The first bijective proof of the refined ASM theorem

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Abstract. Alternating sign matrices are known to be equinumerous with descending plane partitions, totally symmetric self-complementary plane partitions and alternating sign triangles, but a bijective proof for any of these equivalences has been elusive for almost 40 years. In this extended abstract, we provide a sketch of the first bijective proof of the enumeration formula for alternating sign matrices, and of the fact that alternating sign matrices are equinumerous with descending plane partitions. The bijections are based on the operator formula for the number of monotone triangles due to the first author. The starting point for these constructions were known "computational" proofs, but the combinatorial point of view led to several drastic modifications and simplifications. We also provide computer code where all of our constructions have been implemented.

1 Introduction

An *alternating sign matrix* (ASM) is a square matrix with entries in $\{0,1,-1\}$ such that in each row and each column the non-zero entries alternate and sum up to 1. Robbins and Rumsey introduced alternating sign matrices in the 1980s [22] when studying their λ -determinant (a generalization of the classical determinant) and showing that the λ -determinant can be expressed as a sum over all alternating sign matrices of fixed size. The classical determinant is obtained from this by setting $\lambda = -1$, in which case the sum reduces so that it extends only over all ASMs *without* -1's, i.e., permutation matrices, and the well-known formula of Leibniz is recovered. Numerical experiments led Robbins and Rumsey to conjecture that the number of $n \times n$ alternating sign matrices is given by the surprisingly simple product formula

$$\prod_{i=0}^{n-1} \frac{(3i+1)!}{(n+i)!}.$$
(1.1)

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Back then the surprise was even bigger when they learned from Stanley (see [9, 8]) that this product formula had recently also appeared in Andrews' paper [1] on his proof of the weak Macdonald conjecture, which in turn provides a formula for the number of cyclically symmetric plane partitions. As a byproduct, Andrews had introduced descending plane partitions and had proved that the number of descending plane partitions (DPPs) with parts at most n is also equal to (1.1). A descending plane partition is a filling of a shifted Ferrers diagram with positive integers that decrease weakly along rows and strict along columns such that the first part in each row is greater than the length of its row and less than or equal to the length of the previous row.

Since then the problem of finding an explicit bijection between alternating sign matrices and descending plane partitions has attracted considerable attention from combinatorialists, and to many of them it is a miracle that such a bijection has not been found so far. All the more so because Mills, Robbins and Rumsey also introduced several "statistics" on alternating sign matrices and on descending plane partitions for which they had strong numerical evidence that the joint distributions coincide as well, see [20].

There were a few further surprises yet to come. Robbins introduced a new operation on plane partitions, *complementation*, and had strong numerical evidence that totally symmetric self-complementary plane partitions (TSSCPPs) in a $2n \times 2n \times 2n$ -box are also counted by (1.1). Again this was further supported by statistics that have the same joint distribution as well as certain refinements, see [21, 17, 18, 7]. We still lack an explicit bijection between TSSCPPs and ASMs, as well as between TSSCPPs and DPPs.

In his collection of bijective proof problems (which is available from his webpage) Stanley says the following about the problem of finding all these bijections: "This is one of the most intriguing open problems in the area of bijective proofs." In Krattenthaler's survey on plane partitions [18] he expresses his opinion by saying: "The greatest, still unsolved, mystery concerns the question of what plane partitions have to do with alternating sign matrices."

Many of the above mentioned conjectures have since been proved by non-bijective means. Zeilberger [24] was the first who proved that $n \times n$ ASMs are counted by (1.1). Kuperberg gave another shorter proof [19] based on the remarkable observation that the *six-vertex model* (which had been introduced by physicists several decades earlier) with domain wall boundary conditions is equivalent to ASMs, and he used the tech niques that had been developed by physicists to study this model. Andrews enumerated TSSCPPs in [2]. The equivalence of certain statistics for ASMs and of certain statistics for DPPs has been proved in [5], while for ASMs and TSSCPPs see [25, 16], and note in particular that already in Zeilberger's first ASM paper [24] he could deal with an important refinement. Further work including the study of *symmetry classes* has been accomplished; for a more detailed description of this we defer to [6]. Then, in very recent work, alternating sign triangles (ASTs) were introduced in [3], which establishes a fourth class of objects that are equinumerous with ASMs, and also in this case nobody has so far been able to construct a bijection.

