

2.4 Spezialfälle und Veranschaulichung von Funktionen $f : U \subset \mathbb{R}^n \rightarrow \mathbb{R}^m$

■ 2.4.(i) Kurven ($n=1$)

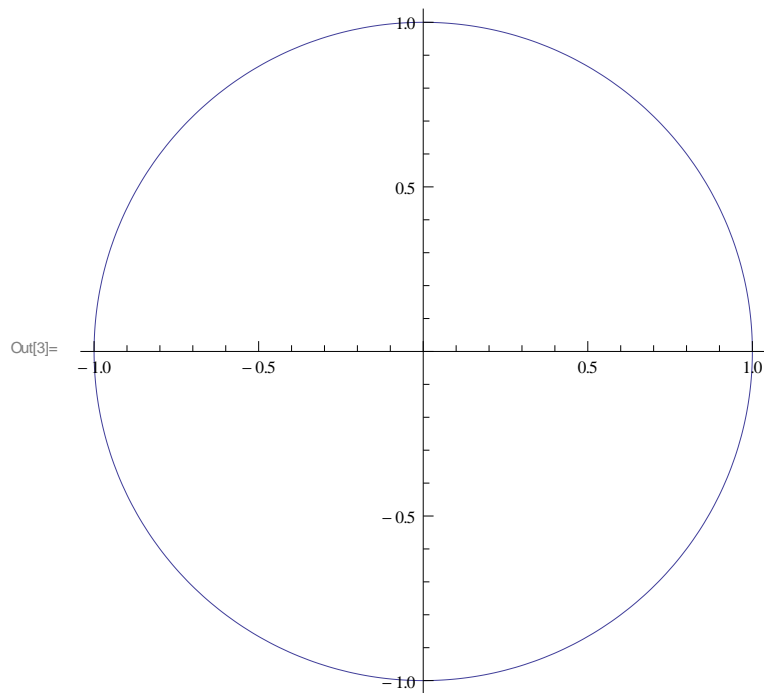
■ $m = 2$; Ebene Kurven

Der Befehl zum Plotten von Kurven im \mathbb{R}^2 (ebenen Kurven) heisst
`ParametricPlot`

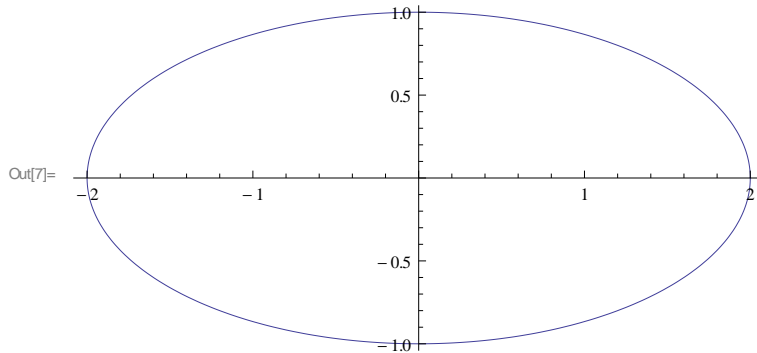
In[1]:= `? ParametricPlot`

`ParametricPlot[{f_x, f_y}, {u, u_min, u_max}]` generates a
parametric plot of a curve with x and y coordinates f_x and f_y as a function of u .
`ParametricPlot[{f_x, f_y}, {g_x, g_y}, ..., {u, u_min, u_max}]` plots several parametric curves.
`ParametricPlot[{f_x, f_y}, {u, u_min, u_max}, {v, v_min, v_max}]` plots a parametric region.
`ParametricPlot[{f_x, f_y}, {g_x, g_y}, ..., {u, u_min, u_max}, {v, v_min, v_max}]`
plots several parametric regions. \gg

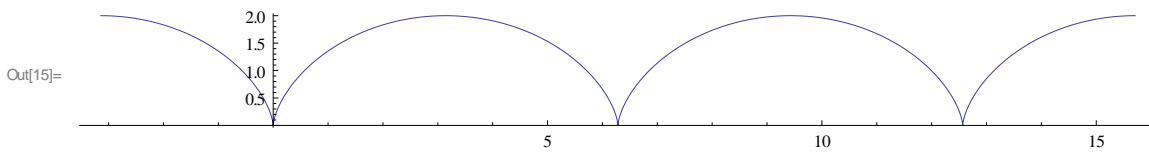
In[2]:= `c[t_] := {Cos[t], Sin[t]}`
`ParametricPlot[c[t], {t, 0, 2 * Pi}]`



```
In[6]:= alpha[t_] := {2 Cos[t], Sin[t]}
ParametricPlot[alpha[t], {t, 0, 2 Pi}]
```

