 vdbl_row.h File Reference

```
#include <algorithm>
```

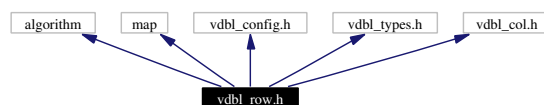
```
#include <map>
```

```
#include <vdbl_config.h>
```

```
#include <vdbl_types.h>
```

```
#include <vdbl_col.h>
```

Include dependency graph for vdbl_row.h:



Compounds

- class [_VDBL_row](#)
row class
- class [row](#)
class implementing table rows

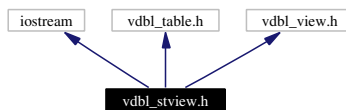
8.23.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly. Definition in file [vdbl_row.h](#).

8.24 vdbl_stview.h File Reference

```
#include <iostream>
#include <vdbl_table.h>
#include <vdbl_view.h>
```

Include dependency graph for vdbl_stview.h:



Compounds

- class [_VDBL_standardview](#)
*standard view onto **one** table*
- class [view](#)
standard view class onto a single table

8.24.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly. Definition in file [vdbl_stview.h](#).

8.25 vdbl_table.h File Reference

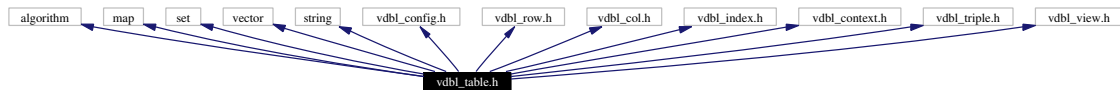
```
#include <algorithm>
#include <map>
#include <set>
```

```

#include <vector>
#include <string>
#include <vdbl_config.h>
#include <vdbl_row.h>
#include <vdbl_col.h>
#include <vdbl_index.h>
#include <vdbl_context.h>
#include <vdbl_triple.h>
#include <vdbl_view.h>

```

Include dependency graph for vdbl_table.h:



Compounds

- class [_VDBL_standardtable](#)
standard table in databases, constructed from rows and columns
- struct [_row_iterator](#)
- struct [_col_iterator](#)
- class [_col_iterator_base](#)
- class [_VDBL_table](#)
the base class describing database tables
- class [col_spec](#)
column specification
- class [standard_table](#)
standard table of a database
- class [table](#)
base class for tables in a database

8.25.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly.

Definition in file [vdbl_table.h](#).

8.26 `vdbl_triple.h` File Reference

Compounds

- struct `triple`
triple holds three objects of arbitrary type.

Functions

- `template<class _T1, class _T2, class _T3> bool operator== (const triple< _T1, _T2, _T3 > &_x, const triple< _T1, _T2, _T3 > &_y)`
Two triples of the same type are equal iff their members are equal.
- `template<class _T1, class _T2, class _T3> bool operator< (const triple< _T1, _T2, _T3 > &_x, const triple< _T1, _T2, _T3 > &_y)`
This is lexicographic ordering of triples.
- `template<class _T1, class _T2, class _T3> bool operator!= (const triple< _T1, _T2, _T3 > &_x, const triple< _T1, _T2, _T3 > &_y)`
Uses `operator==` to find the result.
- `template<class _T1, class _T2, class _T3> bool operator> (const triple< _T1, _T2, _T3 > &_x, const triple< _T1, _T2, _T3 > &_y)`
Uses `operator<` to find the result.
- `template<class _T1, class _T2, class _T3> bool operator<= (const triple< _T1, _T2, _T3 > &_x, const triple< _T1, _T2, _T3 > &_y)`
Uses `operator<` to find the result.
- `template<class _T1, class _T2, class _T3> bool operator>= (const triple< _T1, _T2, _T3 > &_x, const triple< _T1, _T2, _T3 > &_y)`
Uses `operator<` to find the result.
- `template<class _T1, class _T2, class _T3> triple< _T1, _T2, _T3 > make_triple (const _T1 &_x, const _T2 &_y, const _T3 &_z)`
A convenience wrapper for creating a triple from three objects.

8.26.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly.
Definition in file [vdbl_triple.h](#).

8.26.2 Function Documentation

8.26.2.1 `template<class _T1, class _T2, class _T3> triple<_T1, _T2, _T3> make_triple (const _T1 &_x, const _T2 &_y, const _T3 &_z) [inline]`

Parameters:

- x* The first object.
- y* The second object.
- z* The third object.