The first author gave her "own" proof of the ASM theorem in [11, 12, 13] and expressed some speculations in the direction of converting these proofs into bijections in the final section of the last paper. Part of the objective, namely bijective proofs of the enumeration formula for the number of ASMs and of the fact that ASMs and DPPs are equinumerous, has now been achieved in [14, 15], the first two papers in a planned series. This extended abstract presents the major steps in these constructions.

After having figured out how to actually convert computations and also having shaped certain useful fundamental concepts related to *signed sets* (see Section 2), the translation of several steps became quite straightforward; some steps were quite challenging. Then a certain type of (exciting) dynamics evolved, where the combinatorial point of view led to simplifications and other (in some cases drastic) modifications, and after this process the original "computational" proof is in fact rather difficult to recognize.

The bijection that underlies the bijective proof of the enumeration formula of ASMs as well as the one of the refined enumeration formula involves the following sets:

- Let ASM_n denote the set of ASMs of size $n \times n$, and, for $1 \le i \le n$, let $ASM_{n,i}$ denote the subset of ASM_n of matrices that have the unique 1 in the first row in column i. There is an obvious bijection $ASM_{n,1} \to ASM_{n-1}$ which consists of deleting the first row and first column.
- Let B_n denote the set of (2n-1)-subsets of $[3n-2] = \{1,2,\ldots,3n-2\}$ and, for $1 \le i \le n$, let $B_{n,i}$ denote the subset of B_n of those subsets whose median is n+i-1. Clearly, $|B_n| = \binom{3n-2}{2n-1}$ and $|B_{n,i}| = \binom{n+i-2}{n-1}\binom{2n-i-1}{n-1}$.
- Let DPP_n denote the set of descending plane partitions with parts no greater than n; let $DPP_{n,i}$ the subset of descending plane partitions with i-1 occurrences of n. We clearly have $DPP_{n,1} = DPP_{n-1}$.

To emphasize that we are not merely interested in the fact that two signed sets have the same size, but want to use the constructed signed bijection later on, we will be using a convention that is slightly unorthodox in our field. Instead of listing our results as lemmas and theorems with their corresponding proofs, we will be using the Problem–Construction terminology. See for instance [23] and [4]. Our main results are the constructions solving the following two problems.

Problem 1.1. ([15, Problem 1]) Given $n \in \mathbb{N}$, $1 \le i \le n$, construct a bijection

$$DPP_{n-1} \times B_{n,1} \times ASM_{n,i} \longrightarrow DPP_{n-1} \times ASM_{n,1} \times B_{n,i}$$
.

Assume that we have constructed such bijections. Then we also have a bijection

$$\begin{aligned} \mathsf{DPP}_{n-1} \times \mathsf{B}_{n,1} \times \mathsf{ASM}_n &= \bigcup_i \left(\mathsf{DPP}_{n-1} \times \mathsf{B}_{n,1} \times \mathsf{ASM}_{n,i} \right) \\ &\longrightarrow \bigcup_i \left(\mathsf{DPP}_{n-1} \times \mathsf{ASM}_{n,1} \times \mathsf{B}_{n,i} \right) &= \mathsf{DPP}_{n-1} \times \mathsf{ASM}_{n,1} \times \mathsf{B}_n \longrightarrow \mathsf{DPP}_{n-1} \times \mathsf{ASM}_{n-1} \times \mathsf{B}_n \end{aligned}$$

for every *n*. But by induction, that gives a bijection

$$DPP_0 \times \cdots \times DPP_{n-1} \times B_{1,1} \times \cdots \times B_{n,1} \times ASM_n \longrightarrow DPP_0 \times \cdots \times DPP_{n-1} \times B_1 \times \cdots \times B_n$$

which, since DPP_i is non-empty (as it contains the empty DPP), proves the ASM theorem

$$|ASM_n| = \frac{\prod_{i=1}^n |B_i|}{\prod_{i=1}^n |B_{i,1}|} = \frac{\prod_{i=1}^n {3i-2 \choose 2i-1}}{\prod_{i=1}^n {2i-2 \choose i-1}} = \prod_{i=0}^{n-1} \frac{(3i+1)!}{(n+i)!}$$

and also the refined ASM theorem

$$|\operatorname{ASM}_{n,i}| = \frac{|\operatorname{ASM}_{n-1}| \cdot |\operatorname{B}_{n,i}|}{|\operatorname{B}_{n,1}|} = \frac{\binom{n+i-2}{n-1}\binom{2n-i-1}{n-1}}{\binom{3n-2}{2n-1}} \prod_{i=0}^{n-1} \frac{(3i+1)!}{(n+i)!}.$$

Problem 1.2. ([15, Problem 2]) Given $n \in \mathbb{N}$, $1 \le j \le n$, construct a bijection

$$DPP_{n-1} \times ASM_{n,j} \longrightarrow ASM_{n-1} \times DPP_{n,j}$$
.

