
The Enumeration of Lattice Paths With Respect to Their Number of Turns

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Abstract. We survey old and new results on the enumeration of lattice paths in the plane with a given number of turns, including the recent developments on the enumeration of nonintersecting lattice paths with a given number of turns. Motivations to consider such enumeration problems come from various fields, e.g. probability, statistics, combinatorics, and commutative algebra. We show that the appropriate tool for treating turn enumeration of lattice paths is the encoding of lattice paths in terms of two-rowed arrays.

Keywords and phrases: Turns, lattice paths, nonintersecting lattice paths, coin tossing, run statistics, non-crossing two-rowed arrays, determinantal rings, p-faffian rings, Hilbert series, tableaux, plane partitions

3.1 Introduction

In this article we consider lattice paths in the plane consisting of unit horizontal and vertical steps in the positive direction. We will be concerned with enumerating such lattice paths which have a given number of *turns*. By a *turn*, we mean a vertex of a path where the direction of the path changes. For example, the turns of the path P_0 in Figure 3.1 are $(1, 1)$, $(2, 1)$, $(2, 3)$, $(5, 3)$, $(5, 4)$, and $(6, 4)$. Distinguishing between the two possible types of turns, we call a vertex of a path a *North-East turn* (*NE-turn*, for short) if it is the end point of a vertical step and at the same time the starting point of a horizontal step, and we call a vertex of a path an *East-North turn* (*EN-turn*, for short) if it is a point in a path P which is the end point of a horizontal step and at the same time the starting point of a vertical step. The NE-turns of the path in Figure 3.1 are $(1, 1)$, $(2, 3)$, and $(5, 4)$, and the EN-turns of the path in Figure 3.1 are

Another purpose of this survey is to show the wide diversity of connections and applications in other fields like combinatorics, representation theory, and q -series. Moreover, it is not unreasonable to expect that the recent subject of turn enumeration of nonintersecting lattice paths will also have its applications in probability, statistics, or physics. Evidence for this feeling comes from the fact that turn enumeration of (single) lattice paths is of importance in these fields, and (plain) enumeration of nonintersecting lattice paths is too [see, for example, Essam and Guttmann (1995), Fisher (1984), Karlin (1988) and Karlin and McGregor (1959a,b)].

This exposition brings together ideas from several papers of this author and Mohanty [see, for example, Krattenthaler (1989, 1993, 1995a, 1995b, 1996a) and Krattenthaler and Mohanty (1993)] . The proof of Theorem 13.4.2 is new.

The paper is organized in the following way. In the next section, we introduce some basic notations which we use throughout the paper. Section 13.3 contains the announced motivating examples. In Section 13.4, we address the turn enumeration of (single) lattice paths. The results of Section 13.4 are then applied in Section 13.5 to solve some of the problems in the mentioned examples. Finally, Section 13.6 is devoted to turn enumeration of nonintersecting lattice paths. The results of this section answer most of the problems of the third example in Section 13.3. Open problems are listed at the end of Section 13.6.

3.2 Notation

Given two lattice points A and E , we denote the set of all lattice paths from A to E by $L(A \rightarrow E)$. If P is a path from A to E , we will symbolize this sometimes by $P : A \rightarrow E$. If R is some property of paths, we use the “probability-like” notation $L(A \rightarrow E \mid R)$ for the set of all paths from A to E satisfying property R .

3.3 Motivating Examples

Example 3.3.1 A TWO COIN TOSSING GAME; CORRELATED RANDOM WALK. Mohanty (1966) considered the following game. Take two coins 1 and 2 with probabilities p_1 and p_2 of obtaining heads, respectively. The rules for the game are:

1. start with coin i , $i = 1, 2$;

2. if the last trial was a tail, then make the next trial with coin 1, otherwise with coin 2;
3. stop making further trials when for the first time the total number of heads exceeds μ times the total number of tails by exactly a , with a fixed $a > 0$.

The question is: Provided the game was started by tossing coin i , $i = 1$ or 2 , what is the distribution of the duration of the game?

This game has also an equivalent formulation in terms of a “correlated” random walk; see, for example, Mohanty (1979, Section 5.2). In sampling plan terminology [DeGroot (1959)], these games describe sequential sampling plans for binomial populations with $y = \mu x + a$ as the boundary line.

It is an easy observation that any game can be represented in terms of a lattice path, by starting in $(0,0)$ and proceeding by a horizontal step if tail (T) was tossed and by a vertical step if head (H) was tossed. Thus, the game $THHHTHTHHHH$ (which is a game for $\mu = 2$ and $a = 2$) would be represented by the lattice path P_2 in Figure 3.2. The condition (3) is reflected by the fact that any such lattice path, except for the final vertical step, stays below the line $y = \mu x + a - 1$ (being allowed to touch it).

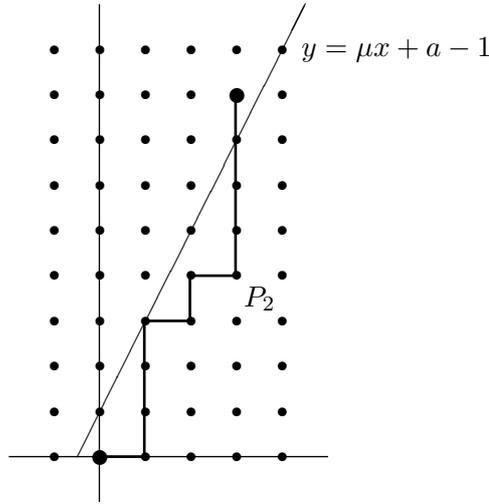


Figure 3.2

The probability of a game of length $(\mu + 1)n + a$ (n tails and $\mu n + a$ heads) is given as follows. If the first toss was with coin 1, then the probability of a game, corresponding to a path P as described above, is

$$p_1^{\text{NE}(P)+1} (1 - p_1)^{n - \text{NE}(P)} p_2^{\mu n + a - \text{NE}(P) - 1} (1 - p_2)^{\text{NE}(P)}, \quad (3.1)$$

where $\text{NE}(P)$ denotes the number of NE-turns of P . On the other hand, if the first toss was with coin 2, then the probability of a game, corresponding to path

P , is

$$p_1^{\text{NE}(P)+1} (1 - p_1)^{n - \text{NE}(P) - 1} p_2^{\mu n + a - \text{NE}(P) - 1} (1 - p_2)^{\text{NE}(P)+1}, \quad (3.2)$$

if the first toss resulted in tail, and

$$p_1^{\text{NE}(P)} (1 - p_1)^{n - \text{NE}(P)} p_2^{\mu n + a - \text{NE}(P)} (1 - p_2)^{\text{NE}(P)}, \quad (3.3)$$

if the first toss resulted in head, respectively.

Therefore, to determine the probability of games of length $(\mu + 1)n + a$, we need to enumerate lattice paths from $(0, 0)$ to $(n, \mu n + a - 1)$ staying below the line $y = \mu x + a - 1$, being allowed to touch it, which have a given number of NE-turns.

Example 3.3.2 RUNS AND KOLMOGOROV-SMIRNOV STATISTICS. Two common rank order statistics for nonparametric testing problems in the two-sample case are the *run statistics* and the (one- and two-sided) *Kolmogorov-Smirnov statistics*. We consider just the case of equal sample size. Recall [see, for example, Mohanty (1979, Section 4.3)] that there are two sets of independent and identically distributed random variables $\mathcal{X} = \{X_1, X_2, \dots, X_n\}$ and $\mathcal{Y} = \{Y_1, Y_2, \dots, Y_n\}$ of size n . These are then put together and ordered into $\mathcal{Z} = (Z_1, Z_2, \dots, Z_{2n})$ according to size. The *run statistics* counts the number of maximal consecutive subsequences in \mathcal{Z} the members of which belong to just one of the sets \mathcal{X} or \mathcal{Y} . Thus, if $n = 5$, and if $\mathcal{Z} = (X_1, Y_1, Y_2, Y_3, X_2, X_3, Y_4, X_4, X_5, Y_5)$, then the number of runs in \mathcal{Z} is 6. The *one-sided Kolmogorov-Smirnov statistic* $D_{n,n}^+$ is defined by

$$D_{n,n}^+ = \frac{1}{n} \max_i \{a_i - b_i\},$$

where a_i is the number of occurrences of X_j 's in the initial segment Z_1, Z_2, \dots, Z_i of \mathcal{Z} , while b_i is the number of occurrences of Y_j 's in this initial segment. The *two-sided Kolmogorov-Smirnov statistic* $D_{n,n}$ is defined by

$$D_{n,n} = \frac{1}{n} \max_i \{|a_i - b_i|\}.$$

Thus, we have for our combined sample \mathcal{Z} that $D_{5,5}^+ = 1/5$ and $D_{5,5} = 2/5$.

Each such sequence \mathcal{Z} can be represented by a lattice path in the obvious way. Namely, start at $(0, 0)$, then read through the sequence from left to right and proceed by a vertical step if some X_j is encountered and by a horizontal step if some Y_j is encountered. Thus, the above set \mathcal{Z} corresponds to the lattice path P_3 in Figure 3.3. The run statistics obviously translates into the number of maximal horizontal and vertical pieces in the corresponding path. The one-sided Kolmogorov-Smirnov statistic is basically the maximal deviation from the main diagonal in direction $(1, -1)$. The two-sided Kolmogorov-Smirnov statistic

is basically the maximal deviation from the main diagonal, in either direction. So in Figure 3.4, paths which stay in the region between the indicated lines $y = x + 2$ and $y = x - 2$ correspond to sequences \mathcal{Z} with two-sided Kolmogorov-Smirnov statistic $D_{n,n} \leq 2/5$.