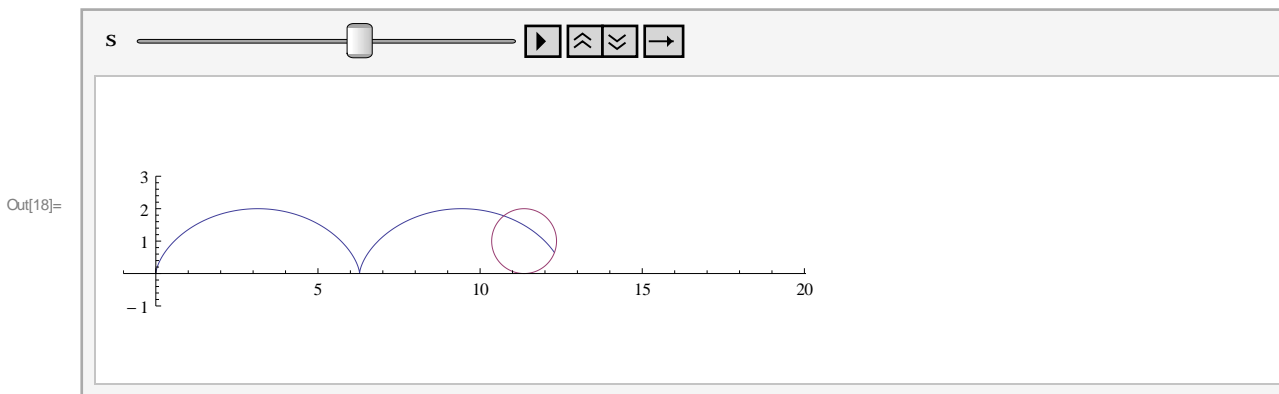


```
In[14]:= s[t_] := {t - Sin[t], 1 - Cos[t]}
ParametricPlot[s[t], {t, -Pi, 5 Pi}]
```



Eine Animation zur Entstehung der Zyklode als Rollkurve : Die Zyklode beschreibt die Bewegung eines Randpunktes eines rollenden Rads

```
In[18]:= Animate [
  ParametricPlot[{{s t / (2 Pi) - Sin[s t / (2 Pi)], 1 - Cos[s t / (2 Pi)]}, {s + Cos[t], 1 + Sin[t]}],
  {t, 0, 2 Pi}, AspectRatio -> Automatic, (*same scale for x-and y-axis*)
  PlotRange -> {{-1, 6 Pi + 1.2}, {-1, 3}}, (*same range for all frames*) {s, 0, 6 Pi}]
```



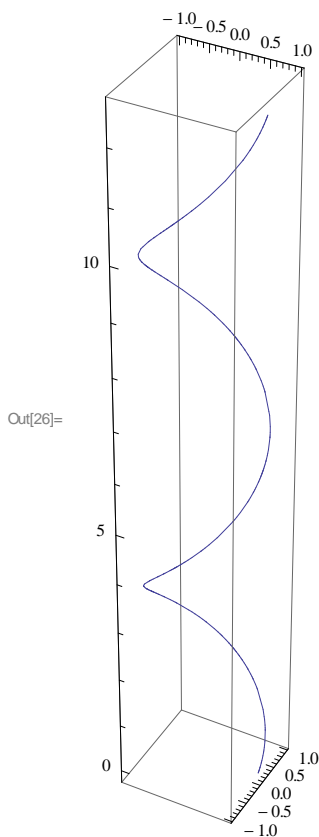
■ m = 3; Raumkurven

Der Befehl zum Plotten von Kurven im \mathbb{R}^3 (Raumkurven) heisst
ParametricPlot3D

```
In[24]:= ? ParametricPlot3D
```

ParametricPlot3D[$\{f_x, f_y, f_z\}, \{u, u_{min}, u_{max}\}$] produces a three-dimensional space curve parametrized by a variable u which runs from u_{min} to u_{max} .
 ParametricPlot3D[$\{f_x, f_y, f_z\}, \{u, u_{min}, u_{max}\}, \{v, v_{min}, v_{max}\}$] produces a three-dimensional surface parametrized by u and v .
 ParametricPlot3D[$\{\{f_x, f_y, f_z\}, \{g_x, g_y, g_z\} \dots\} \dots]$ plots several objects together. >>

```
In[25]:= c[t_] := {Cos[t], Sin[t], t}
ParametricPlot3D[c[t], {t, 0, 4 Pi}]
```



■ 2.4 (ii) Landschaften (n=2, m=1)