Once this is proven it follows that $|DPP_{n-1}| \cdot |ASM_{n,j}| = |ASM_{n-1}| \cdot |DPP_{n,j}|$. By induction, we can assume $|DPP_{n-1}| = |ASM_{n-1}|$ and so $|ASM_{n,j}| = |DPP_{n,j}|$. Summing this over all j implies $|DPP_n| = |ASM_n|$.

For several obvious reasons, we found it essential to check all our constructions with computer code¹; for example, the code can possibly be used to identify new equivalent statistics. Another is that it might be possible to find some patterns in the bijection and to simplify the description.

2 Signed sets and sijections

It seems that signs and cancellations in the proof are unavoidable. In this section, we briefly introduce the concepts of *signed sets* and *sijections*, signed bijections between signed sets. We present the basic concepts here, and refer the reader to [14, Section 2] for all the details and more examples.

A *signed set* is a pair of disjoint finite sets: $\underline{S} = (S^+, S^-)$ with $S^+ \cap S^- = \emptyset$. Equivalently, a signed set is a finite set S together with a sign function sign: $S \to \{1, -1\}$, but we will

¹The code (in python) is available at https://www.fmf.uni-lj.si/~konvalinka/asmcode.html.

mostly avoid the use of the sign function. Signed sets are usually underlined throughout the extended abstract with the following exception: an ordinary set S always induces a signed set $S = (S, \emptyset)$, and in this case we identify S with S. We summarize related notions.

The *size* of a signed set \underline{S} is $|\underline{S}| = |S^+| - |S^-|$. The *opposite* signed set of \underline{S} is $-\underline{S} = (S^-, S^+)$. The *Cartesian product* of signed sets \underline{S} and \underline{T} is $\underline{S} \times \underline{T} = (S^+ \times T^+ \cup S^- \times T^-, S^+ \times T^- \cup S^- \times T^+)$. The *disjoint union* of signed sets \underline{S} and \underline{T} is $\underline{S} \cup \underline{T} = (\underline{S} \times (\{0\}, \emptyset)) \cup (\underline{T} \times (\{1\}, \emptyset))$. The *disjoint union of a family of signed sets* \underline{S}_t indexed with a signed set \underline{T} is

$$\bigsqcup_{t\in \underline{T}}\underline{S}_t=\bigcup_{t\in \underline{T}}(\underline{S}_t\times\underline{\{t\}}).$$

Here $\underline{\{t\}}$ is $(\{t\},\emptyset)$ if $t \in T^+$ and $(\emptyset,\{t\})$ if $t \in T^-$. Most of the usual properties of Cartesian products and disjoint unions of ordinary sets extend to signed sets.

An important type of signed sets are signed intervals: for $a, b \in \mathbb{Z}$, define

$$\underline{[a,b]} = \begin{cases} ([a,b],\varnothing) & \text{if } a \leq b \\ (\varnothing,[b+1,a-1]) & \text{if } a > b \end{cases}.$$

Here [a,b] stands for the usual interval in \mathbb{Z} . The signed sets that are of relevance in this extended abstract are usually constructed from signed intervals using Cartesian products and disjoint unions.

The role of bijections for signed sets is played by "signed bijections", which we call *sijections*. A sijection φ from S to T,

$$\varphi: \underline{S} \Rightarrow \underline{T}$$

is an involution on the set $(S^+ \cup S^-) \sqcup (T^+ \cup T^-)$ with the property $\varphi(S^+ \sqcup T^-) = S^- \sqcup T^+$. It follows that also $\varphi(S^- \sqcup T^+) = S^+ \sqcup T^-$. A sijection can also be thought of as a collection of a sign-reversing involution on a subset of \underline{S} , a sign-reversing involution on a subset of \underline{T} , and a sign-preserving matching between the remaining elements of \underline{S} with the remaining elements of \underline{T} . The existence of a sijection $\varphi:\underline{S} \Rightarrow \underline{T}$ clearly implies $|\underline{S}| = |S^+| - |S^-| = |T^+| - |T^-| = |\underline{T}|$.