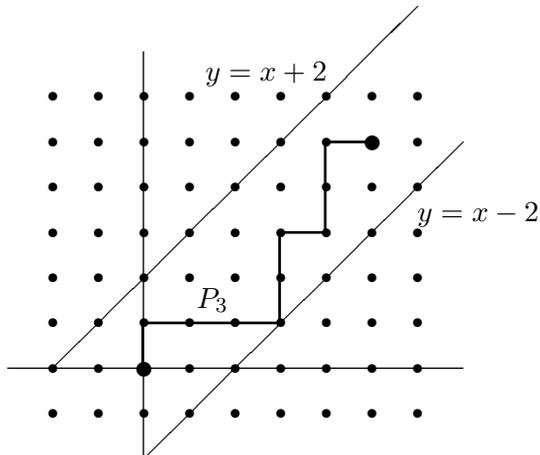


Figure 3.3

Since the number of runs of a lattice path equals 1 plus the number of turns of the path, we see that to determine the distribution of the run statistics we need to count lattice paths from $(0,0)$ to (n,n) with a given number of turns (both, NE- and EN-turns). If, in addition, we want to know the joint distribution of runs and the Kolmogorov-Smirnov statistic, then we have to count paths from $(0,0)$ to (n,n) with a given number of turns which in addition stay below a line $y = x + t$ for the one-sided Kolmogorov-Smirnov statistic and between lines $y = x + t$ and $y = x - t$ for the two-sided Kolmogorov-Smirnov statistic.

Example 3.3.3 DETERMINANTAL RINGS. Determinantal rings are frequently studied objects in commutative algebra and algebraic geometry. We start with the classical case. Let $X = (X_{i,j})_{0 \leq i \leq b, 0 \leq j \leq a}$ be a $(b+1) \times (a+1)$ matrix of indeterminates. Let $K[X]$ denote the ring of all polynomials over some field K in the $X_{i,j}$'s, $0 \leq i \leq b$, $0 \leq j \leq a$, and let $I_{n+1}(X)$ be the ideal in $K[X]$ that is generated by all $(n+1) \times (n+1)$ minors of X . The ideal $I_{n+1}(X)$ is called a *determinantal ideal*. The associated *determinantal ring* is $R_{n+1}(X) := K[X]/I_{n+1}(X)$. This is a graded ring. The obvious question to ask is what the dimensions of the homogeneous components $R_{n+1}(X)_\ell$ of dimension ℓ , $\ell = 0, 1, \dots$, of $R_{n+1}(X)$ are. This information is recorded in terms of the Hilbert series of $R_{n+1}(X)$, which is simply the generating function $\sum_{\ell=0}^{\infty} \dim_K (R_{n+1}(X)_\ell) z^\ell$. It was shown in several ways [Abhyankar (1988), Abhyankar and Kulkarni (1989), Conca and Herzog (1994), Kulkarni (1996), Modak (1992) and also Ghorpade (1996)] that this problem relates to count-

ing lattice paths with respect to turns, more precisely, to counting *families of nonintersecting lattice paths* with respect to turns. A family (P_1, P_2, \dots, P_n) of paths $P_i, i = 1, 2, \dots, n$, is called *nonintersecting* if no two paths in the family have a point in common, otherwise it is called *intersecting*.

Theorem 3.3.1 *Let $A_i = (0, n - i)$ and $E_i = (a - n + i, b), i = 1, 2, \dots, n$. Then, the Hilbert series of the determinantal ring $R_{n+1}(X) = K[X]/I_{n+1}(X)$ equals*

$$\sum_{\ell=0}^{\infty} \dim_K (R_{n+1}(X)_{\ell}) z^{\ell} = \frac{\sum_{\mathbf{P}} z^{\text{NE}(\mathbf{P})}}{(1 - z)^{(a+b+1)n - 2\binom{n}{2}}}, \tag{3.4}$$

where the sum on the right-hand side is over all families $\mathbf{P} = (P_1, P_2, \dots, P_n)$ of nonintersecting lattice paths, with P_i running from A_i to $E_i, i = 1, 2, \dots, n$. Here, the number $\text{NE}(\mathbf{P})$ is defined to be the total number $\sum_{i=1}^n \text{NE}(P_i)$ of NE-turns of the family \mathbf{P} .

Figure 3.4 contains an example of such a family of nonintersecting lattice paths for $a = 13, b = 15$, and $n = 4$. The NE-turns are marked by bold dots.

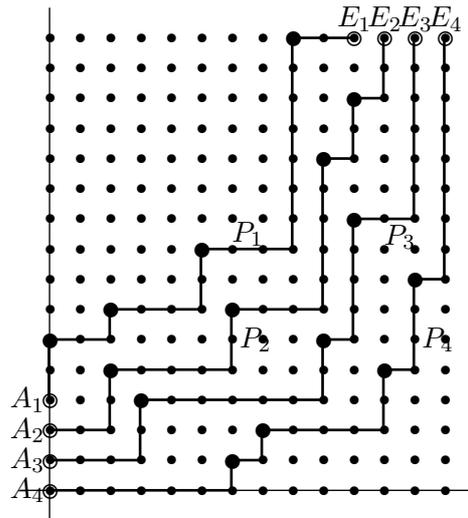


Figure 3.4

Several generalizations of this concept have also been considered. These pose even more difficult turn enumeration problems. We describe just one such generalization in detail. Let $\mathbf{a} = (a_1, a_2, \dots, a_n)$ and $\mathbf{b} = (b_1, b_2, \dots, b_2)$ be two vectors of nonnegative integers which are in strictly increasing order. Let $I_{n+1}^{\mathbf{a}, \mathbf{b}}(X)$ denote the ideal in $K[X]$ that is generated by all $t \times t$ minors of the restriction of X to rows $0, 1, \dots, a_t - 1$ and columns $0, 1, \dots, b_t - 1, t = 1, 2, \dots, n$, and by all $(n + 1) \times (n + 1)$ minors of X . What we considered

before is the special case $\mathbf{a} = (0, 1, \dots, n-1)$ and $\mathbf{b} = (0, 1, \dots, n-1)$. Again, the associated *determinantal ring* is $R_{n+1}^{\mathbf{a}, \mathbf{b}}(X) := K[X]/I_{n+1}^{\mathbf{a}, \mathbf{b}}(X)$. For more information on these rings, see Herzog and Trung (1992) and the references therein. In the papers by Abhyankar (1988), Abhyankar and Kulkarni (1989), Conca and Herzog (1994), and Kulkarni (1996), it is shown that this relates to counting lattice paths with respect to turns in much the same way. The difference is that the starting and end points of the lattice paths now depend on the vectors \mathbf{a} and \mathbf{b} , respectively.

Theorem 3.3.2 *Let $A_i = (0, a_{n-i+1})$ and $E_i = (a - b_{n-i+1}, b)$, $i = 1, 2, \dots, n$. Then, the Hilbert series of the determinantal ring $R_{n+1}^{\mathbf{a}, \mathbf{b}}(X) = K[X]/I_{n+1}^{\mathbf{a}, \mathbf{b}}(X)$ equals*

$$\sum_{\ell=0}^{\infty} \dim_K (R_{n+1}^{\mathbf{a}, \mathbf{b}}(X)_{\ell}) z^{\ell} = \frac{\sum_{\mathbf{P}} z^{\text{NE}(\mathbf{P})}}{(1-z)^{(a+b+1)n - \sum_{i=1}^n (a_i+b_i)}}, \quad (3.5)$$

where the sum on the right-hand side is over all families $\mathbf{P} = (P_1, P_2, \dots, P_n)$ of nonintersecting lattice paths, with P_i running from A_i to E_i , $i = 1, 2, \dots, n$.

Finally, we remark that similar constructions are studied with minors of “ladder-shaped” matrices, of symmetric matrices, and with minors of pfaffians. It was shown by Abhyankar (1988) and Abhyankar and Kulkarni (1989) for the ladder case, by Conca (1994) for minors of a symmetric matrix, and by Ghorpade and Krattenthaler (1996) for minors of pfaffians, that the computation of Hilbert series for the resulting rings again requires enumeration of families of nonintersecting lattice paths, restricted to certain regions, with respect to their number of turns. In particular, the pfaffian case leads to the enumeration of families of nonintersecting lattice paths with given starting and end points which stay below a diagonal line.

3.4 Turn Enumeration of (Single) Lattice Paths

Examples 13.3.1 and 13.3.2 of the previous section, and the $n = 1$ case of Example 13.3.3, lead to the problem of turn enumeration of lattice paths, in some way, as explained above. In the next section, we show that if one knows the answer for the enumeration of lattice paths with a given number of *NE-turns*, then this implies solutions for all the aforementioned enumeration problems. Therefore, it is sufficient to concentrate on the enumeration of lattice paths with given starting and end points, satisfying certain restrictions, and with a given number of NE-turns. This is exactly what we do in this section.

The first question, namely ‘*what is the number of paths from $A = (a_1, a_2)$ to $E = (e_1, e_2)$ with exactly ℓ NE-turns*’, is immediately answered by

$$\left| L((a_1, a_2) \rightarrow (e_1, e_2) \mid \text{NE}(\cdot) = \ell) \right| = \binom{e_1 - a_1}{\ell} \binom{e_2 - a_2}{\ell}. \quad (3.6)$$

This comes from the observation that any path from (a_1, a_2) to (e_1, e_2) is uniquely determined by its NE-turns. There are $e_1 - a_1$ integers from which we can choose the x -coordinates of the NE-turns, and there are $e_2 - a_2$ integers from which we can choose the y -coordinates. And, we have to choose ℓ for each of those. Thus (13.6) is explained.

