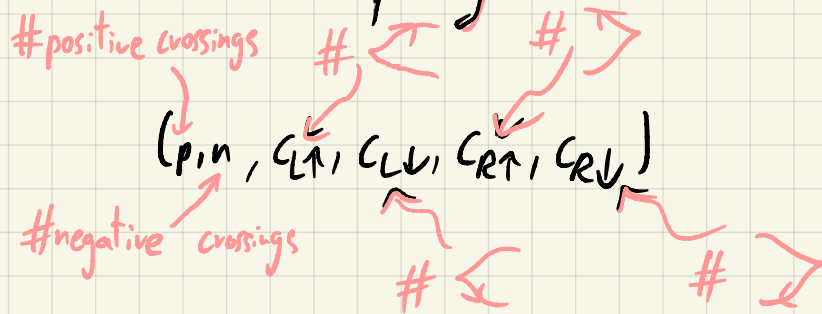


An elementary proof of the fact
that tb & rot are
the only classical invariants

recall: combinatorial data of Legendrian knot: (in front projection)



Proposition: Let L_1, L_2 be Legendrian knots in $(\mathbb{R}^3, \mathcal{J}_{st})$ s.t.

$$tb(L_1) = tb(L_2), \quad rot(L_1) = rot(L_2)$$

Then there exist front projections of L_1 & L_2 s.t.

$$(p^1, n^1, c_{L\uparrow}^1, c_{L\downarrow}^1, c_{R\uparrow}^1, c_{R\downarrow}^1) = (p^2, n^2, c_{L\uparrow}^2, c_{L\downarrow}^2, c_{R\uparrow}^2, c_{R\downarrow}^2)$$

Corollary: Let F be a Legendrian Reidemeister-move invariant function in $p, n, c_{L\uparrow}, c_{L\downarrow}, c_{R\uparrow}, c_{R\downarrow}$.

Then, if $tb(L_1) = tb(L_2)$ & $rot(L_1) = rot(L_2)$,

$$F(L_1) = F(L_2)$$

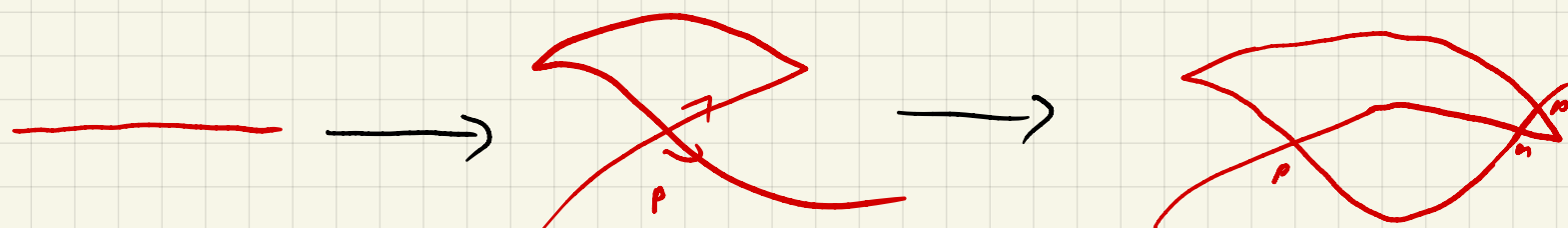
Moral: tb & rot are the only "classical invariants" !

proof of proposition:

$$\begin{aligned} \text{tb}(L_1) &= \text{tb}(L_2), & \text{rot}(L_1) &= \text{rot}(L_2) \\ \text{"} & & \text{"} & \\ p^1 - n^1 - \frac{1}{2}c^1 & & p^2 - n^2 - \frac{1}{2}c^2 & \end{aligned}$$

$$\begin{aligned} c_{\downarrow} &= c_{L\downarrow} + c_{R\downarrow} \\ c_{\uparrow} &= c_{L\uparrow} + c_{R\uparrow} \\ c_L &= c_{L\uparrow} + c_{L\downarrow} \\ c_R &= c_{R\uparrow} + c_{R\downarrow} \end{aligned}$$

by using Reidemeister I & II we can achieve that $p^1 = p^2$ & $n^1 = n^2$ since



using this, achieve that $n^1 = n^2$

then use just (RI) to achieve $p^1 = p^2$

$\Rightarrow$ get equations (i) $c^1 = c^2 \Leftrightarrow c_{\downarrow}^1 = c_{\downarrow}^2 \Leftrightarrow c_{\uparrow}^1 = c_{\uparrow}^2 \Leftrightarrow c_{\downarrow}^1 + c_{\uparrow}^1 = c_{\downarrow}^2 + c_{\uparrow}^2$
& (ii) $c_{\downarrow}^1 - c_{\uparrow}^1 = c_{\downarrow}^2 - c_{\uparrow}^2$

$$(i) + (ii) : 1) c_{\uparrow}^1 = c_{\uparrow}^2$$

$$(i) - (ii) : 2) c_{\downarrow}^1 = c_{\downarrow}^2$$

$$3) c_L^1 = c_L^2$$

$$4) c_R^1 = c_R^2$$

also $p^1 = p^2$ & $n^1 = n^2$

seems like we are done ...