In Proposition 2 of [14] it is explained how to construct the Cartesian product and the disjoint union of sijections, and also how to compose two sijections using a variant of the Garsia-Milne involution principle. These constructions are fundamental for most of the constructions in this extended abstract. It follows that the existence of a sijection between \underline{S} and \underline{T} is an equivalence relation; it is denoted by " \approx ".

The sijection that is underlying many of our constructions is the following.

Problem 2.1. ([14, Problem 1]) Given $a, b, c \in \mathbb{Z}$, construct a sijection

$$\alpha = \alpha_{a,b,c} : \underline{[a,c]} \Longrightarrow \underline{[a,b]} \sqcup \underline{[b+1,c]}.$$

Construction. For $a \le b \le c$ and c < b < a, there is nothing to prove. For, say, $a \le c < b$, we have $[a,b] \sqcup [b+1,c] = ([a,c] \sqcup [c+1,b]) \sqcup [b+1,c] = [a,c] \sqcup ([c+1,b] \sqcup (-[c+1,b]))$. Since there is a sijection $[c+1,b] \sqcup (-[c+1,b]) \Rightarrow \underline{\varnothing}$, we get a sijection $[a,b] \sqcup [b+1,c] \Rightarrow [a,c]$. The cases $b < a \le c$, $b \le c < a$, and $c < a \le b$ are analogous.

Using the map α , it is not difficult to construct some sijections on *signed boxes*, Cartesian products of signed intervals.

Problem 2.2. ([14, Problem 2]) Given $\mathbf{a} = (a_1, \dots, a_{n-1}) \in \mathbb{Z}^{n-1}$, $\mathbf{b} = (b_1, \dots, b_{n-1}) \in \mathbb{Z}^{n-1}$, $x \in \mathbb{Z}$, write $\underline{S}_i = (\{a_i\}, \emptyset) \sqcup (\emptyset, \{b_i+1\})$, and construct a sijection

$$\beta = \beta_{\mathbf{a},\mathbf{b},x} : \underline{[a_1,b_1]} \times \cdots \times \underline{[a_{n-1},b_{n-1}]}$$

$$\Longrightarrow \bigsqcup_{(l_1,\dots,l_{n-1}) \in \underline{S}_1 \times \cdots \times \underline{S}_{n-1}} \underline{[l_1,l_2]} \times \underline{[l_2,l_3]} \times \cdots \times \underline{[l_{n-2},l_{n-1}]} \times \underline{[l_{n-1},x]}.$$

Final Lemm 2.2. ([14] Problems 21). Given \mathbf{l}_x (\mathbf{l}_x , \mathbf{l}_x) $\in \mathbb{Z}^n$ and $\mathbf{l}_x \in \mathbb{Z}$, construct a circletic

Problem 2.3. ([14, Problem 3]) Given $\mathbf{k} = (k_1, \dots, k_n) \in \mathbb{Z}^n$ and $x \in \mathbb{Z}$, construct a sijection

$$\gamma = \gamma_{\mathbf{k},x} : \underline{[k_1,k_2]} \times \cdots \times \underline{[k_{n-1},k_n]}$$

$$\Longrightarrow \bigsqcup_{i=1}^n \underline{[k_1,k_2]} \times \cdots \times \underline{[k_{i-1},x+n-i]} \times \underline{[x+n-i,k_{i+1}]} \times \cdots \times \underline{[k_{n-1},k_n]}$$

$$\sqcup \bigsqcup_{i=1}^{n-2} \cdots \times \underline{[k_{i-1},k_i]} \times \underline{[k_{i+1}+1,x+n-i-1]} \times \underline{[k_{i+1},x+n-i-2]} \times \underline{[k_{i+2},k_{i+3}]} \times \cdots .$$

An important signed set is the set of all Gelfand–Tsetlin patterns, or GT patterns for short (compare with [10]), with a prescribed bottom row. For $k \in \mathbb{Z}$, define

$$\underline{\mathrm{GT}}(k) = (\{\cdot\}, \varnothing),$$

and for $\mathbf{k} = (k_1, \dots, k_n) \in \mathbb{Z}^n$, define recursively

$$\underline{GT}(\mathbf{k}) = \underline{GT}(k_1, \dots, k_n) = \bigsqcup_{\mathbf{l} \in [k_1, k_2] \times \dots \times [k_{n-1}, k_n]} \underline{GT}(l_1, \dots, l_{n-1}).$$

In particular, $\underline{GT}(a,b) \approx [\underline{a,b}]$. Of course, one can think of an element of $\underline{GT}(\mathbf{k})$ in the usual way, as a triangular array $A = (A_{i,j})_{1 \le j \le i \le n}$ of $\binom{n+1}{2}$ numbers.