The fact that paths with given starting and end points are uniquely determined by their NE-turns suggests that we should actually encode paths by their NE-turns themselves, more precisely, by the coordinates of their NE-turns. Let $(p_1, q_1), (p_2, q_2), \dots, (p_\ell, q_\ell)$ be the NE-turns of a path P . Then the *NE-turn representation* of P is defined by the two-rowed array

$$\begin{array}{cccc} p_1 & p_2 & \dots & p_\ell \\ q_1 & q_2 & \dots & q_\ell, \end{array} \quad (3.7)$$

which consists of two strictly increasing sequences. Sometimes, we will also use a one-line notation, $(p_1, \dots, p_\ell \mid q_1, \dots, q_\ell)$, or even shorter $(\mathbf{p} \mid \mathbf{q})$ where $\mathbf{p} = (p_1, \dots, p_\ell)$ and $\mathbf{q} = (q_1, \dots, q_\ell)$.

Clearly, if P runs from (a_1, a_2) to (e_1, e_2) , then $a_1 \leq p_1 < p_2 < \dots < p_\ell \leq e_1 - 1$ and $a_2 + 1 \leq q_1 < q_2 < \dots < q_\ell \leq e_2$. If we wish to make this fact transparent, we write

$$\begin{array}{cccccc} a_1 \leq & p_1 & p_2 & \dots & p_\ell & \leq e_1 - 1 \\ a_2 + 1 \leq & q_1 & q_2 & \dots & q_\ell & \leq e_2. \end{array} \quad (3.8)$$

For a given starting point and a given end point, by definition the empty array is the representation for the only path that has no NE-turn. For example, the two-rowed array representation of the path in Figure 3.1 would be

$$\begin{array}{ccc} 1 & 2 & 5 \\ 1 & 3 & 4, \end{array}$$

or with bounds included,

$$\begin{array}{cccccc} 1 \leq & 1 & 2 & 5 & \leq & 5 \\ 0 \leq & 1 & 3 & 4 & \leq & 6. \end{array}$$

Apparently, in order to find the distribution for the game of Example 13.3.1 with $\mu = 1$, and to find the joint distribution for runs and one-sided Kolmogorov-Smirnov statistic, we need to count lattice paths, with given starting and end point, and with a given number of NE-turns, which stay below a given diagonal line. This is addressed in the following theorem.

Theorem 3.4.1 *Let $a_1 \geq a_2$ and $e_1 \geq e_2$. The number of all lattice paths from (a_1, a_2) to (e_1, e_2) staying below the diagonal line $x = y$ (being allowed to touch it) with exactly ℓ NE-turns is given by*

$$\begin{aligned} & \left| L((a_1, a_2) \rightarrow (e_1, e_2) \mid x \geq y, \text{NE}(\cdot) = \ell) \right| \\ &= \binom{e_1 - a_1}{\ell} \binom{e_2 - a_2}{\ell} - \binom{e_1 - a_2 - 1}{\ell - 1} \binom{e_2 - a_1 + 1}{\ell + 1}. \end{aligned} \quad (3.9)$$

Remark 3.4.1 Before we sketch a proof of this theorem, a remark is in order. Recall that plain enumeration of lattice paths from (a_1, a_2) to (e_1, e_2) staying below $x = y$ (without fixing the number of NE-turns) is usually done by means of the *reflection principle* [see, for example, Comtet (1974, p. 22)]. We promised to treat all the turn enumeration problems by using two-rowed arrays. In fact, the proof below can be considered as the *reflection principle for two-rowed arrays*.

PROOF. The paths from (a_1, a_2) to (e_1, e_2) staying below $x = y$ with exactly ℓ NE-turns by the NE-turn representation can be represented by

$$\begin{array}{rcccccc} a_1 \leq & p_1 & p_2 & \dots & p_\ell & \leq e_1 - 1 \\ a_2 + 1 \leq & q_1 & q_2 & \dots & q_\ell & \leq e_2, \end{array} \quad (3.10)$$

where

$$p_i \geq q_i, \quad i = 1, 2, \dots, \ell. \quad (3.11)$$

The number of these two-rowed arrays is the number of *all* two-rowed arrays of the type (3.10) minus those two-rowed arrays of the type (3.10) which violate (3.11), i.e. where $p_i < q_i$ for some i between 1 and ℓ . We know the first number from (3.6).

Concerning the second number, we claim that two-rowed arrays of the type (3.10) which violate (3.11) are in one-to-one correspondence with two-rowed arrays of the type

$$\begin{array}{rcccccc} a_2 + 1 \leq & & r_2 & \dots & r_\ell & \leq e_1 - 1 \\ a_1 \leq & s_0 & s_1 & s_2 & \dots & s_\ell & \leq e_2. \end{array} \quad (3.12)$$

The number of all these two-rowed arrays is $\binom{e_1 - a_2 - 1}{\ell - 1} \binom{e_2 - a_1 + 1}{\ell + 1}$, as desired. So it only remains to construct the one-to-one correspondence.

Take a two-rowed array $(\mathbf{p} \mid \mathbf{q})$ of the type (3.10) such that $p_i < q_i$ for some i . Let I be the largest integer such that $p_I < q_I$. Then map $(\mathbf{p} \mid \mathbf{q})$ to

$$\begin{array}{cccccccc} & q_1 & & \dots & q_{I-1} & p_{I+1} & \dots & p_\ell \\ p_1 & p_2 & \dots & & p_I & q_I & q_{I+1} & \dots & q_\ell. \end{array} \quad (3.13)$$

Observe that both rows are strictly increasing because of $q_{I-1} < q_I < q_{I+1} \leq p_{I+1}$ (since I is largest with $p_I < q_I$) and $p_I < q_I$. By a case by case analysis, it can be seen that (13.13) is of type (13.12).

The inverse of this map is defined in the same way. Let $(\mathbf{r} \mid \mathbf{s})$ be a two-rowed array of the type (13.12). Let J be the largest integer such that $r_J < s_J$. If there is no such J , take $J = 1$. Then map $(\mathbf{r} \mid \mathbf{s})$ to

$$\begin{array}{cccccccc} s_0 & \dots\dots & s_{J-1} & r_{J+1} & \dots & r_\ell & & \\ r_2 & \dots & r_J & s_J & \dots\dots\dots & s_\ell. & & \end{array} \tag{3.14}$$

It is not difficult to check that the mappings (13.13) and (13.14) are inverses of each other. This completes the proof of (13.9). ■

In order to solve the generalized problem in Example 13.3.1 (where the game is stopped when the number of heads exceeds μ times the total number of tails by exactly a), we need to count lattice paths, with given starting and end points, and with a given number of NE-turns, which stay below a line of the form $y = \mu x$. As in the situation encountered for plain counting (i.e., disregarding the number of turns), there is no nice formula for arbitrary starting and end points. But, there is if the end point lies on the boundary line. Luckily, this is exactly our situation in Example 13.3.1.

We formulate the result in an equivalent form. Namely, we consider paths bounded by a line of the form $x = \mu y$ (instead of $y = \mu x$) where the *starting* point lies on the boundary. That this is indeed equivalent is obvious from reversal of paths. Of course, we use two-rowed arrays in the proof. In contrast to the proof of Theorem 13.4.1, this proof is not purely bijective, as is pointed out in more detail after the proof. However, from the proof it can be seen very clearly where the limitations are, and in particular, why it does not generalize to an arbitrary location of the starting point.

Theorem 3.4.2 *Let μ be a positive integer and let $e_1 \geq \mu e_2$. The number of all lattice paths from $(0, 0)$ to (e_1, e_2) staying below the line $x = \mu y$ (being allowed to touch it) with exactly ℓ NE-turns is given by*

$$\begin{aligned} & \left| L((0, 0) \rightarrow (e_1, e_2) \mid x \geq \mu y, \text{NE}(\cdot) = \ell) \right| \\ &= \binom{e_1}{\ell} \binom{e_2}{\ell} - \mu \binom{e_1 - 1}{\ell - 1} \binom{e_2 + 1}{\ell + 1}. \end{aligned} \tag{3.15}$$

PROOF. Again we represent our paths from $(0, 0)$ to (e_1, e_2) staying below $x = \mu y$ with exactly ℓ NE-turns, by their NE-turn representation. It is

$$\begin{array}{cccccc} 0 \leq & p_1 & p_2 & \dots & p_\ell & \leq e_1 - 1 \\ 1 \leq & q_1 & q_2 & \dots & q_\ell & \leq e_2, \end{array} \tag{3.16}$$

where

$$p_i \geq \mu q_i, \quad i = 1, 2, \dots, \ell. \tag{3.17}$$

Once again, the number of these two-rowed arrays is the number of *all* two-rowed arrays of the type (13.16) minus those two-rowed arrays of the type (13.16) which violate (13.17), i.e. where $p_i < \mu q_i$ for some i between 1 and ℓ . We know the first number from (13.6).

This time, we claim that there are as many two-rowed arrays of the type (13.16) which violate (13.17) as μ times the number of two-rowed arrays of the type

$$\begin{array}{rcccccc} 1 \leq & & r_2 & \dots & r_\ell & \leq e_1 - 1 \\ 0 \leq & s_0 & s_1 & s_2 & \dots & s_\ell & \leq e_2. \end{array} \quad (3.18)$$

The number of all these two-rowed arrays is $\binom{e_1-1}{\ell-1} \binom{e_2+1}{\ell+1}$, as desired. What remains to be done is to find a $(\mu : 1)$ correspondence between the two-rowed arrays of type (13.16), violating (13.17), and those of type (13.18).