but we just have $(p^1, n^1, c_{\uparrow}^1, c_{\downarrow}^1, c_L^1, c_R^1) = (p^2, n^2, c_{\uparrow}^2, c_{\downarrow}^2, c_L^2, c_R^2)$

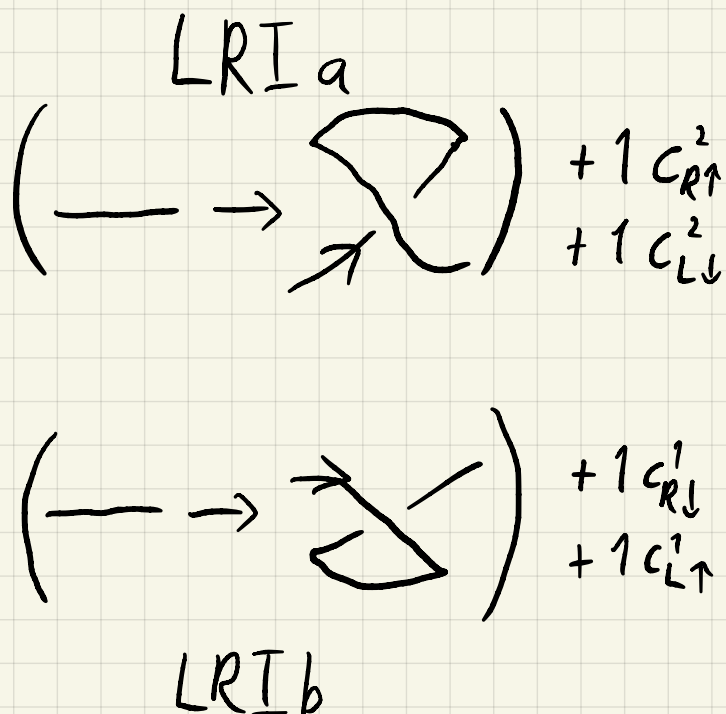
but: it is still possible that $\exists k \in \mathbb{Z}$ s.t.

$$\begin{aligned} \Rightarrow \quad c_{L\uparrow}^1 &= c_{L\uparrow}^2 + k \\ c_{L\downarrow}^1 &= c_{L\downarrow}^2 - k \\ c_{R\uparrow}^1 &= c_{R\uparrow}^2 - k \\ c_{R\downarrow}^1 &= c_{R\downarrow}^2 + k \end{aligned}$$

to fix this problem we do different LRI-moves on L_1 & L_2

$$\begin{aligned} c_{L\uparrow}^1 &= c_{L\uparrow}^2 + k \\ c_{L\downarrow}^1 &= c_{L\downarrow}^2 - k \\ c_{R\uparrow}^1 &= c_{R\uparrow}^2 - k \\ c_{R\downarrow}^1 &= c_{R\downarrow}^2 + k \end{aligned}$$

$\xrightarrow[\text{LRIb for } L_2]{\text{LRIa for } L_1}$



Important: after this move, since LRIa & LRIb are performed simultaneously, we again have that for $\tilde{L}_1$ & $\tilde{L}_2$

$$(\tilde{p}_1^1, \tilde{n}_1^1, \tilde{c}_{\uparrow}^1, \tilde{c}_{\downarrow}^1, \tilde{c}_L^1, \tilde{c}_R^1) = (\tilde{p}_1^2, \tilde{n}_1^2, \tilde{c}_{\uparrow}^2, \tilde{c}_{\downarrow}^2, \tilde{c}_L^2, \tilde{c}_R^2)$$

therefore we know that, again:

we now determine $\tilde{k}$

$$\begin{aligned}\tilde{c}_{L\uparrow}^1 &= \tilde{c}_{L\uparrow}^2 + \tilde{k} \\ \tilde{c}_{L\downarrow}^1 &= \tilde{c}_{L\downarrow}^2 - \tilde{k} \\ \tilde{c}_{R\uparrow}^1 &= \tilde{c}_{R\uparrow}^2 - \tilde{k} \\ \tilde{c}_{R\downarrow}^1 &= \tilde{c}_{R\downarrow}^2 + \tilde{k}\end{aligned}$$

$$\Rightarrow c_{L\uparrow}^2 + k = c_{L\uparrow}^1 = \tilde{c}_{L\uparrow}^1 = \tilde{c}_{L\uparrow}^2 + \tilde{k} = c_{L\uparrow}^2 + 1 + \tilde{k}$$

$$\text{so } \boxed{\tilde{k} = k - 1}$$

so we can repeat this process until $k = 0$

$\Rightarrow$ provided $\text{tb}(L_1) = \text{tb}(L_2)$ & $\text{rot}(L_1) = \text{rot}(L_2)$ $\exists$ projections for L_1 & L_2 s.t.

$$(p^1, n^1, c_{L\uparrow}^1, c_{L\downarrow}^1, c_{R\uparrow}^1, c_{R\downarrow}^1) = (p^2, n^2, c_{L\uparrow}^2, c_{L\downarrow}^2, c_{R\uparrow}^2, c_{R\downarrow}^2)$$

□