The following sijections are crucial for GT patterns. In the constructions, we typically use disjoint unions of previously constructed sijections on signed boxes (e.g. Problem 2.2).

Problem 2.4. [14, Problem 4] Given $\mathbf{a} = (a_1, \dots, a_{n-1}) \in \mathbb{Z}^{n-1}$, $\mathbf{b} = (b_1, \dots, b_{n-1}) \in \mathbb{Z}^{n-1}$, $x \in \mathbb{Z}$, construct a sijection

$$\rho = \rho_{\mathbf{a},\mathbf{b},x} : \bigsqcup_{\mathbf{l} \in [a_1,b_1] \times \cdots \times [a_{n-1},b_{n-1}]} \underline{\mathbf{GT}}(\mathbf{l}) \Rightarrow \bigsqcup_{(l_1,\dots,l_{n-1}) \in \underline{S}_1 \times \cdots \times \underline{S}_{n-1}} \underline{\mathbf{GT}}(l_1,\dots,l_{n-1},x),$$

where $\underline{S}_i = (\{a_i\}, \varnothing) \sqcup (\varnothing, \{b_i + 1\}).$

Problem 2.5. [14, Problem 5] Given $\mathbf{k} = (k_1, \dots, k_n) \in \mathbb{Z}^n$ and $i, 1 \le i \le n-1$, construct a sijection

$$\pi = \pi_{\mathbf{k},i} : \underline{GT}(k_1, \dots, k_n) \Rightarrow -\underline{GT}(k_1, \dots, k_{i-1}, k_{i+1} + 1, k_i - 1, k_{i+2}, \dots, k_n).$$

Given $\mathbf{a} = (a_1, \dots, a_n) \in \mathbb{Z}^n$, $\mathbf{b} = (b_1, \dots, b_n) \in \mathbb{Z}^n$ such that for some $i, 1 \le i \le n - 1$, we have $a_{i+1} = a_i - 1$ and $b_{i+1} = b_i - 1$, construct a sijection

$$\sigma = \sigma_{\mathbf{a},\mathbf{b},i}: \bigsqcup_{\mathbf{l} \in [a_1,b_1] \times \cdots \times [a_n,b_n]} \underline{\mathbf{GT}}(\mathbf{l}) \Rightarrow \underline{\varnothing}.$$

The reason we place these two sijections in the same problem is that the proof is by induction, with the induction step for π using σ and vice versa.

Problem 2.6. [14, Problem 6] Given $\mathbf{k} = (k_1, \dots, k_n) \in \mathbb{Z}^n$ and $x \in \mathbb{Z}$, construct a sijection

$$\tau = \tau_{\mathbf{k},x} : \underline{\mathrm{GT}}(k_1,\ldots,k_n) \Rightarrow \bigsqcup_{i=1}^n \underline{\mathrm{GT}}(k_1,\ldots,k_{i-1},x+n-i,k_{i+1},\ldots,k_n).$$

3 Monotone triangles and the operator formula

Monotone triangles with bottom row 1, 2, ..., n are in easy bijective correspondence with $n \times n$ alternating sign matrices. For our purpose we need to have a notion of monotone triangles with arbitrary integer bottom rows. In order to achieve this, suppose that $\mathbf{k} = (k_1, ..., k_n)$ and $\mathbf{l} = (l_1, ..., l_{n-1})$ are two sequences of integers. We say that 1 *interlaces* \mathbf{k} , $\mathbf{l} \times \mathbf{k}$, if the following holds:

- 1. for every i, $1 \le i \le n-1$, l_i is in the closed interval between k_i and k_{i+1} ;
- 2. if $k_{i-1} \le k_i \le k_{i+1}$ for some i, $2 \le i \le n-1$, then l_{i-1} and l_i cannot both be k_i ;
- 3. if $k_i > l_i = k_{i+1}$, then $i \le n-2$ and $l_{i+1} = l_i = k_{i+1}$;
- 4. if $k_i = l_i > k_{i+1}$, then $i \ge 2$ and $l_{i-1} = l_i = k_i$.