Take a two-rowed array $(\mathbf{p} \mid \mathbf{q})$ of the type (13.16) such that $p_i < \mu q_i$ for some i . Let I be the largest integer such that $p_I < \mu q_I$. The two-rowed array $(\mathbf{p} \mid \mathbf{q})$ then looks like

$$\begin{array}{rcccccccc} 0 \leq & p_1 & \dots & \dots & p_I & \dots & p_\ell & \leq e_1 - 1 \\ 1 \leq & q_1 & \dots & q_{I-1} & q_I & \dots & q_\ell & \leq e_2 \end{array} . \quad (3.19)$$

Now we fix the right portion, i.e., the entries p_{I+1}, \dots, p_ℓ and q_I, \dots, q_ℓ . With this fixed right portion, there are

$$\binom{\mu q_I}{I} \binom{q_I - 1}{I - 1} \quad (3.20)$$

possible left portions.

On the other hand, let $(\mathbf{r} \mid \mathbf{s})$ be a two-rowed array of the type (13.18). Let J be maximal with $r_J < \mu s_J$ (if there is no such J , take $J = 1$), so that $(\mathbf{r} \mid \mathbf{s})$ looks like

$$\begin{array}{rcccccccc} 1 \leq & & r_2 & \dots & r_J & \dots & r_\ell & \leq e_1 - 1 \\ 0 \leq & s_0 & s_1 & s_2 & \dots & s_{J-1} & s_J & \dots & s_\ell & \leq e_2 \end{array} . \quad (3.21)$$

Again, fix the right portion, i.e., the entries r_{J+1}, \dots, r_ℓ and s_J, \dots, s_ℓ . Furthermore, assume that the right portion in (13.21) is equal to the right portion in (13.19), i.e., assume that $J = I$, $r_i = p_i$, $i = I + 1, \dots, \ell$, and $s_i = q_i$, $i = I, \dots, \ell$. With this fixed right portion in (13.21) there are

$$\binom{\mu q_I - 1}{I - 1} \binom{q_I}{I} = \frac{1}{\mu} \binom{\mu q_I}{I} \binom{q_I - 1}{I - 1} \quad (3.22)$$

possible left portions. By comparing with (13.20), we see that, for a fixed right portion, there are μ times as many two-rowed arrays of the type (13.19), with $p_I < \mu q_I$, as there are two-rowed arrays of the type (13.21), with $r_I < \mu s_I = \mu q_I$. This proves our claim and hence completes the proof of the theorem. \blacksquare

Remark 3.4.2 The above proof could be made purely bijective if one could find a bijection for the binomial identity (13.22), i.e., for

$$\mu \binom{\mu q_I - 1}{I - 1} \binom{q_I}{I} = \binom{\mu q_I}{I} \binom{q_I - 1}{I - 1}. \quad (3.23)$$

I have not been able to find any.

On the other hand, it is exactly identity (13.23) which constitutes the limitations towards a formula for an arbitrary starting point. One may check that there is no such binomial identity in this latter situation. The appearance of a factor μ on the left-hand side of (13.23) is rather special.

There is a companion of Theorem 13.4.2 for the enumeration with respect to EN-turns. By a rotation by 180° , it can easily be transformed into a result for counting paths which stay *above* the line $x = \mu y$ with respect to NE-turns. We state the result without proof. It can be established in much the same way as Theorem 13.4.2.

Theorem 3.4.3 *Let μ be a positive integer and let $e_1 \geq \mu e_2$. The number of all lattice paths from $(0, 0)$ to (e_1, e_2) staying below the line $x = \mu y$ (being allowed to touch it) with exactly ℓ EN-turns is given by*

$$\begin{aligned} & \left| L((0, 0) \rightarrow (e_1, e_2) \mid x \geq \mu y, \text{EN}(\cdot) = \ell) \right| \\ &= \binom{e_1 + 1}{\ell} \binom{e_2 - 1}{\ell - 1} - \mu \binom{e_1}{\ell - 1} \binom{e_2}{\ell}. \end{aligned} \quad (3.24)$$

Now, in order to find the joint distribution of *two-sided* Kolmogorov-Smirnov and run statistics, we need to count lattice paths, with given starting and end points, and with a given number of NE-turns, which stay *between two* given diagonal lines. The result which solves this problem is as follows.

Theorem 3.4.4 *Let $a_1 + t \geq a_2 \geq a_1 + s$ and $e_1 + t \geq e_2 \geq e_1 + s$. The number of all paths from (a_1, a_2) to (e_1, e_2) staying below the line $y = x + t$ and above the line $y = x + s$ (being allowed to touch them) with exactly ℓ NE-turns is given by*

$$\begin{aligned} & \left| L((a_1, a_2) \rightarrow (e_1, e_2) \mid x + t \geq y \geq x + s, \text{NE}(\cdot) = \ell) \right| \\ &= \sum_{k=-\infty}^{\infty} \left\{ \binom{e_1 - a_1 - k(t - s)}{\ell + k} \binom{e_2 - a_2 + k(t - s)}{\ell - k} \right. \\ & \quad \left. - \binom{e_1 - a_2 - k(t - s) + s - 1}{\ell + k} \binom{e_2 - a_1 + k(t - s) - s + 1}{\ell - k} \right\}. \end{aligned} \quad (3.25)$$

Remark 3.4.3 Again, a remark is in order before we begin the proof. Recall that plain enumeration of lattice paths from (a_1, a_2) to (e_1, e_2) staying between two diagonal lines is usually done by means of *iterated* reflection principle [see, for example, Mohanty (1979, proof of Theorem 2 on p. 6)]. The proof below can be considered as the analogue of iterated reflection principle for two-rowed arrays.

PROOF. By the NE-turn representation, the paths under consideration are in one-to-one correspondence with two-rowed arrays of the type

$$\begin{array}{rccccccc} a_1 \leq & p_1 & \dots & p_\ell & \leq & e_1 - 1 & \\ a_2 + 1 \leq & q_1 & \dots & q_\ell & \leq & e_2, & \end{array} \quad (3.26)$$

where

$$p_i + t \geq q_i \geq p_{i+1} + s. \quad (3.27)$$

The proof of this theorem is by a “cancelling” bijection on certain two-rowed arrays, which we introduce now. In fact, there are two types of arrays. Let us call two-rowed arrays of the type

$$\begin{array}{rccccccc} a_1 + k(t - s) \leq & p_{1-k} & \dots & p_{1+k} & \dots & p_\ell & \leq e_1 - 1 \\ a_2 + 1 - k(t - s) \leq & & & q_{1+k} & \dots & q_\ell & \leq e_2 \end{array} \quad \text{for } k \geq 0$$

and

$$\begin{array}{rccccccc} a_1 + k(t - s) \leq & & & p_{1-k} & \dots & p_\ell & \leq e_1 - 1 \\ a_2 + 1 - k(t - s) \leq & q_{1+k} & \dots & q_{1-k} & \dots & q_\ell & \leq e_2 \end{array} \quad \text{for } k < 0$$

type I arrays. Similarly, we call two-rowed arrays of the type

$$\begin{array}{rccccccc} a_2 + 1 - s + k(t - s) \leq & p_{1-k} & \dots & p_{1+k} & \dots & p_\ell & \leq e_1 - 1 \\ a_1 + s - k(t - s) \leq & & & q_{1+k} & \dots & q_\ell & \leq e_2 \end{array} \quad \text{for } k \geq 0$$

and

$$\begin{array}{rccccccc} a_2 + 1 - s + k(t - s) \leq & & & p_{1-k} & \dots & p_\ell & \leq e_1 - 1 \\ a_1 + s - k(t - s) \leq & q_{1+k} & \dots & q_{1-k} & \dots & q_\ell & \leq e_2 \end{array} \quad \text{for } k < 0$$

type II arrays. We shall set up a bijection between type I arrays not being of the type (13.26) – (13.27) [which means that (13.27) must be violated if both rows have equal length] and type II arrays. Given such a bijection, we could deduce

$$|\{\text{type I arrays}\}| - |\{\text{type II arrays}\}| = |\{\text{arrays of type (13.26) – (13.27)}\}|. \quad (3.28)$$

The arrays of type (13.26) – (13.27) exactly correspond to the paths we are intending to enumerate. By definition of type I and type II arrays, the left-hand side in (13.28) equals the right-hand side in (13.25). Thus (13.25) would be established.

The definition of the bijection and its inverse can be given in a unified form. Let $(\mathbf{p} \mid \mathbf{q})$ be a type I array not of the type (13.26) – (13.27) or a type II array,

$$\begin{array}{ccccccc} p_{1-k} & \dots\dots\dots & p_\ell & & & & \\ & & & q_{1+k} & \dots & q_\ell & \end{array}$$

(This representation has to be understood symbolically. k could be also negative, whence the upper row would be shorter.) Let I be the largest integer, $1 \leq I \leq \ell$, such that either

$$q_I > p_I + t \quad \text{or} \quad I = -k, \tag{3.29}$$

or

$$q_I < p_{I+1} + s \quad \text{or} \quad I = k. \tag{3.30}$$

If (13.29) is satisfied, then map $(\mathbf{p} \mid \mathbf{q})$ to

$$\begin{array}{ccccccc} (q_{1+k} - t) & \dots\dots\dots & (q_{I-1} - t) & p_{I+1} & \dots & p_\ell & \\ (p_{1-k} + t) & \dots\dots\dots & (p_I + t) & q_I & \dots\dots\dots & q_\ell & \end{array}$$

Note that both rows are strictly increasing because of $q_{I-1} < q_{I+1} \leq p_{I+1} + t$ and $p_I + t < q_I$. If (13.29) is not satisfied, and hence (13.30) is, map $(\mathbf{p} \mid \mathbf{q})$ to

$$\begin{array}{ccccccc} (q_{1+k} - s) & \dots & (q_I - s) & p_{I+1} & \dots & p_\ell & \\ (p_{1-k} + s) & \dots\dots\dots & (p_I + s) & q_{I+1} & \dots & q_\ell & \end{array}$$

Again note that both rows are strictly increasing, this time because of $q_I - s < p_{I+1}$ and $p_I + s < p_{I+2} + s \leq q_{I+1}$.