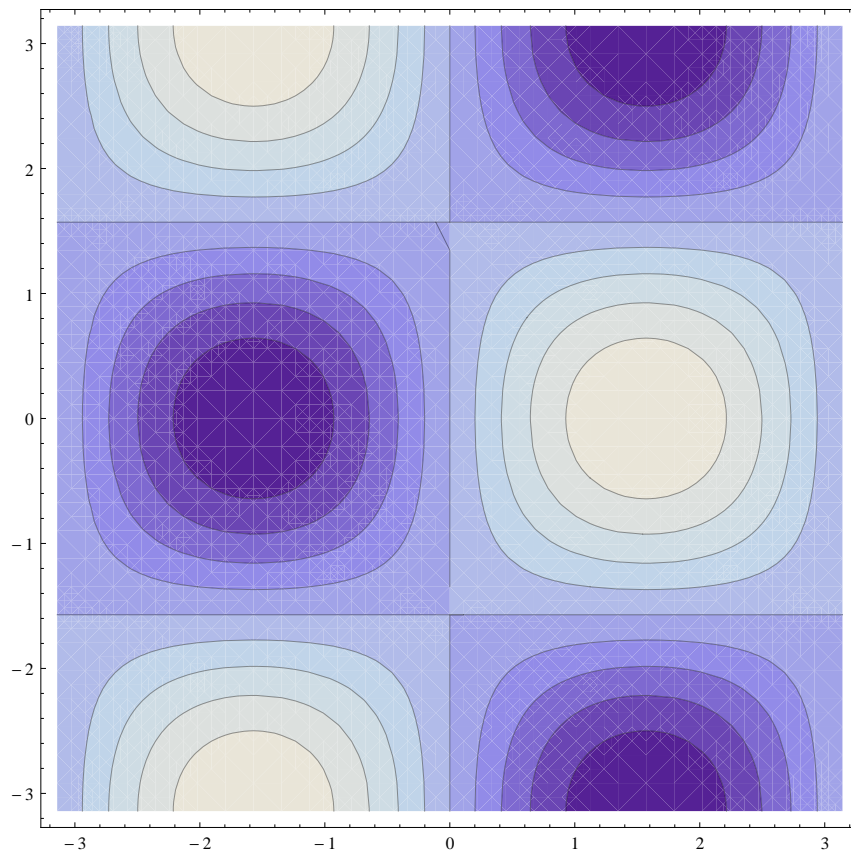
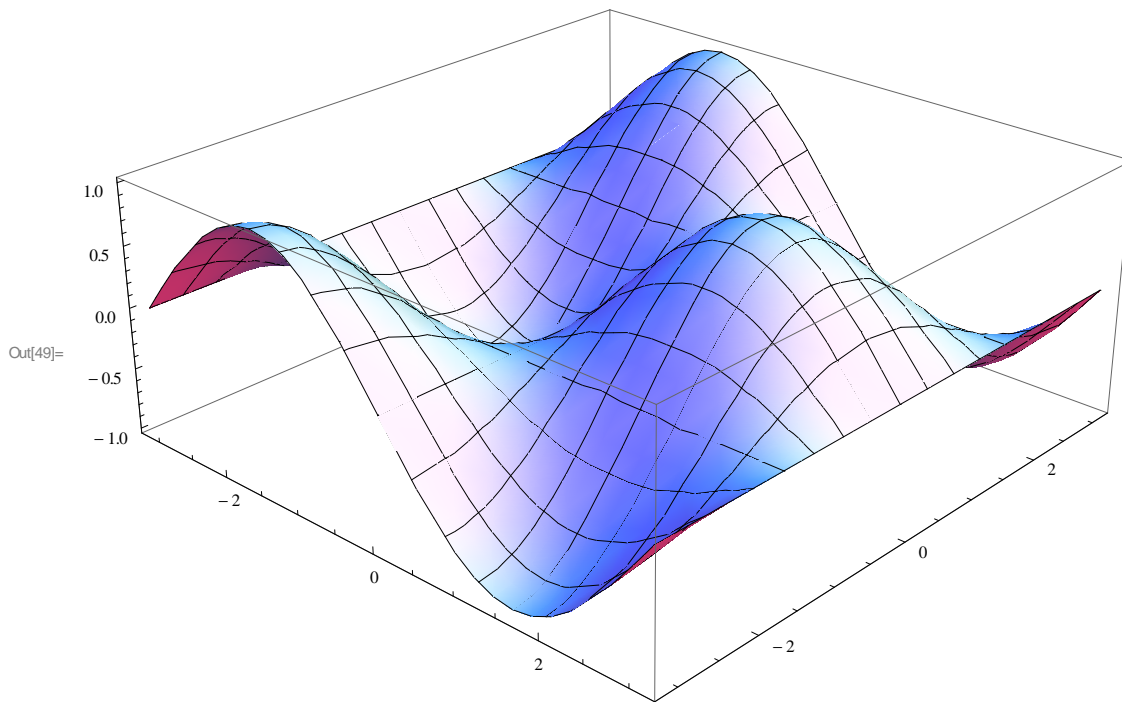
Der Basisbefehl zum Plotten des Graphen einer Funktion $U \subset \mathbb{R}^2 \rightarrow \mathbb{R}$ lautet `Plot3D`,
 der Befehl zur Darstellung der Höhengichtlinien `ContourPlot`

```
In[31]:= ? Plot3D
? ContourPlot
```