A monotone triangle of size n is a map $T: \{(i,j): 1 \le j \le i \le n\} \to \mathbb{Z}$ so that line i-1 (i.e. the sequence $T_{i-1,1}, \ldots, T_{i-1,i-1}$) interlaces line i (i.e. the sequence $T_{i,1}, \ldots, T_{i,i}$). The sign of a monotone triangle T is $(-1)^r$, where r is the sum of:

- the number of strict descents in the rows of T, i.e. the number of pairs (i, j) so that $1 \le j < i \le n$ and $T_{i,j} > T_{i,j+1}$, and
- the number of (i, j) so that $1 \le j \le i 2$, $i \le n$ and $T_{i,j} > T_{i-1,j} = T_{i,j+1} = T_{i-1,j+1} > T_{i,j+2}$.

It turns out that $\underline{\mathrm{MT}}(\mathbf{k})$ satisfies a recursive "identity". Let us define the signed set of arrow rows of order n as $\underline{\mathrm{AR}}_n = (\{\nearrow, \nwarrow\}, \{\boxtimes\})^n$. The role of an arrow row μ of order n is that it induces a deformation of $[k_1, k_2] \times [k_2, k_3] \times \cdots \times [k_{n-1}, k_n]$ as follows. Consider

and if $\mu_i \in \{ \nwarrow, \bowtie \}$ (that is we have an arrow pointing towards $\underline{[k_{i-1}, k_i]}$) then k_i is decreased by 1 in $\underline{[k_{i-1}, k_i]}$, while there is no change for this k_i if $\mu_i = \nearrow$. If $\mu_i \in \{ \nearrow, \bowtie \}$ then k_i is increased by 1 in $\underline{[k_i, k_{i+1}]}$, while there is no change for this k_i if $\mu_i = \nwarrow$. For a more formal description, we let $\delta_{\nwarrow}(\nwarrow) = \delta_{\nwarrow}(\bowtie) = \delta_{\nearrow}(\nearrow) = \delta_{\nearrow}(\bowtie) = 1$ and $\delta_{\nwarrow}(\nearrow) = \delta_{\nearrow}(\nwarrow) = 0$, and we define

$$e(\mathbf{k},\mu) = [k_1 + \delta_{\nearrow}(\mu_1), k_2 - \delta_{\nwarrow}(\mu_2)] \times \ldots \times [k_{n-1} + \delta_{\nearrow}(\mu_{n-1}), k_n - \delta_{\nwarrow}(\mu_n)]$$

for $\mathbf{k} = (k_1, \dots, k_n)$ and $\mu \in \underline{AR}_n$. The following is not difficult.

Problem 3.1. [14, Problem 7] Given $\mathbf{k} = (k_1, \dots, k_n)$, construct a sijection

$$\Xi = \Xi_{\mathbf{k}} : \underline{\mathbf{MT}}(\mathbf{k}) \Rightarrow \bigsqcup_{\mu \in \underline{\mathbf{AR}}_n} \bigsqcup_{\mathbf{l} \in e(\mathbf{k}, \mu)} \underline{\mathbf{MT}}(\mathbf{l}).$$

Our next goal is to define other objects that satisfy the same "recursion" as monotone triangles. To this end, define the signed set of *arrow patterns of order n* as

$$\underline{AP}_n = (\{ \swarrow, \searrow \}, \{ \bowtie \})^{\binom{n}{2}}.$$

Alternatively, we can think of an arrow pattern of order n as a triangular array $T = (t_{p,q})_{1 \le p < q \le n}$ arranged as

with $t_{p,q} \in \{ \angle, \setminus, \setminus, \boxtimes \}$, and the sign of an arrow pattern is 1 if the number of \boxtimes 's is even and -1 otherwise.