It is not difficult to verify that this mapping maps type I arrays not being of type (13.26) – (13.27) to type II arrays not being of type (13.26) – (13.27), and vice versa. Besides, by applying this map to some array twice, one would obtain that array back. Therefore, this mapping is the desired bijection. ■

Theorem 13.4.4 and its proof are basically from Krattenthaler and Mohanty (1995). Actually, Theorem 1 of Krattenthaler and Mohanty (1995) provides a q -analogue. A closely related paper is by Burge (1993). There, “restricted partition pairs” are considered, which are nothing but two-rowed arrays with restrictions very similar to (13.27). Burge proves a generating function result for these restricted partitions. It turns out that the above proof generalizes to

prove Burge’s main theorem, also. (Burge gives a different, slightly involved proof.) Remarkably, (among other results) Burge derives a number of identities expressing a Gaussian binomial coefficient as difference of two terminating basic hypergeometric sums. These identities combine two well-known but previously unrelated identities into a single one. In particular, he finds an identity which contains Rogers’ proof as well as Schur’s proof of the Rogers–Ramanujan identities, which were previously considered to be unrelated. Eventually, the notion of partition pairs was generalized to r -tuples of partitions and were investigated by Gessel and Krattenthaler (1996) under the name of “cylindric partitions”. Again, these objects could be used to derive identities in a simple way. The resulting identities are identities for multiple basic hypergeometric series, some of them known, but many of them new.

Counting paths subject to general boundaries with respect to NE-turns is what is needed to compute the Hilbert series of ladder determinantal rings generated by 2×2 minors. “Nice” formulas cannot be expected here in general. Solutions for “one-sided” ladders were proposed by Kulkarni (1993) and Krattenthaler and Prohaska (1996). A solution for two-sided ladders is proposed by Ghorpade (private communication). Niederhausen’s (1996) approach using umbral calculus methods is also worth mentioning here, though it is formulated only for EN-turns.

3.5 Applications

In this section, we apply the results from the previous section to solve (some of) the problems mentioned in Section 13.3.

ad Example 13.3.1. We saw that any game of length $(\mu + 1)n + a$ corresponds to a path from $(0, 0)$ to $(n, \mu n + a - 1)$ staying below the line $y = \mu x + a - 1$. Equivalently, by reversal of paths, it corresponds to a path from $(0, 0)$ to $(\mu n + a - 1, n)$ staying below the line $x = \mu y$. Also, in (13.1)–(13.3), we expressed the probability of a game of length $(\mu + 1)n + a$ in terms of the NE-turns of the corresponding path. In particular, the probability that a game with first toss by coin 1 has length $(\mu + 1)n + a$, is immediately obtained from Theorem 13.4.2 with $e_1 = \mu n + a - 1$ and $e_2 = n$:

A game starting with a toss of coin 1 has length $(\mu + 1)n + a$ with probability

$$\sum_{\ell=0}^n \left\{ \binom{\mu n + a - 1}{\ell} \binom{n}{\ell} - \mu \binom{\mu n + a - 2}{\ell - 1} \binom{n + 1}{\ell + 1} \right\} \times p_1^{\ell+1} (1 - p_1)^{n-\ell} p_2^{\mu n + a - \ell - 1} (1 - p_2)^\ell. \quad (3.31)$$

Of course, also games starting with a toss of coin 2 can be represented by a path from $(0, 0)$ to $(\mu n + a - 1, n)$ staying below the line $x = \mu y$. However,

we have a split expression, namely (13.2) and (13.3), for the corresponding probabilities of the length of the game. The situation can be made uniform if we attach a horizontal step at the end of each path, so that we now consider paths \bar{P} from $(0,0)$ to $(\mu n + a, n)$ ending with a horizontal step and staying below the line $x = \mu y$. Then it is easy to see that (13.2) and (13.3), in terms of \bar{P} , become

$$p_1^{\text{NE}(\bar{P})} (1 - p_1)^{n - \text{NE}(\bar{P})} p_2^{\mu n + a - \text{NE}(\bar{P})} (1 - p_2)^{\text{NE}(\bar{P})}. \quad (3.32)$$

Since the number of paths in question which have ℓ NE-turns is just the difference of the number of paths from $(0,0)$ to $(\mu n + a, n)$ staying below $x = \mu y$ and having ℓ NE-turns, minus the number of paths from $(0,0)$ to $(\mu n + a, n - 1)$ staying below $x = \mu y$ and having ℓ NE-turns, we obtain from Theorem 13.4.2 by simplifying the difference:

A game starting with a toss of coin 2 has length $(\mu + 1)n + a$ with probability

$$\sum_{\ell=0}^n \left\{ \binom{\mu n + a}{\ell} \binom{n-1}{\ell-1} - \mu \binom{\mu n + a - 1}{\ell-1} \binom{n}{\ell} \right\} \times p_1^\ell (1 - p_1)^{n-\ell} p_2^{\mu n + a - \ell} (1 - p_2)^\ell. \quad (3.33)$$

ad Example 13.3.2. We have to convert our enumeration results for NE-turns into ones for runs. Recall that the number of runs of a path is exactly one more than the number of turns (both, NE-turns and EN-turns). To avoid case by case formulation, depending on whether the number of runs is even or odd, we prefer to consider generating functions. Suppose we know the number of all paths from A to E satisfying some property R and containing a given number of NE-turns. Then we also know the generating function $\sum_P x^{\text{NE}(P)}$, where the sum is over all paths P from A to E satisfying R . Let us denote it by $F(A \rightarrow E \mid R; x)$. We define four refinements of $F(A \rightarrow E \mid R; x)$. Let $F_{hv}(A \rightarrow E \mid R; x)$ be the generating function $\sum_P x^{\text{NE}(P)}$ where the sum is over all paths in $L(A \rightarrow E \mid R)$ that start with a horizontal step and end with a vertical step. Similarly define $F_{hh}(A \rightarrow E \mid R; x)$, $F_{vh}(A \rightarrow E \mid R; x)$, and $F_{vv}(A \rightarrow E \mid R; x)$. The relation between enumeration by runs and enumeration by NE-turns is given by

$$\begin{aligned} \sum_{P \in L(A \rightarrow E \mid R)} x^{\text{runs}(P)} &= x F_{hh}(A \rightarrow E \mid R; x^2) + x^2 F_{hv}(A \rightarrow E \mid R; x^2) \\ &\quad + F_{vh}(A \rightarrow E \mid R; x^2) + x F_{vv}(A \rightarrow E \mid R; x^2). \end{aligned} \quad (3.34)$$

All the four refinements of the NE-turn generating function can be expressed in terms of NE-turn generating functions. This is seen by setting up a few linear

equations and solving them. Evidently,

$$\begin{aligned} F(A \rightarrow E \mid R; x) &= F_{hh}(A \rightarrow E \mid R; x) + F_{hv}(A \rightarrow E \mid R; x) \\ &\quad + F_{vh}(A \rightarrow E \mid R; x) + F_{vv}(A \rightarrow E \mid R; x). \end{aligned}$$

Besides, if $E_1 = (1, 0)$ and $E_2 = (0, 1)$ denote the standard unit vectors, we have

$$\begin{aligned} F_{hh}(A \rightarrow E \mid R; x) + F_{hv}(A \rightarrow E \mid R; x) &= F(A + E_1 \rightarrow E \mid R; x), \\ F_{hv}(A \rightarrow E \mid R; x) + F_{vv}(A \rightarrow E \mid R; x) &= F(A \rightarrow E - E_2 \mid R; x), \\ F_{hv}(A \rightarrow E \mid R; x) &= F(A + E_1 \rightarrow E - E_2 \mid R; x). \end{aligned}$$

Solving for F_{hh} , F_{hv} , F_{vh} and F_{vv} , we get

$$F_{hh}(A \rightarrow E \mid R; x) = F(A + E_1 \rightarrow E \mid R; x) - F(A + E_1 \rightarrow E - E_2 \mid R; x), \quad (3.35)$$

$$F_{hv}(A \rightarrow E \mid R; x) = F(A + E_1 \rightarrow E - E_2 \mid R; x), \quad (3.36)$$

$$\begin{aligned} F_{vh}(A \rightarrow E \mid R; x) &= F(A \rightarrow E \mid R; x) + F(A + E_1 \rightarrow E - E_2 \mid R; x) \\ &\quad - F(A + E_1 \rightarrow E \mid R; x) - F(A \rightarrow E - E_2 \mid R; x), \end{aligned} \quad (3.37)$$

$$F_{vv}(A \rightarrow E \mid R; x) = F(A \rightarrow E - E_2 \mid R; x) - F(A + E_1 \rightarrow E - E_2 \mid R; x). \quad (3.38)$$