`Plot3D[f, {x, xmin, xmax}, {y, ymin, ymax}]`
 generates a three-dimensional plot of f as a function of x and y .
`Plot3D[{f1, f2, ...}, {x, xmin, xmax}, {y, ymin, ymax}]` plots several functions. >>

`ContourPlot[f, {x, xmin, xmax}, {y, ymin, ymax}]` generates a contour plot of f as a function of x and y .
`ContourPlot[f == g, {x, xmin, xmax}, {y, ymin, ymax}]` plots contour lines for which $f = g$.
`ContourPlot[{f1 == g1, f2 == g2, ...}, {x, xmin, xmax}, {y, ymin, ymax}]` plots several contour lines. >>

```
In[48]:= f[x_, y_] := Sin[x] * Cos[y]
Plot3D[f[x, y], {x, -Pi, Pi}, {y, -Pi, Pi}]
ContourPlot[f[x, y], {x, -Pi, Pi}, {y, -Pi, Pi}]
```



■ 2.4 (iii) Vektorfelder (n=m)

■ n = 2 = m

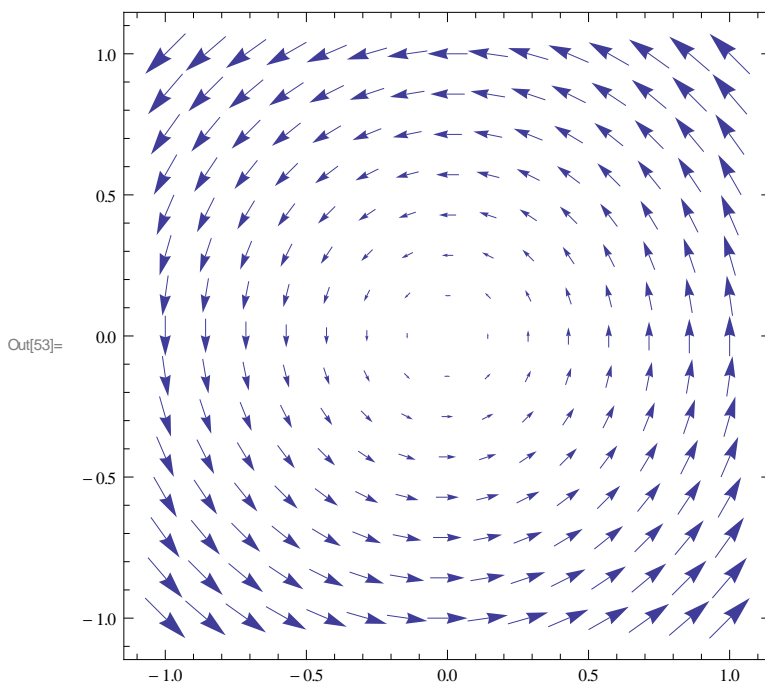
Der Basisbefehl zum Plotten von Vektorfeldern im \mathbb{R}^2 lautet `VectorPlot`.

In[51]:= `? VectorPlot`

```
VectorPlot[{{v_x, v_y}, {x, x_min, x_max}, {y, y_min, y_max}}]
  generates a vector plot of the vector field {v_x, v_y} as a function of x and y.
VectorPlot[{{v_x, v_y}, {w_x, w_y}, ...}, {x, x_min, x_max}, {y, y_min, y_max}] plots several vector fields. >>
```

In[52]:= `v[x_, y_] := {-y, x}`

`VectorPlot[v[x, y], {x, -1, 1}, {y, -1, 1}]`



■ n = 3 = m

In[54]:= Vektorfelder im \mathbb{R}^3 werden von (erraten!) `VectorPlot3D` erzeugt.

`? VectorPlot3D`

```
VectorPlot3D[{{v_x, v_y, v_z}, {x, x_min, x_max}, {y, y_min, y_max}, {z, z_min, z_max}}]
  generates a 3D vector plot of the vector field {v_x, v_y, v_z} as a function of x, y and z.
VectorPlot3D[{field_1, field_2, ...}, {x, x_min, x_max}, {y, y_min, y_max}, {z, z_min, z_max}]
  plots several vector fields. >>
```

Out[54]= im \mathbb{R}^3 `VectorPlot3D` Vektorfelder von werden erzeugt.Null erraten!

```
In[55]:= w[x_, y_, z_] := {x, y, z}
VectorPlot3D[w[x, y, z], {x, -1, 1}, {y, -1, 1}, {z, -1, 1}]
```

Out[56]=