The role of an arrow pattern of order n is that it induces a deformation of (k_1, \ldots, k_n) , which can be thought of as follows. Add k_1, \ldots, k_n as bottom row of T (i.e., $t_{i,i} = k_i$), and for each \swarrow or \bowtie which is in the same \swarrow -diagonal as k_i add 1 to k_i , while for each \searrow or \bowtie which is in the same \searrow -diagonal as k_i subtract 1 from k_i . More formally, letting $\delta_{\swarrow}(\swarrow) = \delta_{\searrow}(\boxtimes) = \delta_{\searrow}(\boxtimes) = \delta_{\searrow}(\boxtimes) = 1$ and $\delta_{\swarrow}(\searrow) = \delta_{\searrow}(\swarrow) = 0$, we set

$$c_i(T) = \sum_{j=i+1}^n \delta_{\checkmark}(t_{i,j}) - \sum_{j=1}^{i-1} \delta_{\searrow}(t_{j,i}) \text{ and } d(\mathbf{k}, T) = (k_1 + c_1(T), k_2 + c_2(T), \dots, k_n + c_n(T))$$

for $\mathbf{k} = (k_1, \dots, k_n)$ and $T \in \underline{AP}_n$.

For $\mathbf{k} = (k_1, ..., k_n)$ define *shifted Gelfand–Tsetlin patterns*, or SGT patterns for short, as the following disjoint union of GT patterns over arrow patterns of order n:

$$\underline{SGT}(\mathbf{k}) = \bigsqcup_{T \in \underline{AP}_n} \underline{GT}(d(\mathbf{k}, T))$$

The difficult part of [14] is to prove that \underline{SGT} indeed satisfies the same "recursion" as \underline{MT} . While the proof of the recursion was easy for monotone triangles, it is very involved for shifted GT patterns, and needs almost all the sijections we have mentioned so far.

Problem 3.2. [14, Problem 9] Given $\mathbf{k} = (k_1, \dots, k_n) \in \mathbb{Z}^n$ and $x \in \mathbb{Z}$, construct a sijection

$$\Phi = \Phi_{\mathbf{k},x} \colon \bigsqcup_{\mu \in \underline{AR}_n} \bigsqcup_{\mathbf{l} \in e(\mathbf{k},\mu)} \underline{SGT}(\mathbf{l}) \Rightarrow \underline{SGT}(\mathbf{k}).$$

From the last problem, it is easy to construct a bijective proof of the operator formula for monotone triangles. See [14, pp. 3–4] for a discussion of this formula.

Problem 3.3. [14, Problem 10] Given $\mathbf{k} = (k_1, \dots, k_n) \in \mathbb{Z}^n$ and $x \in \mathbb{Z}$, construct a sijection

$$\Gamma = \Gamma_{\mathbf{k},x} : \underline{\mathbf{MT}}(\mathbf{k}) \Rightarrow \underline{\mathbf{SGT}}(\mathbf{k}).$$

Construction. The proof is by induction on n. For n = 1, both sides consist of one (positive) element, and the sijection is obvious. Once we have constructed Γ for all lists of length less than n, we can construct $\Gamma_{\mathbf{k},x}$ as the composition of sijections

$$\underline{MT}(\mathbf{k}) \stackrel{\Xi_{\mathbf{k}}}{\Longrightarrow} \bigsqcup_{\mu \in \underline{AR}_n} \bigsqcup_{\mathbf{l} \in e(\mathbf{k}, \mu)} \underline{MT}(\mathbf{l}) \stackrel{\sqcup \sqcup \Gamma}{\Longrightarrow} \bigsqcup_{\mu \in \underline{AR}_n} \bigsqcup_{\mathbf{l} \in e(\mathbf{k}, \mu)} \underline{SGT}(\mathbf{l}) \stackrel{\Phi_{\mathbf{k}, x}}{\Longrightarrow} \underline{SGT}(\mathbf{k}),$$

where $\sqcup \sqcup \Gamma$ means $\bigsqcup_{\mu \in \underline{AR}_n} \bigsqcup_{\mathbf{l} \in e(\mathbf{k}, \mu)} \Gamma_{\mathbf{l}, x}$.

4 Sketch of the main bijections

Equipped with the operator formula, one can construct the following crucial sijection.

Problem 4.1. ([15, Problem 16]) Given $\mathbf{k} = (k_1, \dots, k_n)$, construct a sijection

$$\underline{\mathrm{MT}}(\mathbf{k}) \Longrightarrow (-1)^{n-1} \underline{\mathrm{MT}}(\mathrm{rot}(\mathbf{k})),$$

where $rot(\mathbf{k}) = (k_2, ..., k_n, k_1 - n)$.

Note that the construction is far from easy, even assuming that we have the map Γ . See [15, Section 6] for a proof. On the other hand, the following is relatively simple.