Now, turning to the joint distribution of runs and two-sided Kolmogorov-Smirnov statistics, we noted earlier that we have to count paths from $(0, 0)$ to (n, n) staying between the lines $y = x + t$ and $y = x - t$ and which contain r runs. We do this by using (13.34) with $A = (0, 0)$, $E = (n, n)$, R meaning the property to ‘stay between $y = x + t$ and $y = x - t$ ’, then using Eqs. (13.35)–(13.38) for F_{hh} , F_{hv} , F_{vh} , F_{vv} , respectively, in (13.34), and finally applying Theorem 13.4.4 to obtain explicit expansions for various generating functions $F(\dots)$. A comparison of coefficients of powers of z then gives, after some manipulation of binomials:

For the joint distribution of runs, denoted by $R_{n,n}$, and the two-sided Kolmogorov–Smirnov statistics $D_{n,n}$, we have

$$\begin{aligned} &\binom{2n}{n} \Pr[D_{n,n} \leq t/n, R_{n,n} = 2r + 1] \\ &= \sum_{k=-\infty}^{\infty} \left\{ \binom{n - 2kt - 1}{r + k} \binom{n + 2kt - 1}{r - k - 1} + \binom{n - 2kt - 1}{r + k - 1} \binom{n + 2kt - 1}{r - k} \right. \\ &\quad \left. - 2 \binom{n - 2kt + t - 1}{r + k - 1} \binom{n + 2kt - t - 1}{r - k} \right\}, \end{aligned}$$

and

$$\begin{aligned} & \binom{2n}{n} \Pr[D_{n,n} \leq t/n, R_{n,n} = 2r] \\ &= \sum_{k=-\infty}^{\infty} \left\{ 2 \binom{n-2kt-1}{r+k-1} \binom{n+2kt-1}{r-k-1} - \binom{n-2kt+t-1}{r+k-2} \binom{n+2kt-1}{r-k} \right. \\ & \quad \left. - \binom{n-2kt+t-1}{r+k-1} \binom{n+2kt-t-1}{r-k-1} \right\}. \end{aligned}$$

Thus, we recover the results of Vellore (1972, Theorems 8 and 9). She derived these results by very different means. (The expressions therefore look differently. But it is not difficult to show that they are really equivalent.) The path of derivation we have chosen here is from Krattenthaler and Mohanty (1993) where it was also used to obtain extensions and q -analogues of the above result.

ad Example 13.3.3. By Theorems 13.3.1 and 13.3.2, the case of $n = 1$ in Example 13.3.3, i.e., the case of rings generated by (at most) 2×2 minors in the way described above, leads to the problem of enumerating paths with given starting and end points which have a given number of NE-turns. Clearly, this is done by (13.6).

Besides, we indicated that the case of pfaffian rings generated by 4×4 pfaffians leads to the enumeration of paths with given starting and end points which have a given number of NE-turns and stay below a diagonal line. Clearly, this is done by Theorem 13.4.1.

3.6 Nonintersecting Lattice Paths and Turns

Here, we complete the solutions to our Examples of Section 13.3. More precisely, we address the problem of enumerating nonintersecting lattice paths with a given number of NE-turns, which is the problem to be solved in order to compute Hilbert series of determinantal and pfaffian rings, as we described earlier in Example 13.3.3. If one forgets about the number of turns, i.e., if one is interested in the plain enumeration of nonintersecting lattice paths with given starting and end points, then the solution is a certain determinant. This is a classical result now [*cf.* Gessel and Viennot (1985 and 1989, Corollary 2); Stembridge (1990, Theorem 1.2)]. In fact, it has been realized over the past ten years that nonintersecting lattice paths have innumerable applications in combinatorics, probability, statistics, physics, etc. [see the references in Krattenthaler (1996b) for combinatorial applications, and the references in the Introduction for applications in physics and probability; in fact, most of the determinantal formulas in probability and statistics, like “Steck’s determinants” [Mohanty (1971), Pitman

(1972) and Steck (1969, 1974)] follow easily from nonintersecting lattice paths; see also Sulanke (1990)]. However, the method that is used for the plain enumeration [the ‘‘Gessel–Viennot involution’’, which actually can be traced back to Lindström (1973) and Karlin and McGregor (1959a)], is not appropriate to keep track of turns. Still, the answers to ‘‘turn enumeration’’ are determinants. But, alternative methods are needed now. It is the combinatorics of two-rowed arrays which explains these determinants. In fact, it is the context of nonintersecting lattice paths in which the usefulness of working with two-rowed arrays becomes most striking. Interestingly, the techniques developed here arose in the study of plane partition and tableaux generating functions [Krattenthaler (1995a)] and of identities for Schur functions [Krattenthaler (1993)].

From Theorems 13.3.1 and 13.3.2, we know for the computation of the Hilbert series for the determinantal rings $R_{n+1}(X)$ and $R_{n+1}^{\mathbf{a},\mathbf{b}}(X)$ that we need to enumerate families $\mathbf{P} = (P_1, P_2, \dots, P_n)$ of nonintersecting lattice paths, where P_i runs from $(0, a_{n-i+1})$ to $(a - b_{n-i+1}, b)$, $i = 1, 2, \dots, n$, where the total number of NE-turns in \mathbf{P} is some fixed number. Here, the starting points are lined up vertically and the end points are lined up horizontally. In fact, we are able to answer the problem even if the starting and end points are (basically) in general position. Let $\mathcal{A} = (A_1, A_2, \dots, A_n)$ and $\mathcal{E} = (E_1, E_2, \dots, E_n)$ be points in the two-dimensional integer lattice \mathbf{Z}^2 . The restriction on the location of the points which we have to impose is the one which is always necessary with nonintersecting lattice paths [see Gessel and Viennot (1989) and Stembridge (1990)]. Namely, we assume that the starting points are lined up north-west to south-east, strictly from north to south, and that the end points are also lined up north-west to south-east, but strictly from west to east. We have the following theorem.

Theorem 3.6.1 *Let $A_i = (a_1^{(i)}, a_2^{(i)})$ and $E_i = (e_1^{(i)}, e_2^{(i)})$, $i = 1, 2, \dots, n$, be lattice points satisfying*

$$a_1^{(1)} \leq a_1^{(2)} \leq \dots \leq a_1^{(n)}, \quad a_2^{(1)} > a_2^{(2)} > \dots > a_2^{(n)},$$

and

$$e_1^{(1)} < e_1^{(2)} < \dots < e_1^{(n)}, \quad e_2^{(1)} \geq e_2^{(2)} \geq \dots \geq e_2^{(n)}.$$

The generating function $\sum_{\mathbf{P}} z^{\text{NE}(P)}$, where the sum is over all families $\mathbf{P} = (P_1, P_2, \dots, P_n)$ of nonintersecting lattice paths $P_i : A_i \rightarrow E_i$, equals

$$\det_{1 \leq i, j \leq n} \left\{ \sum_{k \geq 0} \binom{e_1^{(i)} - a_1^{(j)} + j - i}{k + j - i} \binom{e_2^{(i)} - a_2^{(j)} - j + i}{k} z^k \right\}. \quad (3.39)$$

Remark 3.6.1 This theorem was independently proved by Kulkarni (1993), who derived it from a theorem on determinantal rings due to Abhyankar, by Modak (1992), who found a manipulatory proof, and for the first time by combinatorial means by Krattenthaler (1995b, 1996a), using two-rowed arrays. See also Ghorpade (1996).

SKETCH OF PROOF. If we want to prove this theorem by means of two-rowed arrays, we have to first work out how the condition of two paths to be non-intersecting translates into the corresponding two-rowed arrays.

Let P_1, P_2 be two paths, $P_1 : A \rightarrow E, P_2 : B \rightarrow F$, where $A = (a_1, a_2), B = (b_1, b_2), E = (e_1, e_2), F = (f_1, f_2)$, A located in the north-west of B (strictly in direction north and weakly in direction west), and E located in the north-west of F (weakly in direction north and strictly in direction west), i.e., with

$$a_1 \leq b_1, a_2 > b_2, e_1 < f_1, e_2 \geq f_2.$$

Let the array representations of P_1 and P_2 be

$$P_1 : \begin{array}{ccccccc} a_1 & \leq & p_1 & \cdots & p_k & \leq & e_1 - 1 \\ a_2 + 1 & \leq & q_1 & \cdots & q_k & \leq & e_2 \end{array} \quad (3.40)$$

and

$$P_2 : \begin{array}{ccccccc} b_1 & \leq & r_1 & \cdots & r_l & \leq & f_1 - 1 \\ b_2 + 1 & \leq & s_1 & \cdots & s_l & \leq & f_2, \end{array} \quad (3.41)$$

respectively.

Suppose that P_1 and P_2 intersect, i.e. have a point in common. Let \mathcal{M} be a meeting point of P_1 and P_2 . For technical reasons, set $p_{k+1} := e_1$ and $q_0 := a_2$. (Note that the thereby augmented sequences a and b remain strictly increasing.)