Returns:

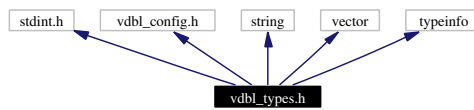
A newly-constructed triple<> object of the appropriate type.

Definition at line 140 of file vdbl_triple.h.

8.27 vdbl_types.h File Reference

```
#include <stdint.h>
#include <vdbl_config.h>
#include <string>
#include <vector>
#include <typeinfo>
```

Include dependency graph for vdbl_types.h:

**Compounds**

- class [_VDBL_colflags](#)
additional table information for a column

Typedefs

- typedef uint32_t [_VDBL_userid](#)
- typedef uint32_t [_VDBL_viewid](#)
- typedef uint64_t [_VDBL_colid](#)
- typedef uint64_t [_VDBL_rowid](#)
- typedef uint32_t [_VDBL_tableid](#)
- typedef [_VDBL_userid](#) [userid](#)
user id
- typedef [_VDBL_viewid](#) [viewid](#)
view id
- typedef [_VDBL_colid](#) [colid](#)
column id

- typedef `_VDBL_rowid` `rowid`
row id
- typedef `_VDBL_tableid` `tableid`
table id
- typedef `_VDBL_colflags` `colflags`
additional column properties

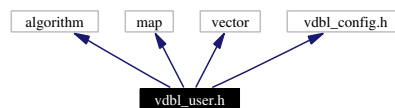
8.27.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly. Definition in file [vdbl_types.h](#).

8.28 `vdbl_user.h` File Reference

```
#include <algorithm>
#include <map>
#include <vector>
#include <vdbl_config.h>
```

Include dependency graph for `vdbl_user.h`:



Compounds

- class `_VDBL_user`

8.28.1 Detailed Description

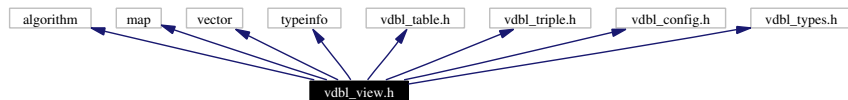
This is an internal header file, included by other library headers. You should not attempt to use it directly. Definition in file [vdbl_user.h](#).

8.29 `vdbl_view.h` File Reference

```
#include <algorithm>
#include <map>
#include <vector>
#include <typeinfo>
```

```
#include <vdbl_table.h>
#include <vdbl_triple.h>
#include <vdbl_config.h>
#include <vdbl_types.h>
```

Include dependency graph for vdbl_view.h:



Compounds

- struct [_row_iterator](#)
- class [_row_iterator_base](#)
- struct [_col_iterator](#)
- class [_col_iterator_base](#)
- struct [_default_iterator](#)
- class [_VDBL_view](#)

base class of all views.

Enumerations

- enum [_V_enum](#)

different view properties

8.29.1 Detailed Description

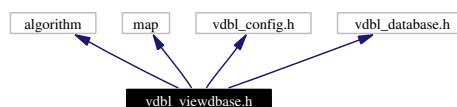
This is an internal header file, included by other library headers. You should not attempt to use it directly.

Definition in file [vdbl_view.h](#).

8.30 vdbl_viewbase.h File Reference

```
#include <algorithm>
#include <map>
#include <vdbl_config.h>
#include <vdbl_database.h>
```

Include dependency graph for vdbl_viewbase.h:



Compounds

- class [_VDBL_viewdbase](#)
a view to a complete database
- class [viewdbase](#)
a view to a complete database

8.30.1 Detailed Description

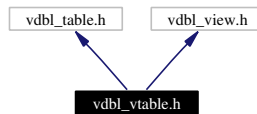
This is an internal header file, included by other library headers. You should not attempt to use it directly.
Definition in file [vdbl_viewdbase.h](#).

8.31 vdbl_vtable.h File Reference

```
#include <vdbl_table.h>
```

```
#include <vdbl_view.h>
```

Include dependency graph for vdbl_vtable.h:



Compounds

- class [_VDBL_viewtable](#)
- class [view_table](#)

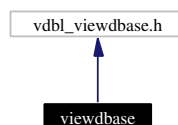
8.31.1 Detailed Description

This is an internal header file, included by other library headers. You should not attempt to use it directly.
Definition in file [vdbl_vtable.h](#).

8.32 viewdbase File Reference

```
#include <vdbl_viewdbase.h>
```

Include dependency graph for viewdbase:



8.32.1 Detailed Description

This is the external header file intended for direct use.

Definition in file [viewdbase](#).