Suppose that we are given a weakly increasing sequence $\mathbf{k} = (k_1, ..., k_n)$ and $i \in \mathbb{N}$. We define

$$\underline{\mathbf{MT}}_{i}(\mathbf{k}) = \{ T \in \underline{\mathbf{MT}}(\mathbf{k}) : T_{n-i+1,1} = \dots = T_{n,1} = k_1, T_{n-i,1} \neq k_1 \}$$

as the signed subset of monotone triangles with k_1 in the first position in exactly the last i rows. Similarly, we define

$$\underline{\mathbf{MT}}^{i}(\mathbf{k}) = \{ T \in \underline{\mathbf{MT}}(\mathbf{k}) : T_{n-i+1, n-i+1} = \dots = T_{n,n} = k_n, T_{n-i, n-i} \neq k_n \}$$

as the signed subset of monotone triangles with k_n in the last position in exactly the last i rows.

Problem 4.2. ([15, Problem 21]) Given a weakly increasing $\mathbf{k} = (k_1, ..., k_n)$ and $i \ge 1$, construct sijections

$$\underline{\mathrm{MT}}_{i}(\mathbf{k}) \Longrightarrow \bigsqcup_{j=0}^{i-1} (-1)^{j} \binom{[i-1]}{j} \times \underline{\mathrm{MT}}(k_{1}+j+1,k_{2},\ldots,k_{n})$$

and

$$\underline{\mathbf{MT}}^{i}(\mathbf{k}) \Longrightarrow \bigsqcup_{j=0}^{i-1} (-1)^{j} {\binom{[i-1]}{j}} \times \underline{\mathbf{MT}}(k_1, k_2, \dots, k_n - j - 1).$$

Based on the last two constructions, it is quite straightforward to do the following.

Problem 4.3. ([15, Problem 22]) Given $n \in \mathbb{N}$ and $i \in [n]$, construct a sijection

$$\bigsqcup_{j=1}^{n} (-1)^{j+1} \binom{[2n-i-1]}{n-i-j+1} \times \text{ASM}_{n,j} \Longrightarrow \text{ASM}_{n,i}.$$

To complete the construction of the bijections for Problems 1.1 and 1.2, we need, among other results, a few more ingredients from "bijective linear algebra". Denote by $\underline{\mathfrak{S}}_m$ the signed set of permutations (with the usual sign). Given signed sets $\underline{P}_{i,j}$, $1 \le i,j \le m$, define the *determinant* of $\underline{\mathcal{P}} = [\underline{P}_{ij}]_{i,j=1}^m$ as the signed set

$$\det(\underline{\mathcal{P}}) = \bigsqcup_{\pi \in \mathfrak{S}_m} \underline{P}_{1,\pi(1)} \times \cdots \times \underline{P}_{m,\pi(m)}.$$

Among other classical properties, we have the following version of Cramer's rule.

Problem 4.4. ([15, Problem 9]) Given $\underline{\mathcal{P}} = [\underline{P}_{p,q}]_{p,q=1}^m$, signed sets $\underline{X}_i, \underline{Y}_i$ and sijections $\bigsqcup_{q=1}^m \underline{P}_{i,q} \times \underline{X}_q \Rightarrow \underline{Y}_i$ for all $i \in [m]$, construct sijections

$$\det(\underline{\mathcal{P}}) \times \underline{X}_j \Longrightarrow \det(\underline{\mathcal{P}}^j),$$

where $\underline{\mathcal{P}}^j = [\underline{P}_{p,q}^j]_{p,q=1}^m$, $\underline{P}_{p,q}^j = \underline{P}_{p,q}$ if $q \neq j$, $\underline{P}_{p,j}^j = \underline{Y}_p$, for all $j \in [m]$.

Essentially, sijections like the one in Problem 4.4 tell us that "linear equalities" for sijections like the one in Problem 4.3 can be used to find bijections on the sets involved. See the constructions for Problems 1.1 and 1.2 in [15, Section 7] for all details.

5 Summary

In this extended abstract, we present the first bijective proof of the enumeration formula for alternating sign matrices. The bijection is by no means simple; the papers [14, 15] combined have about 40 pages, with the technical constructions taking about 20 pages. We also needed more than 2000 lines to produce a working python code. However, note that the first proof of the ASM theorem by Zeilberger was 84 pages long. We certainly hope that our proof will be simplified and shortened in the future.

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