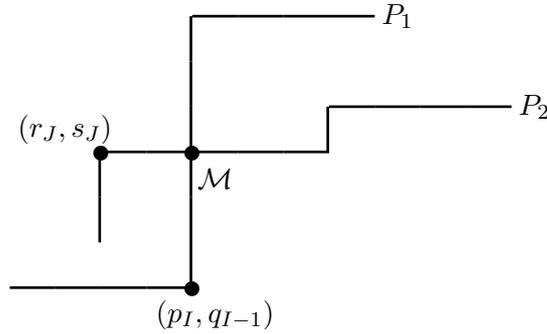


Figure 3.5

Considering the east-north turn (p_I, q_{I-1}) in P_1 immediately preceding \mathcal{M} (and being allowed to be equal to \mathcal{M}) and the north-east turn (r_J, s_J) in P_2 immediately preceding \mathcal{M} (and being allowed to be equal to \mathcal{M}), we get the inequalities (cf. Figure 3.5)

$$r_J \leq p_I, \quad (3.42)$$

$$q_{I-1} \leq s_J, \quad (3.43)$$

where

$$1 \leq I \leq k + 1, \quad 1 \leq J \leq l. \quad (3.44)$$

Of course, k, l, p_I, q_I, r_J, s_J , etc., refer to the array representations of P_1 and P_2 . It now becomes apparent that the above assignments for p_{k+1} and q_0 are needed for the inequalities (13.42) and (13.43) to make sense for $I = 1$ or $I = k + 1$. Note that $\mathcal{M} = (p_I, s_J)$. Vice versa, if (13.42) – (13.44) are satisfied, then there must be a meeting point between P_1 and P_2 (because of the particular location of the starting and end points A, B, E, F).

Summarizing, the existence of I, J satisfying (13.42) – (13.44) characterize the array representations of *intersecting* pairs of paths. Therefore, we call two-rowed arrays P_1 and P_2 of the form (13.40) and (13.41), respectively, *intersecting* if (13.42) – (13.44) are satisfied, for some I and J , otherwise *nonintersecting*. The point $\mathcal{M} = (p_I, s_J)$ is called their *intersection point*.

We also need to consider *skew* two-rowed arrays. For convenience, we introduce some terminology. Let $j > 0$. We say that the two-rowed array P is of *the type j* if P has the form

$$\begin{array}{cccccccc} p_{-j+1} & p_{-j+2} & \cdots & p_{-1} & p_0 & p_1 & \cdots & p_k \\ & & & & & q_1 & \cdots & q_k \end{array}$$

for some $k \geq 0$. We say that P is of *the type $-j$* if P has the form

$$\begin{array}{cccccccc} & & & & & p_1 & \cdots & p_k \\ q_{-j+1} & q_{-j+2} & \cdots & q_{-1} & q_0 & q_1 & \cdots & q_k \end{array}$$

for some $k \geq 0$. Note that the placement of indices is chosen such that non-positive indices can occur only in *one* row of P , while the positive indices occur in both rows of P . The meaning of non-skew two-rowed arrays being intersecting, and nonintersecting, and of intersection points, is extended to skew two-rowed arrays in the obvious way. In abuse of its actual literal meaning, we define the “number of NE-turns” of a two-rowed array P to be one half of the number of entries of P . (Recall that, under the correspondence between paths and two-rowed arrays, the number of NE-turns of the path equals one half of the number of entries of the corresponding two-rowed array.) We use the same short notation $\text{NE}(P)$ for this number.

Now, we are in the position to actually begin with the proof of (13.39). First, we give the combinatorial interpretation of the determinant (13.39) in terms of two-rowed arrays. Expanding the determinant in (13.39), we obtain

$$\begin{aligned} \sum_{\sigma \in \mathcal{S}_n} \text{sgn } \sigma \prod_{i=1}^n \begin{pmatrix} e_1^{(i)} - a_1^{(\sigma(i))} + \sigma(i) - i \\ k_i + \sigma(i) - i \end{pmatrix} \begin{pmatrix} e_2^{(i)} - a_2^{(\sigma(i))} - \sigma(i) + i \\ k_i \end{pmatrix} z^{k_i} \\ = \sum_{(\sigma, \mathbf{P})} \text{sgn } \sigma z^{\text{NE}(\mathbf{P})}, \end{aligned} \quad (3.45)$$

where \mathcal{S}_n denotes the symmetric group of order n , and the sum on the right-hand side is over all pairs (\mathbf{P}, σ) of permutations σ in \mathcal{S}_n , and families $\mathbf{P} =$

(P_1, P_2, \dots, P_n) of two-rowed arrays, P_i being of type $\sigma(i) - i$, and the bounds for the entries of P_i being as follows:

$$\begin{aligned} a_1^{(\sigma(i))} + i - \sigma(i) &\leq \dots p_{\ell_i}^{(i)} \leq e_1^{(i)} - 1 \\ a_2^{(\sigma(i))} - i + \sigma(i) + 1 &\leq \dots q_{\ell_i}^{(i)} \leq e_2^{(i)}, \end{aligned} \tag{3.46}$$

$i = 1, 2, \dots, n$.

The outline of the proof is as follows. We show that in the sum on the right-hand side of (13.45) all contributions corresponding to pairs (\mathbf{P}, σ) where \mathbf{P} is an intersecting family of two-rowed arrays cancel. (We call a pair (\mathbf{P}, σ) *intersecting* if $\mathbf{P} = (P_1, P_2, \dots, P_n)$ contains two two-rowed arrays P_i and P_{i+1} with consecutive indices that have an intersection point. Otherwise it is called *nonintersecting*. In the sequel, two-rowed arrays with consecutive indices will be called *neighbouring* two-rowed arrays.) This is done by constructing a sign-reversing (with respect to $\text{sgn } \sigma$) involution on these pairs, which keeps the total number of entries in the two-rowed arrays fixed. (Recall that, under the correspondence between paths and two-rowed arrays, the number of NE-turns of the path equals one half of the number of entries of the corresponding two-rowed array.) Finally, it is shown that, in a pair (\mathbf{P}, σ) with $\sigma \neq \text{id}$, the family \mathbf{P} must be intersecting. This establishes that only pairs (\mathbf{P}, id) where \mathbf{P} is a nonintersecting family of two-rowed arrays contribute to the sum on the right-hand side of (13.45). But these pairs correspond exactly to the families of nonintersecting paths under consideration, and hence Theorem 13.6.1 would be proved.

Let (\mathbf{P}, σ) be a pair under consideration for the sum on the right-hand side of (13.45). Besides, we assume that \mathbf{P} contains two neighbouring two-rowed arrays P_i and P_{i+1} that have an intersection point. Consider all intersection points of neighbouring arrays. Among these points, choose those with maximal x -coordinate, and among all those choose the intersection point with maximal y -coordinate. Denote this intersection point by \mathcal{M} . Let i be minimal such that \mathcal{M} is an intersection point of P_i and P_{i+1} . Let $P_i = (a \mid b) = (\dots p_{\ell_i} \mid \dots q_{\ell_i})$ and $P_{i+1} = (c \mid d) = (\dots r_{\ell_{i+1}} \mid \dots s_{\ell_{i+1}})$. Recall that P_i is of type $\sigma(i) - i$ and P_{i+1} is of type $\sigma(i+1) - i - 1$ and that the bounds of the entries in P_i and P_{i+1} are determined by (13.46). By (13.42) – (13.44), \mathcal{M} being an intersection point of P_i and P_{i+1} means that there exist I and J such that P_i looks like

$$\begin{aligned} a_1^{(\sigma(i))} + i - \sigma(i) &\leq \dots p_{I-1} \quad p_I \quad \dots \quad p_{\ell_i} \leq e_1^{(i)} - 1 \\ a_2^{(\sigma(i))} - i + \sigma(i) + 1 &\leq \dots q_{I-1} \quad q_I \quad \dots \quad q_{\ell_i} \leq e_2^{(i)}, \end{aligned} \tag{3.47}$$

P_{i+1} looks like

$$\begin{aligned} a_1^{(\sigma(i+1))} + i + 1 - \sigma(i+1) &\leq \dots \dots \dots r_J \quad r_{J+1} \quad \dots \quad r_{\ell_{i+1}} \leq e_1^{(i+1)} - 1 \\ a_2^{(\sigma(i+1))} - i + \sigma(i+1) &\leq \dots s_{J-1} \quad s_J \quad \dots \dots \dots s_{\ell_{i+1}} \leq e_2^{(i+1)}, \end{aligned} \tag{3.48}$$

$$\mathcal{M} = (p_I, s_J),$$

$$r_J \leq p_I \tag{3.49}$$

$$q_{I-1} \leq s_J \tag{3.50}$$

and

$$1 \leq I \leq \ell_i + 1, \quad 0 \leq J \leq \ell_{i+1}. \tag{3.51}$$

Because of the construction of \mathcal{M} , the indices I and J are maximal with respect to (13.49) – (13.51).

We map (\mathbf{P}, σ) to the pair $(\bar{\mathbf{P}}, \sigma \circ (i, i+1))$ $[(i, i+1)$ denotes the transposition interchanging i and $i+1$], where $\bar{\mathbf{P}} = (P_1, \dots, P_{i-1}, \bar{P}_i, \bar{P}_{i+1}, P_{i+2}, \dots, P_n)$ with \bar{P}_i being given by

$$\begin{array}{ccccccc} \dots & r_J - 1 & p_I & \dots & p_{\ell_i} & & \\ \dots & s_{J-1} + 1 & q_I & \dots & q_{\ell_i}, & & \end{array} \tag{3.52}$$

\bar{P}_{i+1} being given by

$$\begin{array}{ccccccc} \dots & \dots & p_{I-1} + 1 & r_{J+1} & \dots & r_{\ell_{i+1}} & \\ \dots & q_{I-1} - 1 & s_J & \dots & \dots & s_{\ell_{i+1}}. & \end{array} \tag{3.53}$$

First of all, this operation is well-defined, i.e., all the rows in (13.52) and (13.53) are strictly increasing. To see this, we have to check $r_J - 1 < p_I$, $s_{J-1} + 1 < q_I$, $p_{I-1} + 1 < r_{J+1}$, and $q_{I-1} - 1 < s_J$. This is obvious for the first and last inequalities, because of (13.49) and (13.50). As for the second inequality, let us suppose $s_{J-1} + 1 \geq q_I$. Then, by (13.49), we have $r_J \leq p_I < p_{I+1}$ and $q_I \leq s_{J-1} + 1 \leq s_J$. This means that (p_{I+1}, s_J) is an intersection point of P_i and P_{i+1} , with an x -coordinate larger than that of $\mathcal{M} = (p_I, s_J)$, contradicting the “maximality” of \mathcal{M} . Similarly, if we assume $p_{I-1} + 1 \geq r_{J+1}$, we have $r_{J+1} \leq p_{I-1} + 1 \leq p_I$ and, by (13.50), $q_{I-1} \leq s_J < s_{J+1}$. This means that (p_I, s_{J+1}) is an intersection point of P_i and P_{i+1} , with a y -coordinate larger than that of $\mathcal{M} = (p_I, s_J)$, again contradicting the “maximality” of \mathcal{M} .

We claim that $(\bar{\mathbf{P}}, \sigma(i, i+1))$ is again a pair under consideration for the generating function (13.45). That is, we claim that \bar{P}_i is of type $(\sigma \circ (i, i+1))(i) - i = \sigma(i+1) - i$, that \bar{P}_{i+1} is of type $(\sigma \circ (i, i+1))(i+1) - i - 1 = \sigma(i) - i - 1$, and that the bounds for the entries of \bar{P}_i are given by

$$\begin{array}{l} a_1^{(\sigma(i+1))} + i - \sigma(i+1) \leq \dots \quad r_J - 1 \quad p_I \quad \dots \quad p_{\ell_i} \leq e_1^{(i)} - 1 \\ a_2^{(\sigma(i+1))} - i + \sigma(i+1) + 1 \leq \dots \quad s_{J-1} + 1 \quad q_I \quad \dots \quad q_{\ell_i} \leq e_2^{(i)}, \end{array} \tag{3.54}$$

and that those for \bar{P}_{i+1} are given by

$$\begin{array}{l} a_1^{(\sigma(i))} + i + 1 - \sigma(i) \leq \dots \quad \dots \quad p_{I-1} + 1 \quad r_{J+1} \quad \dots \quad r_{\ell_{i+1}} \leq e_1^{(i+1)} - 1 \\ a_2^{(\sigma(i))} - i + \sigma(i) \leq \dots \quad q_{I-1} - 1 \quad s_J \quad \dots \quad \dots \quad s_{\ell_{i+1}} \leq e_2^{(i+1)}. \end{array} \tag{3.55}$$

The claims concerning the types of \bar{P}_i and \bar{P}_{i+1} are trivial. The claim concerning the bounds requires some case-by-case analysis, which we leave to the reader. One may also refer to Krattenthaler (1995b, 1996a). Obviously, the map (13.52) – (13.53) reverses the sign of the associated permutation. Besides, it can be checked that it is an involution. The proof that, given a pair (\mathbf{P}, σ) , $\mathbf{P} = (P_1, P_2, \dots, P_n)$, $\sigma \neq \text{id}$, there exist neighbouring two-rowed arrays P_i and P_{i+1} having an intersection point, is slightly technical. We refer the reader to Krattenthaler (1995b, 1996a) for the details. ■

Remark 3.6.2 The map from (13.47) and (13.48) to (13.52) and (13.53) can be considered as the analogue in the “world of two-rowed arrays” for the interchanging of paths which is usually done with nonintersecting lattice paths [see, for example, Gessel and Viennot (1985), Stembridge (1990), and Krattenthaler (1995a, Section 2.2)].

Another problem that is posed by Example 13.3.3 is the enumeration of families of nonintersecting lattice paths which are bounded by a diagonal line with respect to their number of turns. Recall that this is necessary for the computation of the Hilbert series of pfaffian rings and of ladder determinantal rings where the ladder restriction is a diagonal boundary. Also here, we have a result where the location of the starting and end points is more general than needed.

Theorem 3.6.2 Let $A_i = (a_1^{(i)}, a_2^{(i)})$ and $E_i = (e_1^{(i)}, e_2^{(i)})$, $i = 1, 2, \dots, n$, be lattice points satisfying

$$\begin{aligned} a_1^{(1)} &\leq a_1^{(2)} \leq \dots \leq a_1^{(n)}, & a_2^{(1)} &> a_2^{(2)} > \dots > a_2^{(n)}, \\ e_1^{(1)} &< e_1^{(2)} < \dots < e_1^{(n)}, & e_2^{(1)} &\geq e_2^{(2)} \geq \dots \geq e_2^{(n)}, \end{aligned}$$

and $a_1^{(i)} \geq a_2^{(i)}$, $e_1^{(i)} \geq e_2^{(i)}$, $i = 1, 2, \dots, n$. The generating function $\sum_{\mathbf{P}} z^{\text{NE}(P)}$, where the sum is over all families $\mathbf{P} = (P_1, P_2, \dots, P_n)$ of non-intersecting lattice paths $P_i : A_i \rightarrow E_i$, which stay below the line $x = y$ (being allowed to touch it), equals

$$\det_{1 \leq i, j \leq n} \left(\left\{ \sum_{k \geq 0} \binom{e_1^{(i)} - a_1^{(j)} + j - i}{k + j - i} \binom{e_2^{(i)} - a_2^{(j)} - j + i}{k} - \binom{e_1^{(i)} - a_2^{(j)} - j - i + 1}{k - i} \binom{e_2^{(i)} - a_1^{(j)} + j + i - 1}{k + j} \right\} z^k \right). \tag{3.56}$$

SKETCH OF PROOF. Again, we work with families of two-rowed arrays. This time we consider triples $(\mathbf{P}, \sigma, \eta)$, where σ is a permutation in \mathcal{S}_n , $\eta \in \{-1, 1\}^r$,

and $\mathbf{P} = (P_1, P_2, \dots, P_n)$ is a family of two-rowed arrays, with P_i being of type $\eta_i \sigma(i) - i$ and the bounds of P_i being given by

$$\begin{aligned} a_1^{(\sigma(i))} + i - \sigma(i) &\leq \dots \leq e_1^{(i)} - 1, \\ a_2^{(\sigma(i))} - i + \sigma(i) + 1 &\leq \dots \leq e_2^{(i)} \end{aligned}, \quad \text{for } \eta = 1, \quad (3.57)$$

and

$$\begin{aligned} a_2^{(\sigma(i))} + i + \sigma(i) - 1 &\leq \dots \leq e_1^{(i)} - 1, \\ a_1^{(\sigma(i))} - i - \sigma(i) + 2 &\leq \dots \leq e_2^{(i)} \end{aligned}, \quad \text{for } \eta = -1. \quad (3.58)$$

Define $\text{sgn } \eta := \prod_{i=1}^n \eta_i$. It is easy to see that (13.56) is the generating function

$$\sum_{(\mathbf{P}, \sigma, \eta)} \text{sgn } \eta \text{sgn } \sigma z^{\text{NE}(\mathbf{P})}, \quad (3.59)$$

where the sum is over all triples which have been described above.

Now, the basic idea is as follows. We show that in the sum (13.59) all contributions cancel which correspond to triples $(\mathbf{P}, \sigma, \eta)$, where \mathbf{P} is an intersecting family of two-rowed arrays, or where the two-rowed array P_1 “crosses” $y = x$, by which we mean that there is an entry in the upper row of P_1 which is smaller than its neighbour in the bottom row of P_1 . Again, this is done by constructing a sign-reversing involution (with respect to $\text{sgn } \eta \text{sgn } \sigma$) on those triples. Roughly described, this involution combines the “reflection principle for two-rowed arrays” with the “interchanging procedure for two-rowed arrays”. Namely, this involution is defined to be the map (13.47) and (13.48) to (13.52) and (13.53) if \mathbf{P} contains neighbouring two-rowed arrays which are intersecting, and if not, but the first two-rowed array P_1 “crosses” $y = x$, then it is defined to be basically the map (13.13), applied to P_1 . It can be shown that in a triple $(\mathbf{P}, \sigma, \eta)$ with $\sigma \neq \text{id}$ or $\eta \neq (1, 1, \dots, 1)$, the family \mathbf{P} must be intersecting or P_1 “crosses $y = x$ ”. This establishes that only triples $(\mathbf{P}, \text{id}, (1, 1, \dots, 1))$, where \mathbf{P} is a nonintersecting family of two-rowed arrays which do not cross $y = x$, contribute to the sum (13.59). But these triples exactly correspond to the families of nonintersecting paths under consideration, and hence Theorem 13.6.2 would be proved. We refer the reader to Krattenthaler (1995b, 1996a) for the details. \blacksquare

As mentioned before, Theorem 13.6.2 can be applied to the computation of the Hilbert series of certain ladder determinantal rings (one sided, with a diagonal upper bound) and also of pfaffian rings. The computation of Hilbert series of rings generated by minors of a symmetric matrix as considered by Conca (1994) can also be solved by using the method of two-rowed arrays; see Krattenthaler (1996a). For arbitrary one-sided ladders, there is a solution when the starting points, and end points, are located “successively” (such as in

Figure 3.4) by Krattenthaler and Prohaska (1996) proving a remarkable formula conjectured by Conca and Herzog (1994). For “generally” located starting and end points, there is a solution in terms of a determinant with entries counting certain two-rowed arrays by Krattenthaler (1996a). The case of two-sided ladder determinantal rings appears to be out of reach by the method of two-rowed arrays. Perhaps, the extension of the dummy path idea in Krattenthaler and Mohanty (1995) will be useful in this context. Finally, we want to point the reader to a refined turn counting for pairs of paths [Krattenthaler and Sulanke (1996)] which relates this subject also to polyomino counting.

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